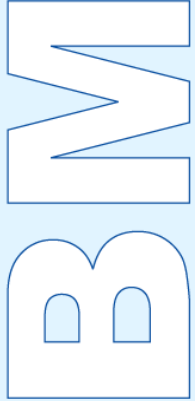




MiDAS Family

BM-MiDAS1.1-V2.9



Brief Manual of MiDAS1.1 Family

EPROM / ROM based 8-bit Turbo Microcontrollers

V2.9

December 2011

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Contents

1. Product Overview

2. Features

3. Block Diagram

4. Pin Configurations

5. Pin Descriptions

6. Function Descriptions

✓ CPU Descriptions

- Memory Organization
- SFR Map and Description
- Instruction Set Summary
- CPU Timing

✓ Peripheral Descriptions

- I/O Ports
- The ESD Structure of Pads
- LVD (Low Voltage Detector)
- WDT (Watchdog Timer)
- Timer0/1
- UART (Universal Async. RX/TX)
- PWM (Pulse Width Modulator)
- ADC
- Interrupt
- Reset Circuit
- Clock Circuit
- Power Management

7. Strong Points Compared to Conventional 80C52

8. Recommended Power Slope

9. Absolute Maximum Ratings

10. DC Characteristics

11. AC Characteristics

12. ADC Specifications

13. Package Dimensions

14. Product Numbering System

15. Supporting Tools

16. Appendix

A. Instruction Set

B. SFR Descriptions

C. Update History

1. Product Overview

- ◆ **CORERIVER's MiDAS1.1 Family is a group of fast 80C52 compatible microcontrollers.**
- ◆ **The instruction execution of MiDAS1.1 Family is max. 3 times faster than that of traditional 80C52.**
 - ✓ 1 machine cycle = 4 clocks vs. 12 clocks
- ◆ **Additional peripherals of MiDAS1.1 Family:**
 - ✓ 10-bit ADC / 8-bit PWM / WDT / LVD / POR.
- ◆ **Power saving modes**
- ◆ **Noise tolerant scheme**
- ◆ **Provides User-Friendly MDS environment**
- ◆ **Provides Easy-to-Use training-kit system**
- ◆ **The Brief Manual contents could be updated at any time. Please check update contents from CORERIVER Web Site (<http://www.coreriver.com>)**

1. Product Overview

◆ MiDAS1.1 Family -GC80C510A Series (Low Cost ADC Application MCU)

Product	Mask-ROM (byte)	EPROM (byte)	RAM (Byte)	Volt (V)	Freq. (MHz)	T/C (16bits)	Serial I/O	WDT	ADC (bit x ch)	PWM (bit x ch)	I/O Pins	Package	Others	Available Time
GC87C510A0-SP20I GC87C510A0-SO20I GC87C510A0-SO16I GC87C510A0-TS16I GC87C510A0-SO8I	-	4K	128	2.4~5.5	20 (10)	2	1 UART	1	10x12 10X12 10X8 10X8 10X2	8x1	18 18 14 14 6	20-SPDIP 20-SOP 16-SOP 16-TSSOP 8-SOP	LVD POR Ring OSC	Now
GC87C510A1-SO8I	-	4K	128	2.4~5.5	20 (10)	2	1 UART	1	10X3	8x1	6	8-SOP	LVD POR Ring OSC	Now
GC81C510A0-SP20I GC81C510A0-SO20I GC81C510A0-SO16I GC81C510A0-TS16I GC81C510A0-SO8I	4K	-	128	2.4~5.5	20 (10)	2	1 UART	1	10x12 10X12 10X8 10X8 10X2	8x1	18 18 14 14 6	20-SPDIP 20-SOP 16-SOP 16-TSSOP 8-SOIC	LVD POR Ring OSC	Now
GC81C510A1-SO8I	4K	-	128	2.4~5.5	20 (10)	2	1 UART	1	10X3	8x1	6	8-SOIC	LVD POR Ring OSC	Now

* Operating frequency of MiDAS1.1 family is 20 MHz at 5.0 voltage.

1. Product Overview (cont'd)

◆ MiDAS1.1 Family -GC80C510A Series (Low Cost ADC Application MCU)

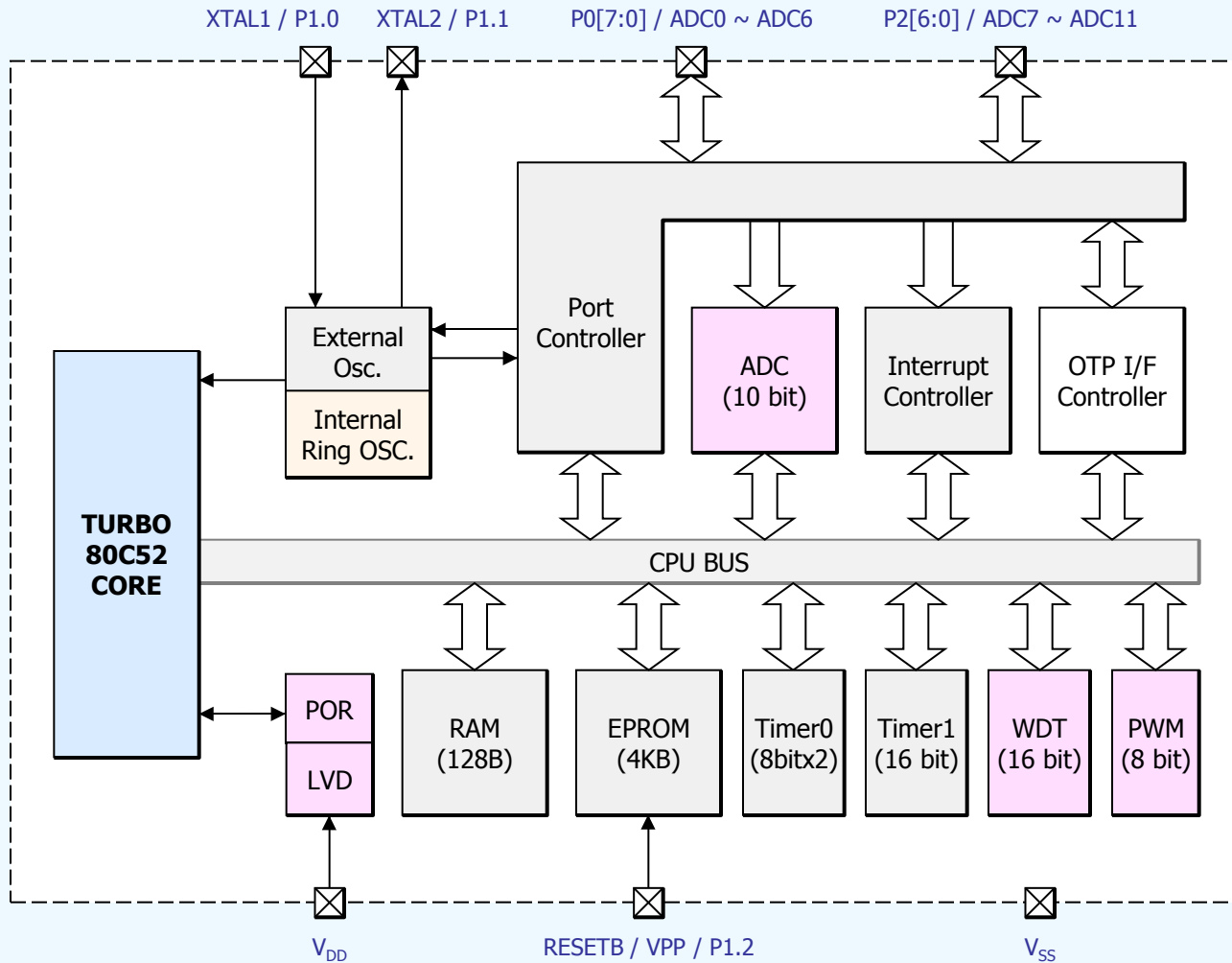
Product	Mask-ROM (byte)	EPROM (byte)	RAM (Byte)	Volt (V)	Freq. (MHz)	T/C (16bits)	Serial I/O	WDT	ADC (bit x ch)	PWM (bit x ch)	I/O Pins	Package	Others	Available Time
GC81C500A0-SP20I GC81C500A0-SO20I GC81C500A0-SO16I GC81C500A0-TS16I GC81C500A0-SO8I	2K	-	128	2.4~5.5	20 (10)	2	1 UART	1	10x12 10X12 10X8 10X8 10X2	8x1	18 18 14 14 6	20-SPDIP 20-SOP 16-SOP 16-TSSOP 8-SOIC	LVD POR Ring OSC	Now
GC81C500A1-SO8I	2K	-	128	2.4~5.5	20 (10)	2	1 UART	1	10X3	8x1	6	8-SOIC	LVD POR Ring OSC	Now

* Operating frequency of MiDAS1.1 family is 20 MHz at 5.0 voltage.

