

### **RC232 Embedded RF Protocol User Manual**

### Description

The RC232<sup>™</sup> Embedded RF Protocol is used in a range of products from Radiocrafts. The protocol handles host communication, data buffering, error check, addressing and broadcasting. It supports point-to-point, point-to-multipoint and peer-to-peer network topologies.

The RC232<sup>™</sup> protocol is used in the RC10x0 and RC12x0 series of modules. Device specific data are found in their respective data sheets.

### **Features**

- Complete MAC layer packet protocol
- Transparent and buffered modes
- Addressing
- Broadcasting
- Error check
- 128 byte data buffer
- Power saving schemes
- Simple UART interface
- RS232/422/485 compatible
- Optional UART hardware handshake
- Point-to-point
- Point-to-multipoint
- Peer-to-peer



# **Radiocrafts** Embedded Wireless Solutions

## **RC232™**

### Introduction

The RC232<sup>™</sup> embedded RF protocol and command interface is described in this User Manual. This protocol is used in a wide range of RF modules available from Radiocrafts. Please refer to the Radiocrafts web-site for more information on the modules and their respective data sheets.

### **RC232™ Embedded Protocol**

The RC232<sup>™</sup> offers the following:

- Un-buffered transparent mode
- Buffered packet transmission mode
- Variable packet length, end character or timeout
- · Optional addressing of packets to a unique node, or broadcast to all nodes in a system
- Optional error detection using CRC-16 check sum
- On-the-fly configuration of the radio modem

The RC232<sup>™</sup> embedded protocol is compatible with RS232, RS422 and RS485 serial busses. Data is transferred to / from the module using a UART interface, the same as used for RS232, RS422 and RS485, except that it use logic level signals (3 - 5V logic). The embedded protocol implements the Medium Access Control (MAC) layer, and in addition provides an optional addressing scheme.

A set of simple, but powerful, commands makes it possible to alter the configuration of the module.

### UART Interface

A UART serial bus is used as the interface between the module and the host system for data transmission in the buffered mode and for configuration of the module. The UART operates at 19.2 kBaud, 8 data bits, 1 stop bit and no parity bit (the UART data rate is configurable for RC12x0, see Configuration memory section). Normally no flow control (handshake) is used. Any microcontroller with hardware or software UART with these settings can be used to communicate with the module.

Optionally the CTS and/or RTS/RXTX can be used for hardware flow control:

CTS pin – Clear to send: The low-asserted CTS pin provides flow control for the module. When CTS is asserted (low), serial data can be sent to the module for RF transmission. If the module is busy, like during RF data transmission or reception, the CTS pin will be de-asserted (high) to stop any data transfer to the module.

RTS pin – Ready to send: When RTS is asserted (low) the host allow data to be sent from the module to the host. The host can stop the module from sending data by de-asserting (high) the RTS signal. Note that if the module has data waiting in the receive buffer, it will not be able to receive or transmit further data until the RTS has been asserted and the data in the buffer is transferred to the host.

RXTX pin – RS485 driver control: RXTX is low when the module can receive data on RXD. RXTX is high when the module is transmitting data on TXD and additionally 5 ms for the module to turn from TXD to IDLE mode (see Timing Information in the module data sheet). The RXTX pin is normally connected to the /RE and DE pins on the RS485 driver circuit.

The configuration of the flow control for the UART interface is done by changing UART\_FLOW\_CTRL in the non-volatile configuration memory.

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*Note*: The module CTS is set up during the first stop bit sent from to module when the buffer is full, and the host should then halt further character transmissions to prevent character loss. If the host can not detect the CTS quickly enough during hardware handshake, it should be configured for two stop bits.

### Buffered Mode Packet Length

The module can handle dynamic packet lengths, only limited by the buffer size. The data transfer to the module of one data packet can be terminated in three ways:

- Filling up the buffer completely, that is equal to PACKET LENGTH
- Send an end character
- Make a pause after the last byte

The buffer size, end character and the time-out pause can be configured using the Memory configuration command by changing PACKET\_LENGTH, PACKET\_TIMEOUT or PACKET\_END\_CHARACTER.

#### Addressing

The module allows addressed packet transmissions and broadcast transmissions. Each module has a SYSTEM\_ID (one byte) and its own UNIQUE\_ID (one byte). The SYSTEM\_ID and UNIQUE\_ID can be programmed for each module using the configuration interface. The use of addressing can be enabled with ADDRESS\_MODE in the configuration memory.

