# USBTinyMkII User manual

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# Overview

The USBTInyMkII is an avr programmer that uses the LUFA firmware to emulate an Atmel AVRISP-MkII. It supports the programming of the entire 8-bit AVR range via ISP as well as the PDI (for the newer XMEGA AVRs) and TPI (for the 6-pin TINY AVRs). Features include upgradeable firmware and switch selectable USB or target supplied power.

### Switch positions

# NOTE: \*\*\* IN PDI MODE, ONLY USE TARGET POWER \*\*\*

The target chip can be powered from the USB VBUS (+5v) or from the target board itself. When the power select switch is in the position toward the USB plug it will be USB powered and when switched toward the target plugs it is powered by the target board as indicated below. The IC2 uses the power from the target device to determine the programming voltage. Target power has been tested from 1.8 to 5v. In USB mode, the target must be 5v tolerant. In PDI mode, xmega chips are not 5v tolerant!

#### **Connector Pinouts**





The ISP header is used for standard 8bit avr devices, the PDI header for the newer XMEGA AVRs and the TPI header for the 6-pin TINY AVRs.

# Using USBTiny MkII with Studio

The USBTiny MkII is programmed to emulate a standard avrisp mkii. To connect to the programmer, plug it into your pc USB port and start up Studio 4.

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Loaded plugin STK500	Name	Address	Value Bi	ts [
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	1			

Click on the connect icon to open up the programmer selection dialog and select AVRISP MkII from the menu and press the connect button.

Platform:		Port:	
AVR ONEI STK600 QT600 AVRISP mkll STK500 JTAGICE mkll AVR Dragon AVRISP		USB	Cancel Cancel Baud rate: 115200 Baud rate changes ar
Tip: To auto-connect to t button on the toolbar. Note that a tool cannot b a debugging session. In t Disconnected Mode	he programme e used for pro hat case, sele	er used last time, press the 'Programmer' gramming as long as it is connected in cct 'Stop Debugging' first.	active initialately.

Once connected the device selection menu will pop up. Connect the programmer cable to the appropriate header to flash the target device depending on target device selected. Be sure your target device is 5v tolerant if you select the USB powered mode.

Tmega128		Erase Device
ignature not read		Read Signature
ogramming Mode and Target S	ettings	
3P mode	•	Settings.

CAUTION: \*\*\* IN PDI MODE, ONLY USE TARGET POWER \*\*\*

# Using USBTiny MkII with Avrdude

The USBTiny MkII uses libusb to communicate with avrdude. To download a program to your target device use the following line adjusting it for your target chip.

avrdude -c avrisp2 -P usb -p t26 -U flash:w:main.hex:I

where -p is the part number.. t26 is tiny26, t10 is tiny10, m644 is mega644 etc.

To write the fuses: avrdude -c avrisp2 -P usb -p t26 -U lfuse:w:0xDD:m -U hfuse:w:0xDF:m -U efuse:w:0x00:m

To write to the internal eeprom: avrdude -c avrisp2 -P usb -p t26 -U eeprom:w:eeprom.eep:i

To read the contents of the eeprom: avrdude -c avrisp2 -P usb -p t26 -U eeprom:r:file.txt:i

# Preparing the Firmware

The firmware for the USBTiny MkII is entirely open source and can be downloaded from the LUFA project. Board configuration files are available from the USBTiny MkII site. First copy the LUFA project to your hdd. Next uncompress the configuration files into the "Projects" folder. This will copy the modified makefile into the AVRISP-MKII directory and add a "Board" subdirectory to it, which has board specific files in it. Configure the makefile line for hardware configuration mode as noted in the makefile. Once configured run "**Make Clean**" and "**Make All**" from the AVRISP-MKII directory and follow the Firmware Update directions below. By default after compiling, the update file will be in the LUFA\Projects\AVRISP-MKII directory.

# Firmware Update

To update the firmware you will need a copy of <u>FLIP</u> from Atmel (Flexible In-System Programmer) or <u>DFU-Programmer</u> (Device Firmware Update programmer). Following is a step by step to get the new firmware uploaded to your target programmer using FLIP.

To put the USBTinyMkii into DFU programming mode, push and hold the 'HWB' button. While the 'HWB' button is depressed press the 'RESET' button then release both. The green led should go out indicating it is in program mode.



Click on the 'chip' icon or 'Device  $\rightarrow$  Select' menu option and select the device from the dropdown menu (at90usb162).



Click on the 'USB cable' icon and select 'USB' from the menu and connect to the device.





Load the new hex file from the 'LOAD hex file' icon or from the 'File→ LOAD HEX file' menu. Click on the 'RUN' button in the lower left corner.

C:\AVR Stuff\LUFA\L	<u>-</u>   ×		
Operations Flow	FLASH Buffer Information Size 12 KB Range 0x0 - 0x24F5	AT90USB162 Signature Bytes 58 1E 94 82 Device Boot Ids 00 00	1
🔘 🥅 Blank Check	Checksum 0x123A09 Reset Before Loading	Bootloader Ver. 1.0.5	
🔘 🔽 Program	HEX File: AVRISP.hex 9462 util bytes		
O I Verify	<u>AMEL</u>		
Run	Select EEPROM	Start Application	
Verify PASS			

DONE! Your programmer should be up to date now.

**Disclaimer Statement** 

No warranty is offered for the USBTiny MkII or it's use or misuse. I can not be held liable for any damages caused to your USBTiny MkII programmer, target device or computer system. Having said that, I will attempt to ensure the highest level of quality and resolve any issue promptly.