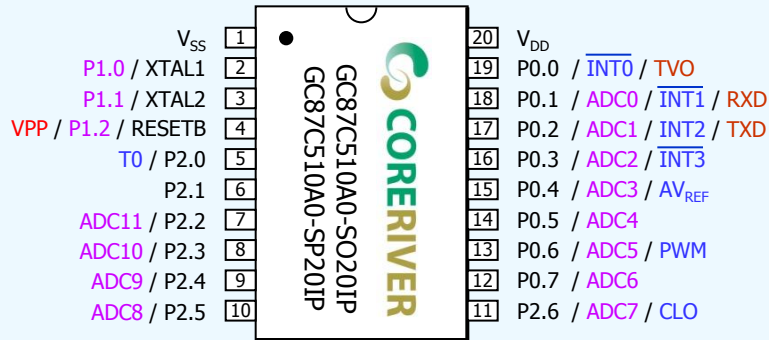
2. Features

- ◆ CPU
 - ✓ 8-bit turbo 80C52 architecture
 - ✓ 4 cycles/1 machine cycle
 - ✓ Instruction level compatible with Intel 80C52
- ◆ 4Kbytes EPROM
- ◆ 128bytes RAM
- ◆ Supply voltage: 2.4V ~ 5.5V
- ◆ Operating Frequency
 - ✓ Max. 20MHz @4.5V ~ 5.5V
 - ✓ Max. 10MHz @2.4V ~ 3.3V
- ◆ -40 °C to 120 °C operating temperature
- ◆ Fully programmable 18 I/O pins
 - ✓ Pull-up controlled by S/W
 - ✓ Push-pull output
- ◆ Low Voltage Detector
- ◆ Internal Ring OSC. : 3.6MHz@5V ($\pm 15\%$)
- ◆ 16-bit Programmable Watchdog Timer
- ◆ Two 16-bit Timer/Counters
- ◆ Full-Duplex UART
- ◆ 1-channel 8-bit high speed PWM
- ◆ 12-channel 10-bit ADC
 - ✓ Max 100KSPS (@Fadc = 8 MHz)
 - ✓ Programmable input clock frequency
- ◆ 10 interrupt sources
 - ✓ Timer0/1, UART, ADC, PWM, WDT, & 4 External
 - ✓ Two-level interrupt priority
- ◆ Reset scheme
 - ✓ On-chip Power-On-Reset
 - ✓ External reset
 - ✓ Low voltage detector reset
 - ✓ Optional Watchdog timer reset
- ◆ Power consumption
 - ✓ Active current : Max 10mA @5V, 20MHz
 - ✓ Stop current : Max 1uA
- ◆ E.S.D. protection up to 2,000V
- ◆ Latch-up protection up to $\pm 200\text{mA}$
- ◆ Package
 - ✓ 20-PDIP, 20-SOP
 - ✓ 16-TSSOP, 16-SOP
 - ✓ 8-SOP

3. Block Diagram

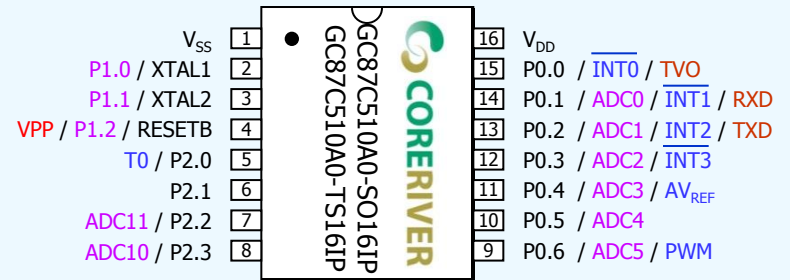


4. Pin Configurations



[20-SOP / 20-PDIP]

- ◆ 20-SOP : Wide
- ◆ 16/8-SOP : Narrow



[16-SOP / 16-TSSOP]



[8-SOP (A0 version)]

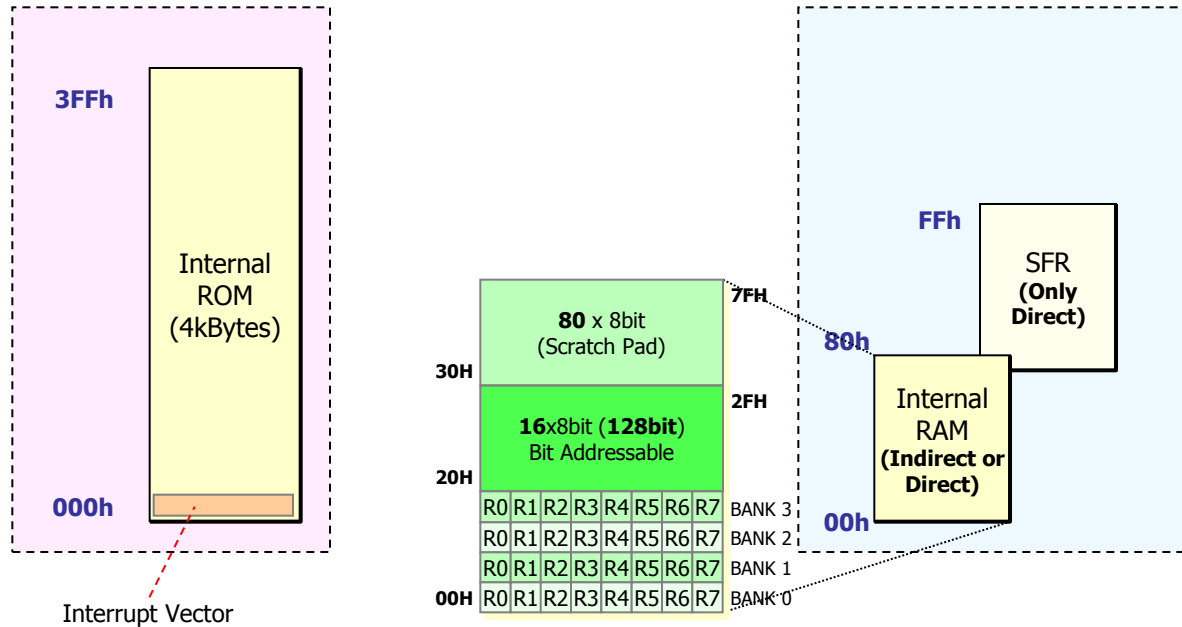


[8-SOP (A1 version)]

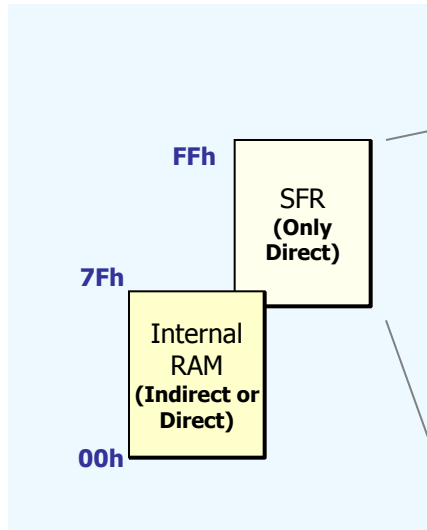
5. Pin Descriptions

Symbol	Direction	Description	Share Pins
V_{DD}	Input	Voltage Power Source	-
V_{SS}	Input	Voltage Power Ground	-
RESETB / VPP / P1.2	Input/Output	<ul style="list-style-type: none"> ▪ External Reset Input Signal (Default) ▪ Bit Programmable 	VPP (11.5V)
XTAL1 / P1.0	Input/Output	<ul style="list-style-type: none"> ▪ Crystal Input/Output (Default) ▪ Bit Programmable with Schmitt Trigger <ul style="list-style-type: none"> - Optional Pull-up Control Enable - Push-pull Output 	Crystal Input
XTAL2 / P1.1			Crystal Output (only A0 version)
P0[7:0]	Input/Output	<ul style="list-style-type: none"> ▪ Bit Programmable with Schmitt Trigger <ul style="list-style-type: none"> - Optional Pull-up Control Enable - Push-pull Output (Default) 	<u>RX</u> , <u>TX</u> , <u>TVO</u> INT0 ~ INT3, ADC0 ~ ADC6, PWM AV _{REF}
P2[6:0]	Input/Output	<ul style="list-style-type: none"> ▪ Bit Programmable with Schmitt Trigger <ul style="list-style-type: none"> - Optional Pull-up Control Enable - Push-pull Output (Default) 	ADC7 ~ ADC11 CLO T0

6.1. Memory Organization



6.2. SFR (Special Function Register) Map



Bit addressable

Legend:
 : Newly added SFR at MiDAS1.1 Family
 : Reserved for future use.

F8h	EIP								FFh
F0h	B				P0DIR	P1DIR	P2DIR		F7h
E8h	EIE						ADCR	ADCON	EFh
E0h	ACC	ADCSELH	ADCSEL	ALTSEL	P0SEL	P1SEL	P2SEL		E7h
D8h	WDCON				PWMCON		PWMD		DFh
D0h	PSW				P0TYPE	P1TYPE	P2TYPE		D7h
C8h									CFh
C0h					PMR	STATUS			C7h
B8h	IP						OSCICN		BFh
B0h									B7h
A8h	IE								AFh
A0h	P2								A7h
98h	SCON	SBUF							9Fh
90h	P1	EXIF							97h
88h	TCON	TMOD	TL0	TL1	TH0	TH1			8Fh
80h	P0	SP	DPL	DPH				PCON	87h

6.2. SFR Brief Description

◆ 80C52 SFR Registers

Register	Name	Reset Value
ACC B PSW SP	Accumulator B Program Status Word Stack Pointer	00000000 00000000 00000000 00000111
DPTR DPL DPH	Data Pointer (2 bytes) Low Byte High Byte	00000000 00000000
P0 P1 P2	Port 0 Port 1 Port 2	11111111 *****111 *1111111
IP IE	Interrupt Priority Interrupt Enable Control	10*00000 00*00000
TCON TMOD	Timer/Counter 0/1 Control Timer/Counter 0 Mode Control	00000000 ****0000
TH0 TLO TH1 TL1	Timer/Counter 0 High Byte Timer/Counter 0 Low Byte Timer/Counter 1 High Byte Timer/Counter 1 Low Byte	00000000 00000000 00000000 00000000
SCON SBUF	Serial Control Serial Buffer	***0**00 00000000
PCON	Power Control	0**10000

◆ Newly added SFR Registers in MiDAS1.1

Register	Name	Reset Value
P0SEL P1SEL P2SEL	Port 0 Pull-up Control Port 1 Pull-up Control Port 2 Pull-up Control	00000000 *****11 *0000000
P0TYPE P1TYPE P2TYPE	Port 0 Type Control Port 1 Type Control Port 2 Type Control	00000000 *****00 *0000000
P0DIR P1DIR P2DIR	Port 0 Input/Output Control Port 1 Input/Output Control Port 2 Input/Output Control	11111111 *****111 *1111111
ALTSEL	Alternative Function Control	000000**
PWMCON PWMD	PWM Control PWM Duty Data	0000*000 00000000
ADCON ADCR ADCSEL ADCSELH	ADC Control & ADC Result Low ADC Result High ADC Channel Selection Low and MUX Selection ADC Channel Selection High	00100000 00000000 11111111 11111111
WDCON PMR EXIF EIP EIE STATUS OSCICN	Watchdog Timer Control Power Management Control Added External Interrupt and LVD Control Extended Interrupt Priority Extended Interrupt Enable Crystal Status Internal Ring Oscillator Control	11010000 ****0*** **000101 **00**00 **00**00 ***0*** ****100

* : Not Used Bit.