Each module also has a default destination address, DESTINATION\_ID. This address will be added to the data packet if addressing is enabled.

All the nodes in one system should have the same SYSTEM\_ID. And each node should be set to a different UNIQUE\_ID.

To send a packet to a specific node, set the destination address to the specific node's UNIQUE\_ID. If a broadcast is to be made, set the destination address to the BROADCAST\_ID. By default the BROADCAST\_ID is 0xFF (decimal 255), but this can be changed in the configuration. Remember that the BROADCAST\_ID cannot be the same as any UNIQUE\_ID.

For addressing to work properly make sure:

- All nodes have addressing enabled (ADDRESS MODE)
- All nodes within the system have the same SYSTEM\_ID
- All nodes within the system have the same BROADCAST\_ID
- Each node within the system has one unique UNIQUE\_ID

Before transmitting data make sure:

- The DESTINATION\_ID is set to the desired receivers UNIQUE\_ID
- Or set the DESTINATION\_ID to the BROADCAST\_ID if the packet is to be received by all nodes

#### **CRC Error Detection**

The RC232<sup>™</sup> protocol has a built in error detection based on a 16 bit CRC. The error detection can be enabled with CRC\_MODE in the configuration memory. If a received packet contains an invalid checksum, it will be discarded and not sent to the host.



### Synchronous Interface for Un-buffered Transparent Data Communication

A synchronous interface is used in the un-buffered transparent mode. SCL is the data clock generated by the module, and SDA is the bi-directional data signal.

To enable un-buffered transparent mode the following settings must be done in the configuration memory:

- MAC\_MODE (address 0x13) = 0
- DATA\_INTERFACE (address 0x36) = 1
- CRC\_MODE (address 0x15) = 0
- ADDRESS\_MODE (address 0x14) =0

In the un-buffered mode RXEN and TXEN are used to control the module. To start data transmission the TXEN must be pulled low. The module will then enable the RF transceiver for transmit mode and send a preamble and SOF (start-of-frame). When the module is ready to send data the SCL clock will start to run. Data at the SDA pin is then modulated and sent by the RF transceiver. To end the transmission the TXEN pin must be set high. The SCL clock will then stop and the module will turn off the RX transmitter and return to idle mode. Data are clocked into the module at the positive edge of the clock. Hence, data should be set up at the negative edge.

Note: After RESET the module will start with SCL logic high, and the first bit must be set up at the first negative edge. The timing of the disabling of TXEN will determine if SCL is stopped while high or low. If SCL is stopped while low, the first bit in the next transmission must be set up before TXEN is activated.

In order to receive data the RXEN pin must be pulled low. The module will then search for preamble and SOF. When a preamble and SOF is detected, the module will send the incoming data on the SDA pin using SCL as data clock. Data reception will continue until the RXEN pin is pulled high. The application must determine the actual end of the transmission and terminate the reception by disabling the RXEN pin.

Data should be clocked into the host at the positive edge of the clock, as data are set up at the negative edge in the module.

There is always a small probability that the receiver will do false preamble detection, and start to send data on the SDA and SCL pin, which in this case would only be noise. The application must also handle this situation and abort the reception by disabling the RXEN pin momentarily. Once the RXTX pin is activated again, normal preamble search is resumed.

If both RXEN and TXEN are pulled low, the module enters SLEEP mode, providing very low power consumption.

Mode	RXEN	TXEN	Note
IDLE	High	High	
RX	Low	High	As soon as preamble and SOF is detected, the module sends data on SDA and SCL.
ТХ	High	Low	As soon as preamble and SOF is transmitted, the module start data clock on SCL and read data on SDA
SLEEP	Low	Low	(Apply also in buffered mode when no HW handshake is used)

The table below shows a summary of the control pins used in un-buffered transparent mode.

CRC and addressing must be turn off using the un-buffered transparent mode.



### **Module Configuration**

The configuration of the module can be changed in-circuit from the host during operation, at the time of installation of the equipment, at the manufacturing test, or even as a stand alone module. The configuration is changed sending commands on the UART interface after the CONFIG pin has been asserted (low).

Once the CONFIG pin is activated the module enters command mode. The module will then respond by sending a '>' prompt on the TXD pin. This indicates that the module is ready to receive commands. The CONFIG pin can then be de-asserted. Note that the CONFIG pin must be de-asserted *before* the Exit command ('X') is sent to the module in order to return to normal operation.