6.3. Instruction Set Summary

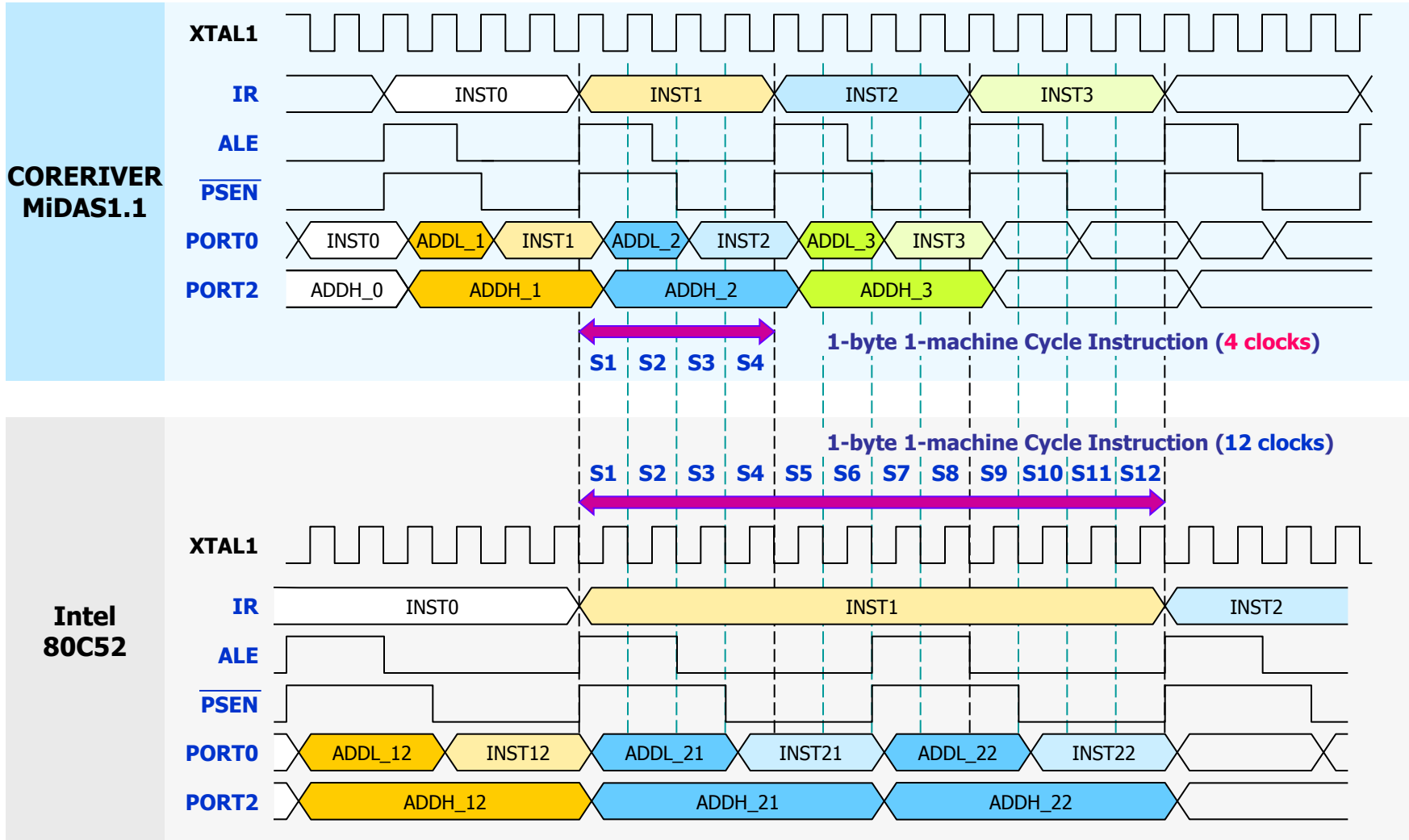
- ◆ Refer to Appendix A (Instruction Set) for more details.

Type	Instruction	Description
Arithmetic	ADD	Addition
	ADDC	Addition with Carry
	SUBB	Subtraction with Borrow
	INC	Increment
	DEC	Decrement
	MUL	Multiply
	DIV	Divide
	DA	Decimal Adjust
Logical	ANL	AND
	ORL	OR
	XRL	Exclusive OR
	CLR	Clear
	CPL	Complement
	RL	Rotate Left
	RLC	Rotate Left with Carry
	RR	Rotate Right
	RRC	Rotate Right with Carry
SWAP	Swap Nibbles	
Data Transfer	MOV	Move Data
	MOVC	Move Code
	PUSH	PUSH
	POP	POP
	XCH	Exchange
	XCHD	Exchange Low-digit

Type	Instruction	Description
Boolean	CLR	Clear bit
	SETB	Set bit
	CPL	Complement bit
	ANL	AND bit
	ORL	OR bit
	MOV	Move bit
	JC	Jump if Carry is set
	JNC	Jump if Carry is not set
	JB	Jump if bit is set
	JNB	Jump if bit is not set
JBC	Jump if bit is set & clear	
Branch	ACALL	Absolute Call
	LCALL	Long Call
	RET	Return from Subroutine
	RETI	Return from Interrupt
	AJMP	Absolute Jump
	LJMP	Long Jump
	SJMP	Short Jump
	JMP	Jump with DPTR
	JZ	Jump if ACC is zero
	JNZ	Jump if ACC is not zero
CJNE	Compare and Jump if not equal	
DJNZ	Decrement and Jump if not zero	
NOP	No Operation	

6.4. CPU Timing

◆ Comparative timing of the MiDAS1.1 family and Intel 80C52



6.4. CPU Timing : Execution Time Table

- ◆ Fastest instruction execution time in the world

Instruction	MIDAS1.1 (CORERIVER)	W77C32 (Winbond)	DS80C320 (Maxim)	87C52 (Intel)
MUL AB DIV AB	12 clocks	20 clocks	20 clocks	48 clocks
MOVC A, @A+PC MOVC A, @A+DPTR	8 clocks	8 clocks	12 clocks	24 clocks
JMP @A+DPTR	8 clocks	8 clocks	12 clocks	24 clocks
RET RETI	8 clocks	8 clocks	16 clocks	24 clocks
INC DPTR	4 clocks	8 clocks	12 clocks	24 clocks
Others	Same	Same	Same	-

6.5. I/O Ports : PORT0[7:0]

- ◆ Pull-up enable with push-pull output type by default.
- ◆ P0[7:1] can be configured as ADC6 ~ ADC0 input.
- ◆ Read-Modify-Write instructions do not read port pin but SFR register.
 - ✓ ANL / ORL / XRL / JBC / CPL / INC / DEC / DJNZ / MOV PX.Y, C / CLR PX.Y / SETB PX.Y
- ◆ The state of P0 is undefined until it is initialized by synchronous internal reset after power-up. It is recommended to use P1 if the port state should be defined on power-up.

✓ ADCSEL (E2h) : ADC Channel Selection Low & MUX Selection

ADC3B	ADC2B	ADC1B	ADC0B	CH3	CH2	CH1	CH0
-------	-------	-------	-------	-----	-----	-----	-----

R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)

- ADCXB = 0 : ADCX Input Enable & Digital Input Disable

✓ P0TYPE (D4h) : Port 0 Type Control Register

P0TYPE.7	P0TYPE.6	P0TYPE.5	P0TYPE.4	P0TYPE.3	P0TYPE.2	P0TYPE.1	P0TYPE.0
----------	----------	----------	----------	----------	----------	----------	----------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- 0 = Push-pull Output (Default)

✓ PODIR (F4h) : Port 0 Input/Output Control Register

PODIR.7	PODIR.6	PODIR.5	PODIR.4	PODIR.3	PODIR.2	PODIR.1	PODIR.0
---------	---------	---------	---------	---------	---------	---------	---------

R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)

- 0 = Output / 1 = Input (Default)

✓ POSEL (E4h) : Port 0 Pull-up Control Register

POSEL.7	POSEL.6	POSEL.5	POSEL.4	POSEL.3	POSEL.2	POSEL.1	POSEL.0
---------	---------	---------	---------	---------	---------	---------	---------