An exception for de-asserting CONFIG is when using 'Z' to enter SLEEP mode. In this case the CONFIG pin should not be de-asserted but kept low until the module should exit SLEEP mode as de-asserting the CONFIG line wakes the module again. The module will enter normal IDLE mode after exiting SLEEP mode. No 'X' command is then necessary.

After a command is executed, the module responds with the '>' prompt character again indicating it is ready for a new command. Do not send a new command before the '>' prompt is received. The time required to execute a command can vary depending on the command (see the Timing Information section). There is no '>' prompt after the 'X' exit command.

The parameters that are set by commands directly take immediate effect after returning to normal operation (IDLE), but will not be stored in non-volatile memory, and will be lost in case the supply power is turned off or if the module is reset. These parameters are for example the radio channel and output power.

Permanent changes of parameters can be done by writing to the configuration memory using the memory command 'M'. These are for example *default* radio channel, *default* output power, UART handshaking, address mode and CRC mode, see the Configuration Memory section.

A list of commands is shown in the table below. Commands must be sent as ASCII characters or their corresponding binary value. All arguments must be sent as binary values to the module (not as ASCII representation for hex or decimal).

Parameter	Command	Argument in hex (decimal)	Note
Channel	ʻC' – 0x43	RC1040: 0x01-0x05 (1-5) RC1080: 0x01-0x08 (1-8) RC1090: 0x01-0x09 (1-9) RC1240: 0x01-0x45 (1-69) RC1250: 0x01-0x50 (1-80) RC1280: 0x01-0x50 (1-80) RC1290: 0x01-0x33 (1-51)	Data is stored in volatile memory only. For variants not listed here, refer to the specific data sheet.
Output power	'P' – 0x50	0x01-0x05 (1-5)	Data is stored in volatile memory only.
Signal Strength (RSSI)	'S' – 0x53	RC12x0: return one byte indicating the signal strength RC10x0: No function	
Destination address	'T' – 0x54	0x00 – 0xFF (0-255)	Data is stored in volatile memory only.
Memory configuration	'M' – 0x4D	(Address, Data): see list of parameters below. 0xFF exits memory configuration.	Used to enter memory configuration menu. Parameters changed are stored in non-volatile memory.



Exit command	'X' – 0x58	(none)	Exit to normal operation
			mode. All changes of
			parameters take effect.
Sleep mode	'Z' – 0x5A	(none)	CONFIG pin must be
			asserted while in SLEEP
			mode. Exit sleep mode by
			releasing CONFIG pin.
Test mode 0	'0' – 0x30	(none)	List all configuration
			memory parameters
Test mode 1	'1' – 0x31	(none)	TX carrier (lower FSK
			frequency)
Test mode 2	'2' – 0x32	(none)	TX modulated signal
			RC10x0: FSK square
			wave
			RC12x0: PN9 sequence
			Test mode 1 must be used
			before 2 can be used.
			Return to Test mode 1
			before exiting configuration
			mode

*Note:* ASCII characters are written as 'X', hexadecimal numbers are written like 0x00, and decimal numbers are written like 10 throughout the text. A table of ASCII characters and their respective hex and decimal values are found in the Appendix.

Any invalid command will be ignored and the '>' prompt will be re-sent.

In order to use test mode 1 and 2, test mode 1 must always be set first. Modulation can then be turned on using test command 2. The modulation must be turned off by using test mode 1 again before exiting the configuration mode ('X') in order to ensure proper operation in normal mode.

#### Example:

To select RF channel 3, send the follow sequence after asserting the CONFIG line and the '>' prompt is received:

Command	Hex	Response	Comment/Note
CONFIG asserted		' <b>&gt;</b> '	De-assert CONFIG after '>' prompt
'C'	0x43	' <b>&gt;</b> '	
3	0x03	' <b>&gt;</b> '	Wait for '>' prompt
[A new comm	nand could be	e issued here]	
'X'	0x58	(none)	Module returns to IDLE state

Note that the CONFIG line must be de-asserted after the first '>' prompt was received, but before the 'X' command.



### **Configuration Memory**

The table below shows the complete list of configurable parameters stored in non-volatile memory. These values can be changed using the 'M' command. All addresses and arguments must be sent as binary values to the module (not as ASCII representation for hex or decimal). Argument range and factory settings for module variants not listed here are shown in their specific data sheet.

Parameter	Description	Address	Argument	Factory	Comment
		hex	dec	setting hex (dec)	
Radio configuration				nex (uco)	
RF_CHANNEL	Default RF channel	0x00	RC1040: 1-5 RC1080: 1-8 RC1090: 1-9 RC1240: 1-69 RC1250: 1-80 RC1280: 1-80 RC1290: 1-51	0x03 (3) 0x02 (2) 0x05 (5) 0x36 (54) 0x31 (49) 0x29 (41) 0x1A (26)	See data sheet for channel frequencies. For variants not listed here, refer to the specific data sheet.
RF_POWER	Default RF output power	0x01	RC1040: 1-5 RC1080: 1-5 RC1090: 1-5 RC1240: 1-5 RC1250: 1-5 RC1280: 1-5 RC1280: 1-5	0x05 (5) 0x05 (5) 0x05 (5) 0x05 (5) 0x05 (5) 0x05 (5) 0x05 (5) 0x04 (4)	See data sheet for output power levels. For variants not listed here, refer to the specific data sheet.
RF_DATA_RATE	Default RF data rate	0x02	RC10x0: 1-5 RC1240: NA RC1250: NA RC1280: NA RC1290: 3-5	0x05 (5) 0x03 (3) 0x02 (2) 0x03 (3) 0x03 (3)	RC1240 and RC1280 have fixed data rate. 1: 1.2 kbit/s 2: 2.4 kbit/s 3: 4.8 kbit/s 4: 9.6 kbit/s 5: 19.2 kbit/s For variants not listed here, refer to the specific data sheet.
Reserved		0x03		0x00 (0)	
Reserved		0x04		0x02 (2)	
RSSI_MODE	RSSI mode	0x05	RC10x0 only: 0:Disabled 1: Analogue RSSI enabled	0x01 (1)	RC12x0 does not have analogue RSSI. Use the 'S' command instead.
Reserved		0x06		0x64(100)	
Reserved		0x07		0x00 (0)	
Reserved		0x08		0x00 (0)	
Reserved		0x09		0x00 (0)	
10001100			et configuration	0,00 (0)	
PREAMBLE_ LENGTH		0x0A	4-8 bytes	0x08 (8)	Do not set above 8.
SOF_CHARACTER		0x0B- 0x0D		0xD391D A	Do not change.
ABSOLUTE_MAX_ PACKET_LENGTH		0x0E		0x80 (128)	Limited by hardware. Do not change.
PACKET_LENGTH	Max packet length. When buffer is full, modem will transmit data	0x0F	0x01-0x80 (1-128)	0x80 (128)	
PACKET_TIMEOUT	Time before modem time- out and transmit buffered data	0x10	0x00-0xFE (0-254) 0x00 (0): None 0x01 (1): 32 ms 0x02 (2): 48 ms 0x03 (3): 64 ms 0x7C (124): 2 s	0x7C (124)	None means packet timeout is disabled (not 0 s). Use packet length or end character instead. Timeout value is (PACKET_TIMOEOUT x