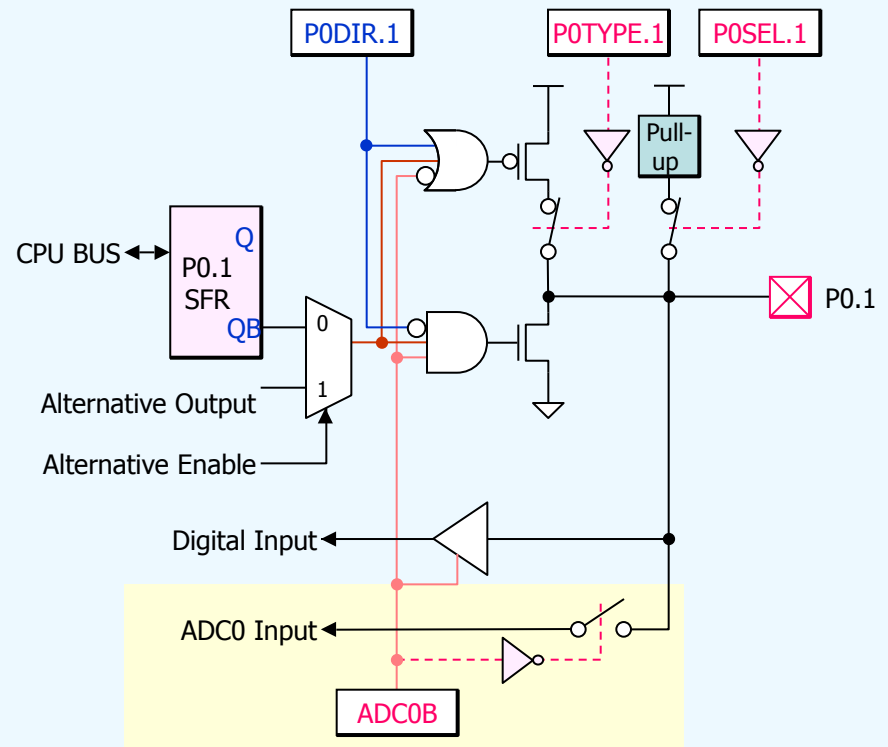
R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- 0 = Pull-up resistor ON (Default)
- 1 = Pull-up resistor OFF when ADC_EN (ADCON[7]) = 1

✓ P0 (80h) : Port 0 Register

P0.7	P0.6	P0.5	P0.4	P0.3	P0.2	P0.1	P0.0
------	------	------	------	------	------	------	------

R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)



6.5. I/O Ports : PORT1[1:0] (XTAL1/XTAL2)

- ◆ XTAL1/XTAL2 can be configured as I/O port.
- ◆ Read-Modify-Write instructions do not read port pin but SFR register.
 - ✓ ANL / ORL / XRL / JBC / CPL / INC / DEC / DJNZ / MOV PX.Y, C / CLR PX.Y / SETB PX.Y
- ◆ P1 is initialized by Asynchronous POR (Power-on-reset). That is, P1 register is initialized immediately on power-up.

✓ P1TYPE (D5h) : Port 1 Type Control Register

-	-	-	-	-	-	P1TYPE.1	P1TYPE.0
---	---	---	---	---	---	----------	----------

R/W(0) R/W(0)

- 0 = Push-pull Output (Default)

✓ P1DIR (F5h) : Port 1 Input/Output Control Register

-	-	-	-	-	P1DIR.2	P1DIR.1	P1DIR.0
---	---	---	---	---	---------	---------	---------

R/W(1) R/W(1) R/W(1)

- 0 = Output / 1 = Input (Default)

✓ P1SEL (E5h) : Port 1 Pull-up Control Register

-	-	-	-	-	-	P1SEL.1	P1SEL.0
---	---	---	---	---	---	---------	---------

R/W(1) R/W(1)

- 0 = Pull-up resistor ON
- 1 = Pull-up resistor OFF (Default)

✓ P1 (90h) : Port 1 Register

-	-	-	-	-	P1.2	P1.1	P1.0
---	---	---	---	---	------	------	------

R/W(1) R/W(1) R/W(1)

✓ ALTSEL (E3h) : Alternative Function Control Register

IOXEN	IORSTEN	CLO	PWM00	TV0	TX	-	-
-------	---------	-----	-------	-----	----	---	---

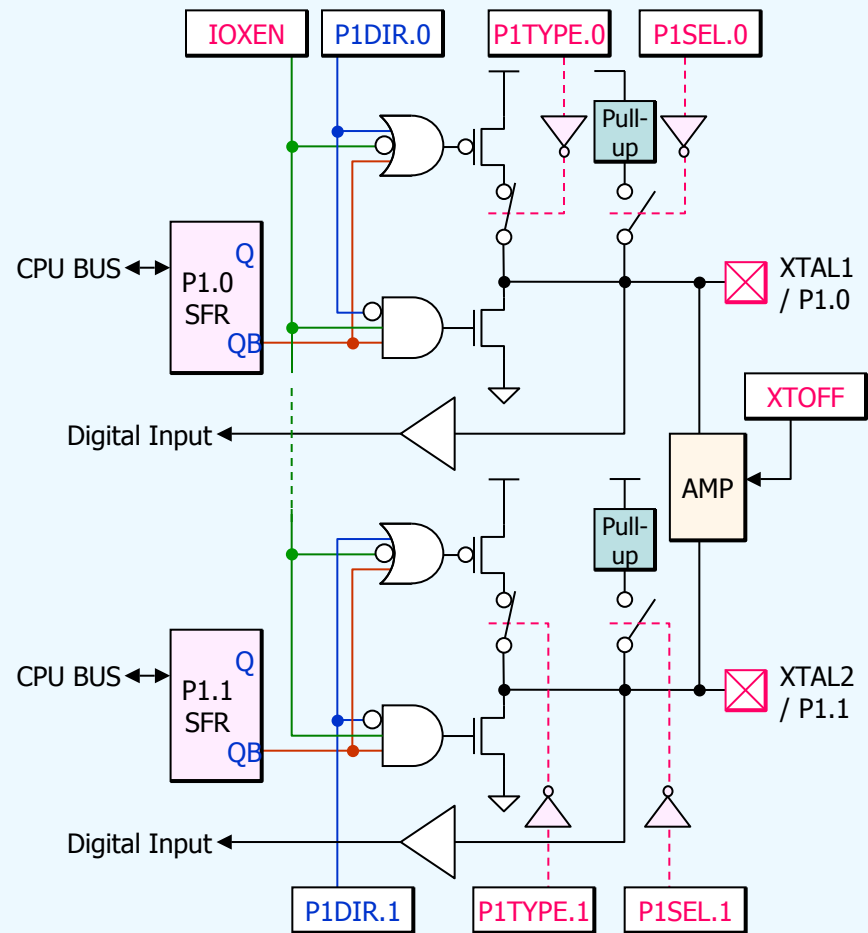
R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- IOXEN = 1 : XTAL1 and XTAL2 are configured as I/O Ports

✓ PMR (C4h) : Power Management Control Register

-	-	-	-	XTOFF	-	-	-
---	---	---	---	-------	---	---	---

R/W(0)



6.5. I/O Ports : PORT1[2] (RESETB)

- ◆ RESETB can be configured as I/O port.
- ◆ Read-Modify-Write instructions do not read port pin but SFR register.
 - ✓ ANL / ORL / XRL / JBC / CPL / INC / DEC / DJNZ / MOV PX.Y, C / CLR PX.Y / SETB PX.Y
- ◆ P1 is initialized by Asynchronous POR (Power-on-reset). That is, P1 register is initialized immediately on power-up.

✓ P1DIR (F5h) : Port 1 Input/Output Control Register

-	-	-	-	-	P1DIR.2	P1DIR.1	P1DIR.0
---	---	---	---	---	---------	---------	---------

R/W(1) R/W(1) R/W(1)

- 0 = Output / 1 = Input (Default)

✓ P1 (90h) : Port 1 Register

-	-	-	-	-	P1.2	P1.1	P1.0
---	---	---	---	---	------	------	------

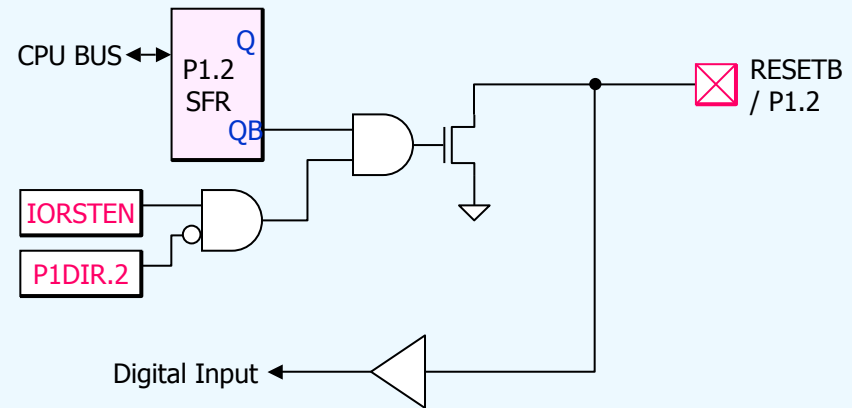
R/W(1) R/W(1) R/W(1)

✓ ALTSEL (E3h) : Alternative Function Control Register

IOXEN	IORSTEN	CLO	PWM00	TV0	TX	-	-
-------	---------	-----	-------	-----	----	---	---

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- IORSTEN = 1 : RESETB is configured as I/O port.



6.5. I/O Ports : PORT2[6:0]

- ◆ Pull-up enable with push-pull type by default.
- ◆ P2[6:2] can be configured as ADC11 ~ ADC7 input.
- ◆ Read-Modify-Write instructions do not read port pin but SFR register.
 - ✓ ANL / ORL / XRL / JBC / CPL / INC / DEC / DJNZ / MOV PX.Y, C / CLR PX.Y / SETB PX.Y
- ◆ The state of P2 is undefined until it is initialized by synchronous internal reset after power-up. It is recommended to use P1 if the port state should be defined on power-up.