			0xF9 (249): 4 s		16 ms) + 0/16 ms min/max
					0xFE (254) is max, giving 4.080 sec. Default is 2 s = 0x7C
					(124)
PACKET_END_ CHARACTER		0x11	0: None 0x0D (13): CR 0x0A (10): LF 0x5A (90): 'Z'	0x00 (0)	ASCII character
	Medium acce	ee addroes	sing and network n	anagement	
Reserved		0x12	sing and network in	0x02 (2)	
MAC_MODE		0x12	0:Transparent	0x02 (2) 0x01 (1)	Transparent means using
			1: Buffered		RXEN and TXEN.
ADDRESS_MODE		0x14	0: No addressing 1: Reserved 2: Use addressing	0x02 (2)	Using addressing adds SYSTEM_ID and DESTINATION_ID to the radio packet. Set to 0 in transparent mode.
CRC_MODE		0x15	0: None 2: CRC16	0x02 (2)	Set to 0 in transparent mode.
Reserved	T	0x16		0x00 (0)	
Reserved		0x17		0x00 (0)	
Reserved		0x18		0x00 (0)	
UNIQUE_ID	Unique ID (UID)	0x19	0-255	0x01 (1)	
SYSTEM_ID	System (net or family) ID (SID)	0x1A	0x00-0xFF (0-255)	0x01 (1)	
Reserved		0x1B		0x0A (10)	
Reserved		0x1C		0x0A (10)	
Reserved		0x1D		0x0A (10)	
Reserved		0x1E		0x0A (10)	
Reserved		0x1F		0x01 (1)	
Reserved		0x20		0x01 (1)	
DESTINATION_ID	Default destination address	0x21		0x01 (1)	Set to same as BROADCAST_ADDRES S when broadcasting.
Reserved		0x22		0x01 (1)	¥
Reserved		0x23		0x00 (0)	
Reserved		0x24		0x00 (0)	
Reserved		0x24		0x00 (0)	
Reserved		0x26		0x00 (0)	
Reserved		0x27		0x04 (4)	
BROADCAST_ADDR ESS	Broadcast address	0x28	0x00-0xFF (0-255)	0xFF (255)	All nodes accept messages to this address.
Reserved		0x29		0x08 (8)	
Reserved		0x2A		0x00 (0)	
Reserved		0x2B		0x00 (0)	
Reserved		0x2C		0x00 (0)	
Reserved		0x2D		0x00 (0)	
Reserved		0x2E		0x00 (0)	
Reserved	_	0x2F		0x00 (0)	
			n interface, UART		
UART_BAUD_RATE	Baud rate	0x30	RC12x0 only: 0x00: Not used 0x01: 600 0x02: 1200 0x03: 2400 0x04: 4800 0x05: 9600 0x06: 19200	0x06 (6)	BE CAREFUL IFCHANGING AS HOST MAY LOOSE CONTACT WITH MODULE! Does not take effect until module is re-booted / reset. RC10x0 UART baud rate cannot be changed.
Reserved		0x31		0x08 (8)	
	1	0x31		0x00 (0)	
Reserved					
Reserved Reserved		0x33		0x01 (1)	



UART_FLOW_CTRL	UART flow control	0x35	0: None 1:CTS only 3:CTS/RTS 4:RXTX(RS485)	0x00 (0)	Set to 0 in transparent mode.
DATA_INTERFACE	Data interface	0x36	0x00: UART using RXD and TXD 0x01: Synchronous interface (SDA, SCL) using RXEN and TXEN for direction control	0x00 (0)	When buffered mode is selected for MAC_MODE use UART. For flow control, see above. When transparent mode is selected for MAC_MODE use Synchronous interface.
Reserved		0x37		0x01 (1)	
Reserved		0x38		0x2B (43)	
Reserved		0x39		0x00 (0)	
Reserved		0x3A		0x01 (1)	
Exit from memory configuration		0xFF	No argument should be sent		To exit from command mode the 'X' command must be sent after '>' is received.

To make permanent changes to default values and other parameters, the Memory Configuration command 'M' is used. This command should be followed by pairs of byte being the memory address and the new value to be stored at that address. In order to exit the Memory Configuration mode, the 'address' 0xFF must be sent, but without any data argument. Then wait for the '>' prompt while the internal memory is re-programmed (See Timing Information for typical delay). To completely exit from command mode, the normal exit command 'X' must be sent.

### Example:

To change the Unique\_ID (at address 0x19) and set it to 100 (0x64), send the following sequence:

Command CONFIG asserted	Hex	Response '>'	Comment/Note De-assert CONFIG after '>' prompt
'M'	0x4D	'>'	Module ready to receive address
0x19	0x19	(none)	
100	0x64	(none)	
[new address of	could be sent her	e]	
new value cou	Id be sent here]	-	
0xFF	0xFF	'>'	Wait for '>' prompt
'X'	0x58	(none)	Module returns to IDLE state

Test mode 0 ('0' command) can be used to list all parameters stored in non-volatile memory. This command can be used to verify and check the module configuration.



#### **Power Management**

The module can be set in SLEEP mode or OFF mode in order to reduce the power consumption.

The low power SLEEP mode is entered by using the SLEEP command, or by pulling both RXEN and TXEN low. In SLEEP mode the module will not receive or detect incoming data, neither from the host (UART port) nor from the RF transceiver. The module is awakened from the SLEEP mode by a positive edge on the CONFIG, RXEN or TXEN pins.

Note: If UART handshake is used, the RXEN and TXEN pins can not be used to enter SLEEP mode. In this case, use the SLEEP command.