- ✓ **ADCSELH** (E1h) : ADC Channel Selection High Register

ADC11B	ADC10B	ADC9B	ADC8B	ADC7B	ADC6B	ADC5B	ADC4B
--------	--------	-------	-------	-------	-------	-------	-------

R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)

- ADCXB = 0 : ADCX Input Enable & Digital Input Disable

- ✓ **P2TYPE** (D6h) : Port 2 Type Control Register

-	P2TYPE.6	P2TYPE.5	P2TYPE.4	P2TYPE.3	P2TYPE.2	P2TYPE.1	P2TYPE.0
---	----------	----------	----------	----------	----------	----------	----------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- 0 = Push-pull Output (Default)

- ✓ **P2DIR** (F6h) : Port 2 Input/Output Control Register

-	P2DIR.6	P2DIR.5	P2DIR.4	P2DIR.3	P2DIR.2	P2DIR.1	P2DIR.0
---	---------	---------	---------	---------	---------	---------	---------

R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)

- 0 = Output / 1 = Input (Default)

- ✓ **P2SEL** (E6h) : Port 2 Pull-up Control Register

-	P2SEL.6	P2SEL.5	P2SEL.4	P2SEL.3	P2SEL.2	P2SEL.1	P2SEL.0
---	---------	---------	---------	---------	---------	---------	---------

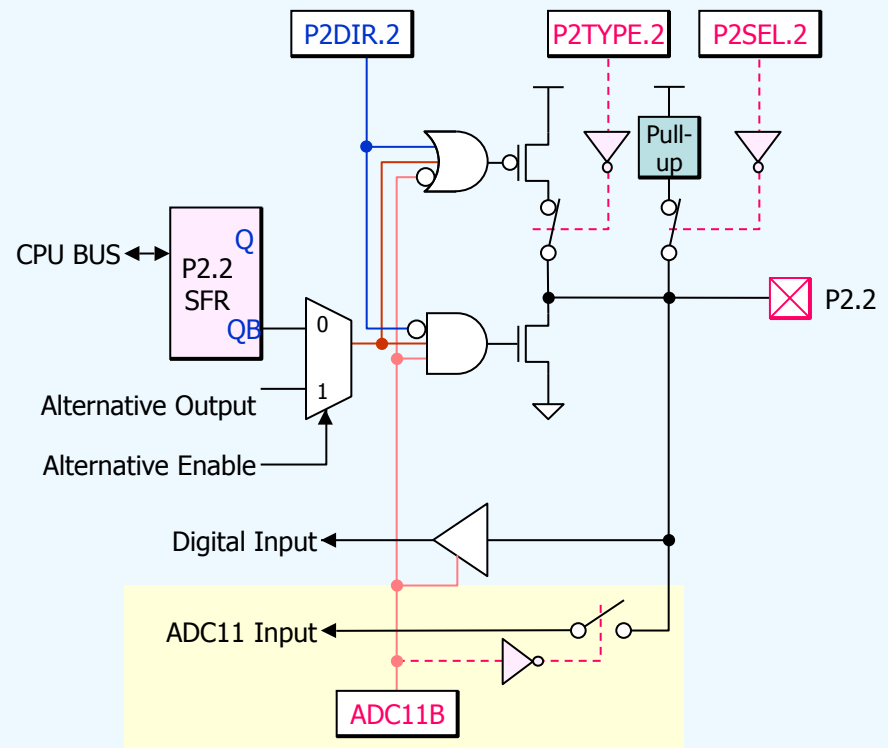
R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- 0 = Pull-up resistor ON
- 1 = Pull-up resistor OFF when ADC_EN(ADCON[3]) = 1.

- ✓ **P2** (A0h) : Port 2 Register

-	P2.6	P2.5	P2.4	P2.3	P2.2	P2.1	P2.0
---	------	------	------	------	------	------	------

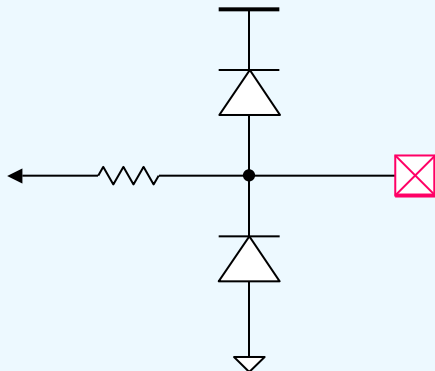
R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)



6.6. The ESD Structure of Pads

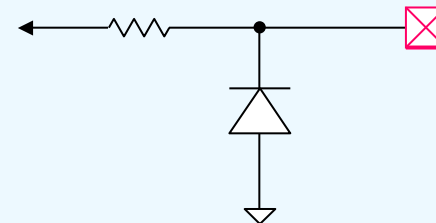
- ◆ Two ESD diodes and one ESD resistor are contained in all pads except VPP/P1.2/RESETB.
- ◆ One ESD diode and one ESD resistor are contained in VPP/P1.2/RESETB.

[All pads except VPP/P1.2/RESETB]



- Two ESD Diodes (V_{DD} side, GND side)
- One ESD Resistor

[VPP/P1.2/RESETB]



- One ESD Diode (GND side)
- One ESD Resistor

6.7. LVD (Low Voltage Detector)

- ◆ On-chip power-on reset : 2.3V
- ◆ On-chip power-fail reset : 2.3V

✓ **EXIF** (91h) : External Interrupt Flag Register

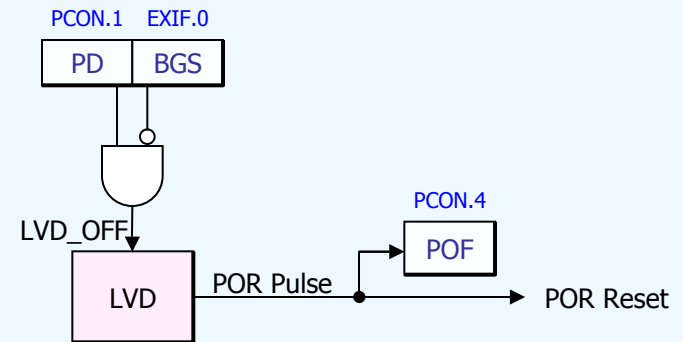
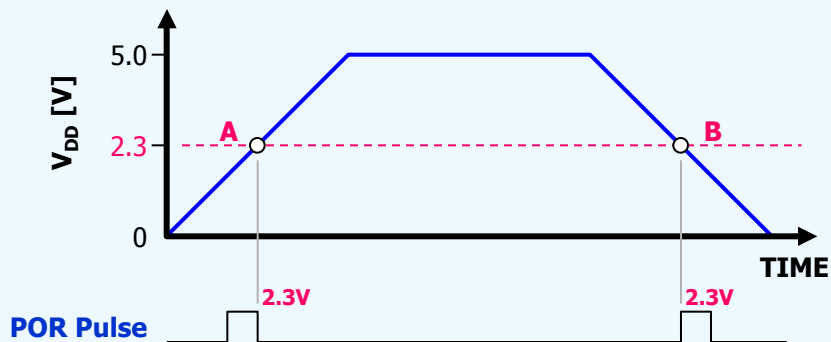
-	-	IE3	IE2	XT/RG	RGMD	RGSL	BGS
R/W(0)	R/W(0)	R/W(0)	R(1)	R/W(0)	R/W(1)		

- BGS : Band-gap Select
0 = Band-gap block (LVD) Off in stop mode, but ON during normal mode.
1 = Band-gap block (LVD) ON in power-down mode.

✓ **PCON** (87h) : Power Control Register

SMOD1	-	-	POF	GF1	GF0	PD	IDL
R/W(0)			R/W(1)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- POF : Power Off flag. When power-on, POF = 1 by H/W.
- PD : Power-down mode bit



6.8. WDT (Watchdog Timer)

- ◆ Detect the malfunction of program due to external noise or other causes.
- ◆ Return the operation to the normal condition using WDT interrupt.
- ◆ If enabled, WDT interrupt or WDT reset makes MCU wake up from Stop Mode 2.

◆ Watchdog Time-out Values

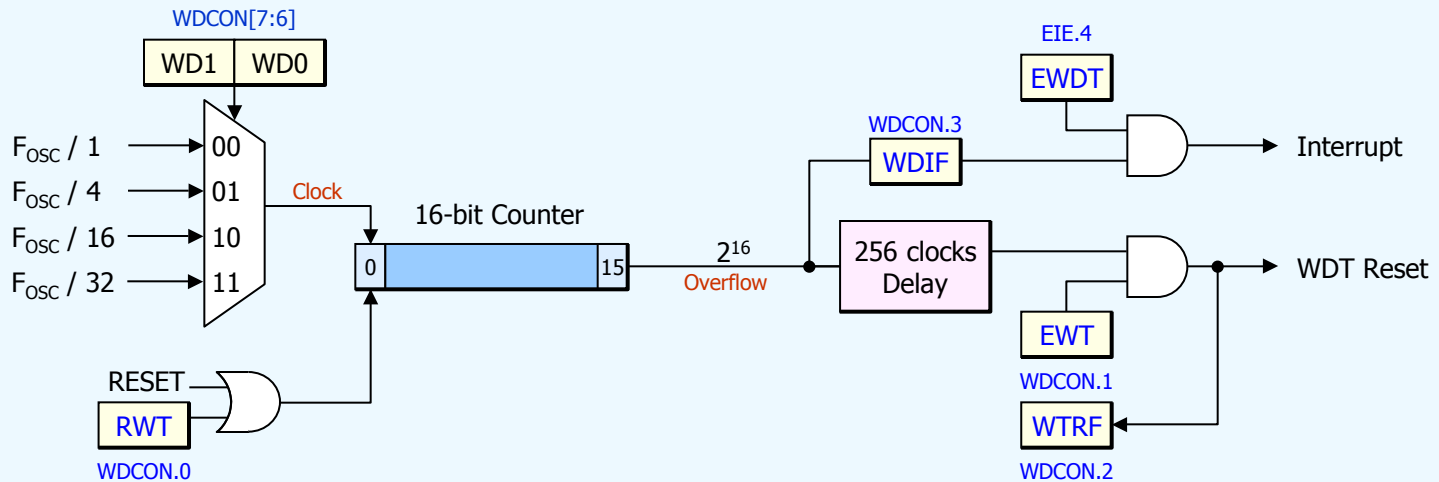
WD1	WD0	Interrupt Time-out (@4MHz)		Reset Time-out (@4MHz)	
0	0	1x2 ¹⁶ clocks	16.38 ms	1x2 ¹⁶ + 256 clocks	16.45 ms
0	1	4x2 ¹⁶ clocks	65.54 ms	4x2 ¹⁶ + 256 clocks	65.60 ms
1	0	16x2 ¹⁶ clocks	262.14 ms	16x2 ¹⁶ + 256 clocks	262.21 ms
1	1	32x2 ¹⁶ clocks	524.29 ms	32x2 ¹⁶ + 256 clocks	524.35 ms

✓ WDCON (D8h) : Watchdog Timer Control Register

WD1	WD0	-	-	WDIF	WTRF	EWT	RWT
-----	-----	---	---	------	------	-----	-----

R/W(1) R/W(1) R/W(0) R/W(1) R/W(0) R/W(0) R/W(0) R/W(0)

- WD[1:0] : WDT Clock Divide(1/4/8/32)
- WDIF : Watchdog Timer Interrupt Flag
- WTRF : Watchdog Timer Reset Flag. Only cleared by S/W.
- EWT : Watchdog Timer Reset Enable
- RWT : Restart Watchdog Timer



* RWT is only used with WDT mode 0 (WD[1:0] = [0,0]) for MiDAS1.1 Family (Refer to Application Note #009 (AN009))

6.9. Timer/Counter : Timer 0/1

- ◆ Compatible with traditional 80C52 Timer/Counter function
- ◆ Time base is 12 clocks.

Mode Timer	Mode 0 (M1,M0=00)	Mode 1 (M1,M0=01)	Mode 2 (M1,M0=10)	Mode 3 (M1,M0=11)
Timer0	13-bit T/C	16-bit T/C	8-bit T/C with automatic reload (TL0 ← TH0)	8-bit T/C (TL0) → Timer0 interrupt 8-bit T/C (TH0) → Timer1 interrupt
Timer1	Not Supported		8-bit T/C with automatic reload (TL1 ← TH1)	Not Supported

✓ TMOD (89h) : Timer/Counter 0 Mode Control Register

-	-	-	-	GATE	C/T	M1	M0
				R/W(0)	R/W(0)	R/W(0)	R/W(0)

- GATE[3] : Timer 0 Gate Control
- C/T[2] : Timer 0 Counter/Timer Select.
0 = Timer by $F_{OSC}/12$. (Default)
1 = Counter by T0 pin.
- M1, M0 : Timer 0 Mode Select
[0,0] : Mode 0. 13-bit T/C.
[0,1] : Mode 1. 16-bit T/C.
[1,0] : Mode 2. 8-bit T/C with automatic reload
[1,1] : Mode 3. Two 8-bit T/C

✓ TCON (88h) : Timer/Counter 0/1 Control Register

TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- TF1 : Timer 1 Overflow Flag
- TR1 : Timer 1 Run Enable
- TF0 : Timer 0 Overflow Flag
- TR0 : Timer 0 Run Enable
- IE1 : External Interrupt 1 Flag
- IT1 : External Interrupt 1 Type Select Flag
Edge Detect (IT1=1). Level Detect (IT1=0)
- IE0 : External Interrupt 0 Flag
- IT0 : External Interrupt 0 Type Select Flag
Edge Detect (IT0=1). Level Detect (IT0=0)

✓ TLO (8Ah) : Timer/Counter 0 Low Byte Register

TL0.7	TL0.6	TL0.5	TL0.4	TL0.3	TL0.2	TL0.1	TL0.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

✓ TH0 (8Ch) : Timer/Counter 0 High Byte Register

TH0.7	TH0.6	TH0.5	TH0.4	TH0.3	TH0.2	TH0.1	TH0.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

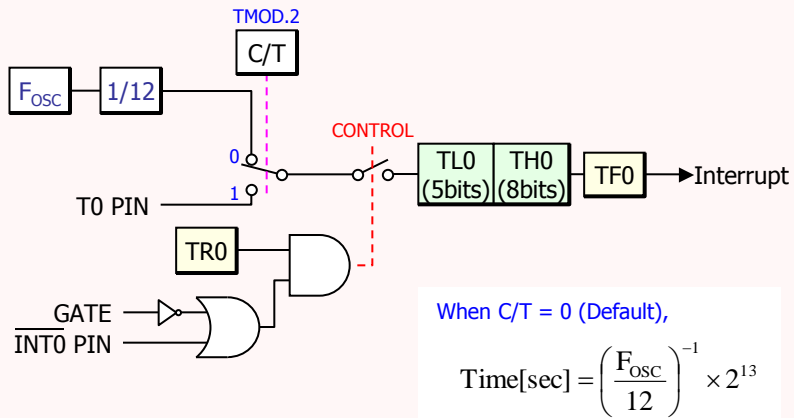
✓ TL1 (8Bh) : Timer/Counter 1 Low Byte Register

TL1.7	TL1.6	TL1.5	TL1.4	TL1.3	TL1.2	TL1.1	TL1.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

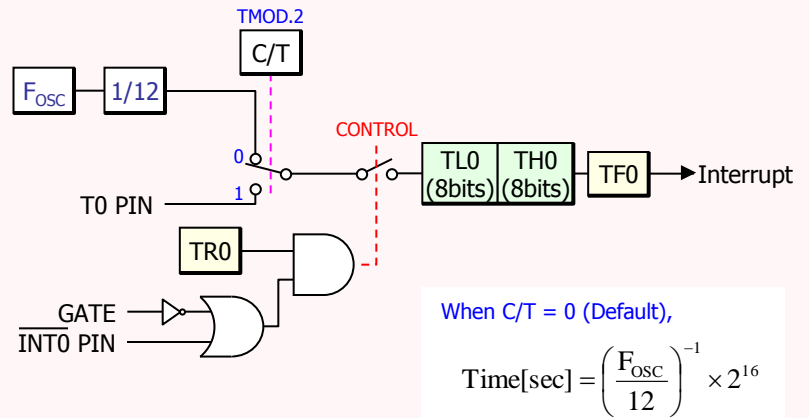
✓ TH1 (8Dh) : Timer/Counter 1 High Byte Register

TH1.7	TH1.6	TH1.5	TH1.4	TH1.3	TH1.2	TH1.1	TH1.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

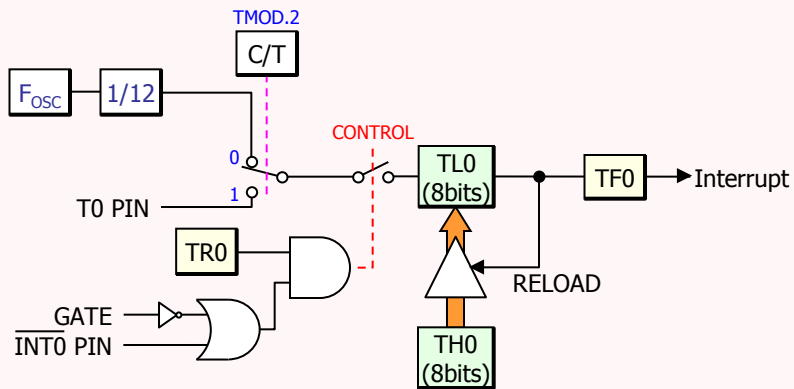
6.9. Timer/Counter : Timer 0 Mode Description



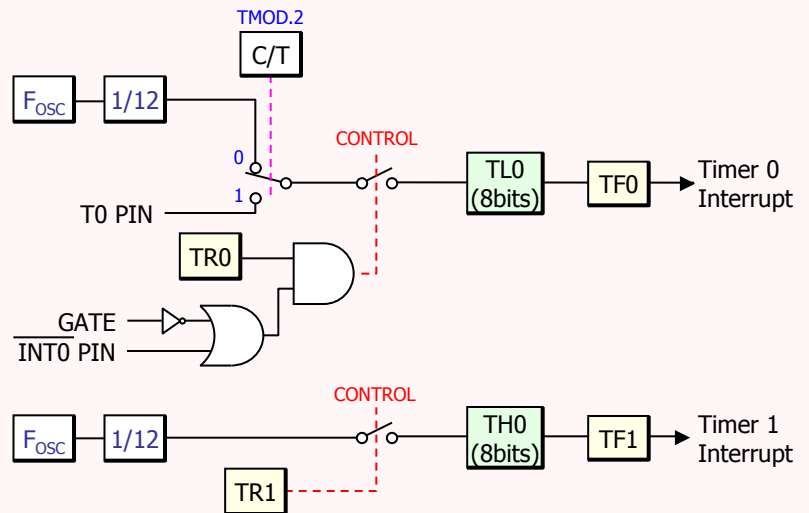
[Mode 0]



[Mode 1]

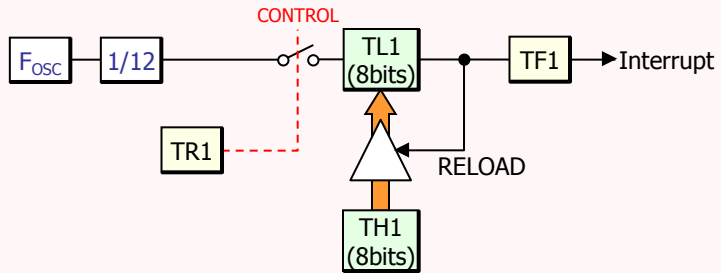


[Mode 2]



[Mode 3]

6.9. Timer/Counter : Timer 1 Mode Description



[Mode 2]

6.10. UART

◆ Simplified 8052 UART
(only UART Mode 1 is supported.)