The ultra-low power OFF mode is entered by pulling the ON/OFF pin low. The module will then shut down completely. The module is turned on by setting the ON/OFF pin high (to VCC). After the module has been in OFF mode all operational parameters are set to their default values.

# **Radiocrafts** Embedded Wireless Solutions

# **RC232™**

### Appendix: ASCII Table

	IX: ASCI		075
HEX	DEC	CHR	CTRL
0	0	NUL	^@
1	1	SOH	^A
2	2	STX	^B
3	3	ETX	^C
4	4	EOT	^D
5	5	ENQ	^E
6	6	ACK	^F
7	7	BEL	^G
8	8	BS	^H
9	9	HT	^
0A	10	LF	^J
0B	11	VT	^K
0C	12	FF	^L
0D	13	CR	^M
0E	14	so	^N
0F	15	SI	^0
10	16	DLE	^P
11	17	DC1	^Q
12	18	DC2	^R
13	19	DC3	^S
14	20	DC4	^T
15	21	NAK	^U
16	22	SYN	^V
17	23	ETB	^W
18	24	CAN	^X
19	25	EM	ΛΥ
1A	26	SUB	^Z
1B	27	ESC	-
10	28	FS	
1D	29	GS	1
16 1E	30	RS	
1F	30	US	
20	31	SP	
20	32	 !	
21	33		
22			
	35	#	
24	36	\$	
25	37	%	
26	38	&	
27	39		
28	40	(	
29	41	) *	
2A	42		
2B	43	+	
2C	44	,	
2D	45	—	
2E	46		
2F	47	/	1
30	48	0	1
31	49	1	1
32	50	2	1
33	51	3	1
34	52	4	
35	53	5	
36	54	6	
37	55	7	1
38	56	8	
39	57	9	
39 3A			
	1 5× 1		1
	58 59		
3B	59	;	
3B 3C	59 60	; 、	
3B	59	;	
3B 3C	59 60	; 、	
3B 3C 3D	59 60 61	; < =	

HEX	DEC	CHR
40	64	@
41	65	A
42	66	В
43	67	С
44	68	D
45	69	E
46	70	F
47	71	G
48	72	Н
49	73	I
4A	74	J
4B	75	К
4C	76	L
4D	77	М
4E	78	N
4F	79	0
50	80	Р
51	81	Q
52	82	R
53	83	S
54	84	Т
55	85	U
56	86	V
57	87	W
58	88	X
59	89	Y
5A	90	Z
5B	91	[
5C	92	\
5D	93	]
5E	94	۸
5F	95	
60	96	``
61	97	a
62	98	b
63	99	c
64	100	d
65	101	e
66	102	f
67	103	g
68	104	h
69	105	i
6A	106	j
6B	107	k
6C	108	I
6D	109	m
6E	110	n
6F	111	0
70	112	р
71	113	q
72	114	r
73	115	s
74	116	t
75	117	u
76	118	v
77	119	w
78	120	X
79	121	у
7A	122	z
7B	123	{
7C	124	
7D	125	}
7E	126	~
7E	127	DEL

### **Document Revision History**

Document Revision	Changes
1.0	First release
1.1	Configuration memory addresses corrected
1.2	Revision 1.2 apply for modules marked E.S. (Engineering Sample)
	Data buffer length changed from 200 to 128
	Test commands added in Module Configuration
	ASCII table added in Appendix
	Minor corrections and editorial changes for clarity
1.3	Revision 1.3 apply for all modules revision 2.0 and onwards
	Corrected PACKET_TIMEOUT default value to 0x7C
	Changed ADDRESS_MODE value from 1 to 2 when using addressing
	Added note on Test mode 2, that Test mode 1 must be used first, and also
	before exiting configuration mode
	Included UART baud rate settings for RC12x0
1.4	Clarifications on un-buffered transparent mode added
	Added data for RC1250
	Updated factory setting values in configuration memory table

#### Disclaimer

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#### Life Support Policy

This Radiocrafts product is not designed for use in life support appliances, devices, or other systems where malfunction can reasonably be expected to result in significant personal injury to the user, or as a critical component in any life support device or system whose failure to perform can be reasonably expected to cause the failure of the life support device or system, or to affect its safety or effectiveness. Radiocrafts AS customers using or selling these products for use in such applications do so at their own risk and agree to fully indemnify Radiocrafts AS for any damages resulting from any improper use or sale.

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