	Data Size		Baudrate
	Mode 1	10 bits	Start bit(0) 8 data bit Stop bit(1)

◆ UART Mode 1
(Using Timer 1 Overflow)

$$\text{Baudrate} = \frac{2^{\text{SMOD1}}}{32} \times F_{\text{osc}} \times \frac{1}{12 \times [256 - (\text{TH1})]}$$

[Baudrate Examples]

Baudrate	UART Mode	F _{osc} [MHz]	SMOD1	Timer 1		
				C/T	Mode	Reload Value (TH1)
62.5 KHz	Mode 1	12	1	0	Mode 2 8-bit Auto-reload	FFh
19.2 KHz		11.0592	1	0		FDh
9.6 KHz		11.0592	0	0		FDh
4.8 KHz		11.0592	0	0		FAh
2.4 KHz		11.0592	0	0		F4h
1.2 KHz		11.0592	0	0		E8h
137.5 Hz		11.0592	0	0		1Dh
110 Hz		6	0	0		72h

✓ **PCON** (87h) : Power Control Register

SMOD1	-	-	POF	GF1	GF0	PD	IDL
R/W(0)			R/W(1)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- SMOD1 : Timer 1 baudrate double in UART mode.

✓ **SCON** (98h) : Serial Port Control Register

-	-	-	REN	-	-	TI	RI
			R/W(0)			R/W(0)	R/W(0)

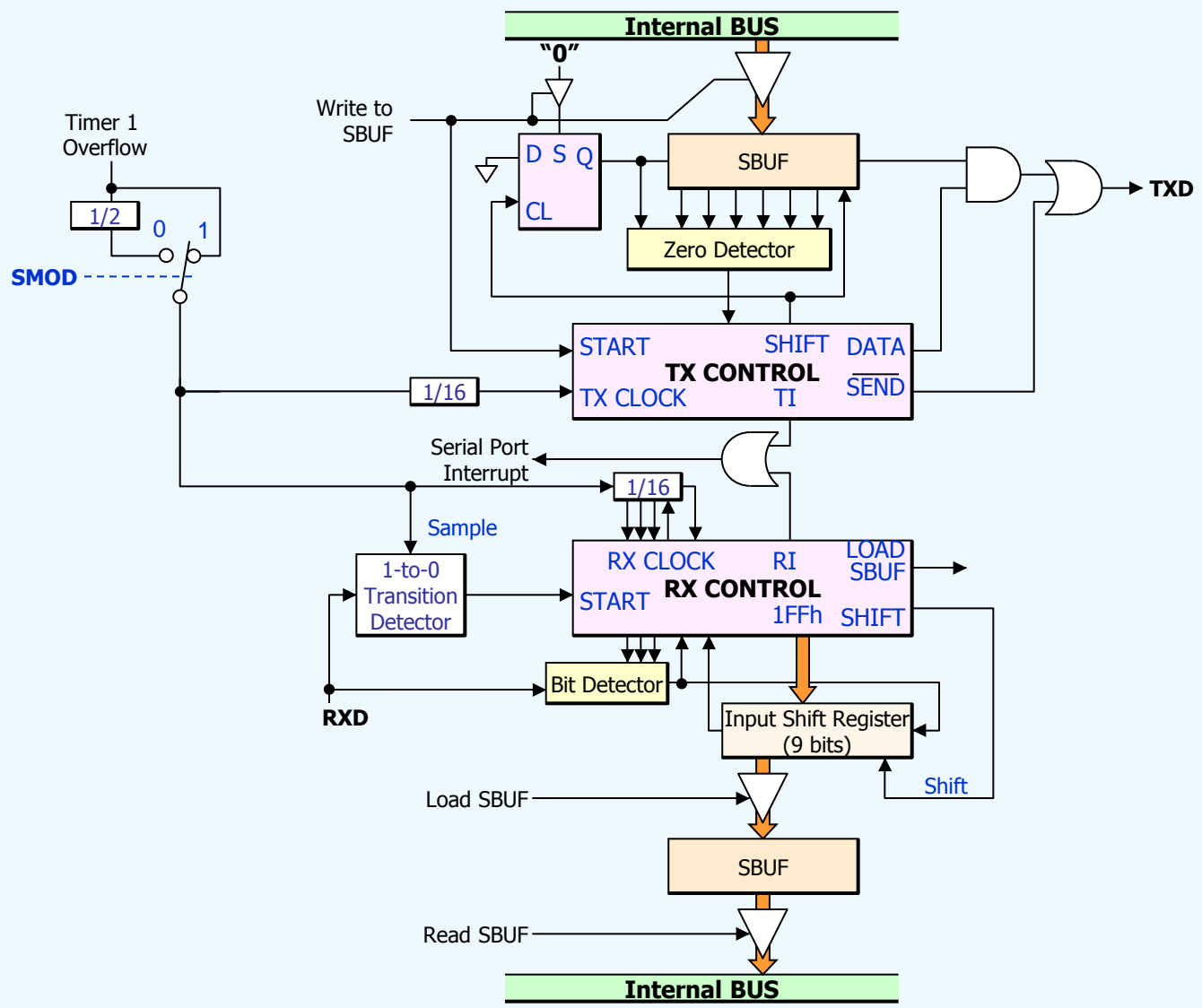
- REN : Serial Reception Enable.
- TI : Transmission Interrupt Flag. Must be cleared by S/W.
- RI : Reception Interrupt Flag. Must be cleared by S/W.

✓ **SBUF** (99h) : Serial Data Buffer Register

SBUF.7	SBUF.6	SBUF.5	SBUF.4	SBUF.3	SBUF.2	SBUF.1	SBUF.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

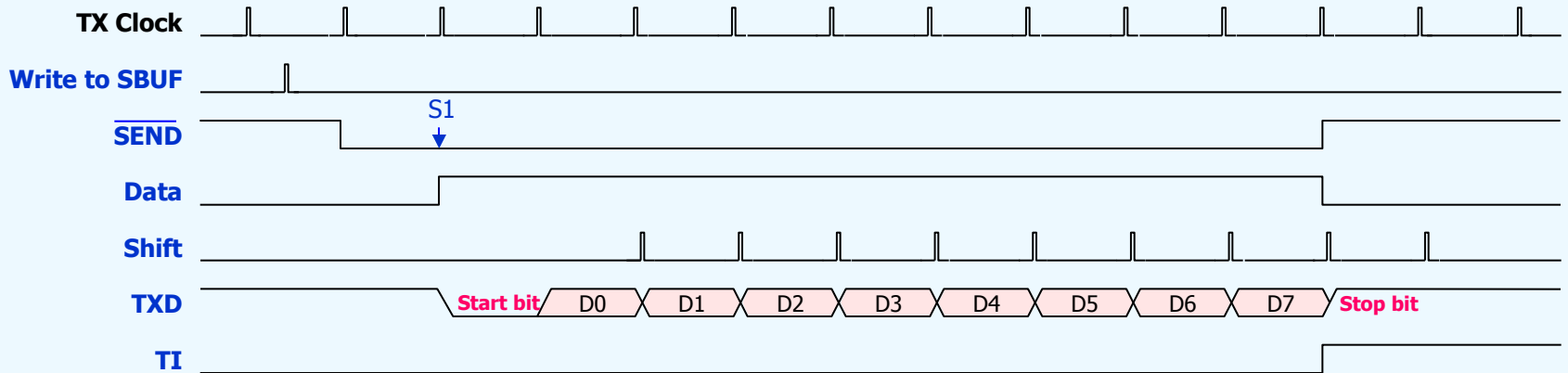
- Transmission buffer and reception buffer are separated.
- Read and Write address are same.

6.10. UART : Mode 1 Function

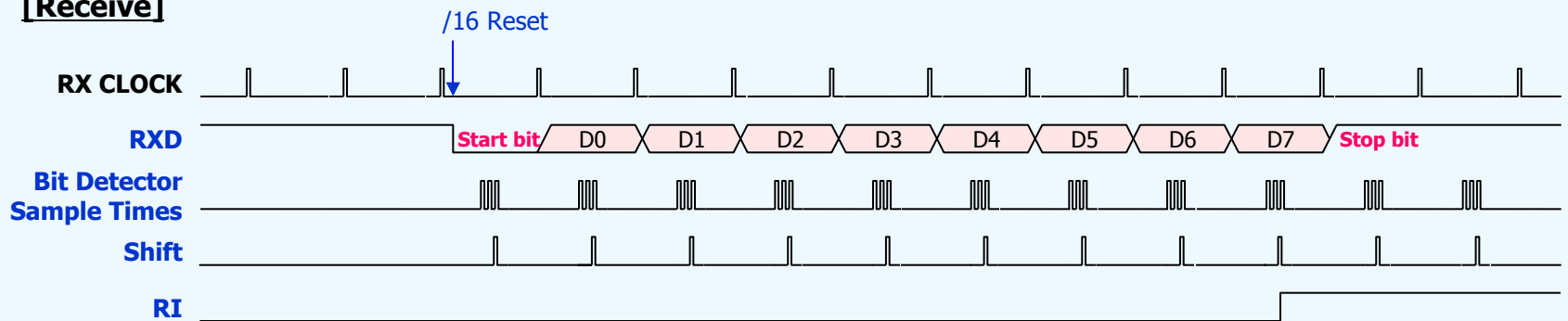


6.10. UART : Mode 1 Timing

[Transmit]

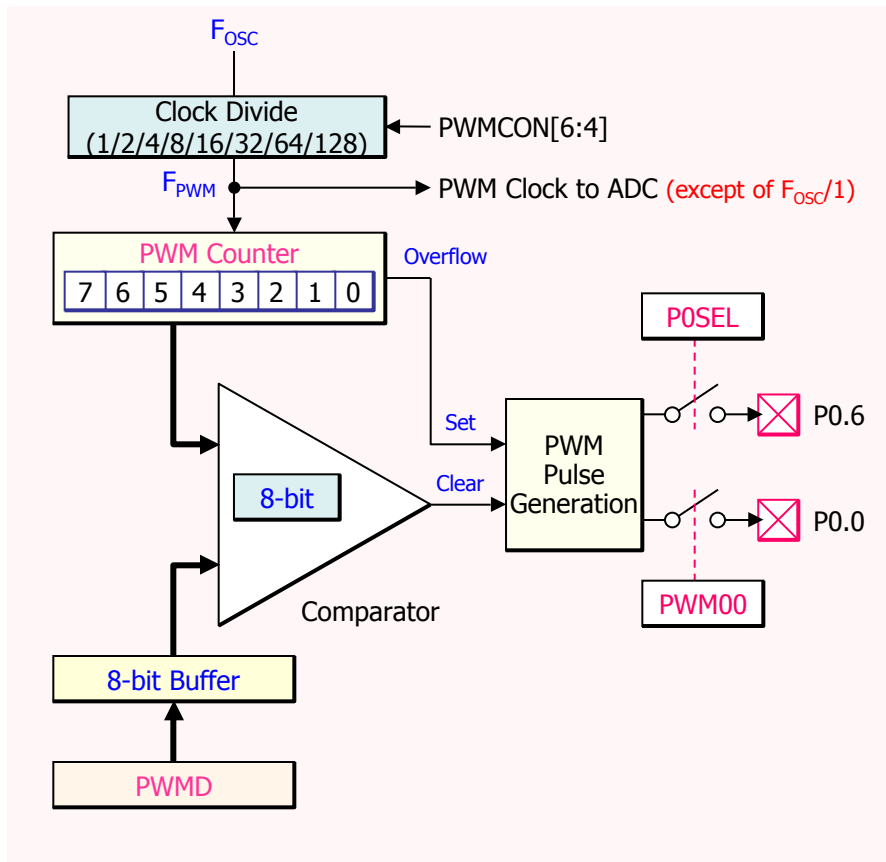


[Receive]



6.11. PWM (Pulse Width Modulator)

- ◆ Intelligent 1-channel 8-bit PWM
- ◆ PWM Counter Reload Mode (8-bit Counter Overflow Reload)
- ◆ PWM Counter can be cleared by S/W.
- ◆ PWM is stopped or started (resumed) by S/W.



✓ PWMCON (DCh) : PWM Control Register

POSEL	PS2_P0	PS1_P0	PS0_P0	-	PWMF	CLR_P0	RUN_P0
R/W(0)	R/W(0)	R/W(0)	R/W(0)		R/W(0)	R/W(0)	R/W(0)

- POSEL : PWM Waveform Output Enable to P0.6
- PS2_P0, PS1_P0, PS0_P0 : Pre-scaled Clock Selection.
 - [0,0,0] = $F_{osc}/1$, [0,0,1] = $F_{osc}/2$, [0,1,0] = $F_{osc}/4$,
 - [0,1,1] = $F_{osc}/8$, [1,0,0] = $F_{osc}/16$, [1,0,1] = $F_{osc}/32$,
 - [1,1,0] = $F_{osc}/64$, [1,1,1] = $F_{osc}/128$
- * PWM Clock (F_{PWM}) to ADC should not be set to $F_{osc}/1$.
- PWMF : PWM Interrupt Flag. Cleared by S/W
- CLR_P0 : Counter Reset Enable. Cleared by H/W.
- RUN_P0 : Counter Start Enable.

✓ PWMD (DEh) : PWM Duty Data Register

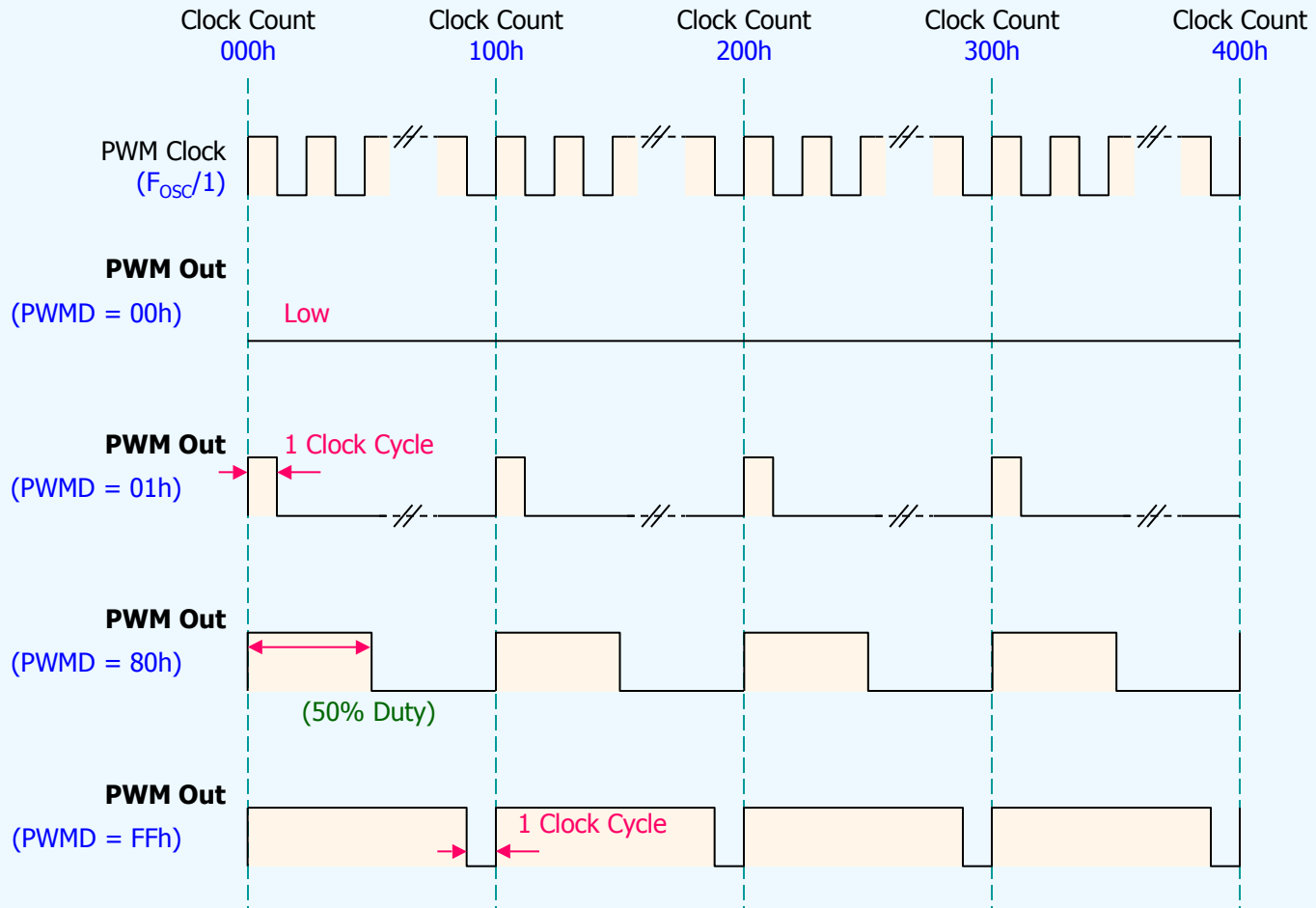
PWMD.7	PWMD.6	PWMD.5	PWMD.4	PWMD.3	PWMD.2	PWMD.1	PWMD.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

✓ ALTSEL (E3h) : Alternative Function Control Register

IOXEN	IORSTEN	CLO	PWM00	TV0	TX	-	-
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)		

- PWM00 : PWM Waveform Output Enable to P0.0

6.11. PWM : Pulse Generation



6.12. ADC (Analog-to-Digital Converter)

- ◆ 12-channel 10-bit ADC (SAR Type)
- ◆ Max. 104ksps(samples per sec.) @ $F_{ADC} = 10\text{MHz} \ \& \ 5\text{V}$. (Max. 52ksps @ $F_{ADC} = 5\text{MHz} \ \& \ 3\text{V}$)

✓ **ADCSELH** (E1h) : ADC Channel Selection High Register

ADC11B	ADC10B	ADC9B	ADC8B	ADC7B	ADC6B	ADC5B	ADC4B
R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)

✓ **ADCSEL** (E2h) : ADC Channel Selection Low & MUX Selection Register

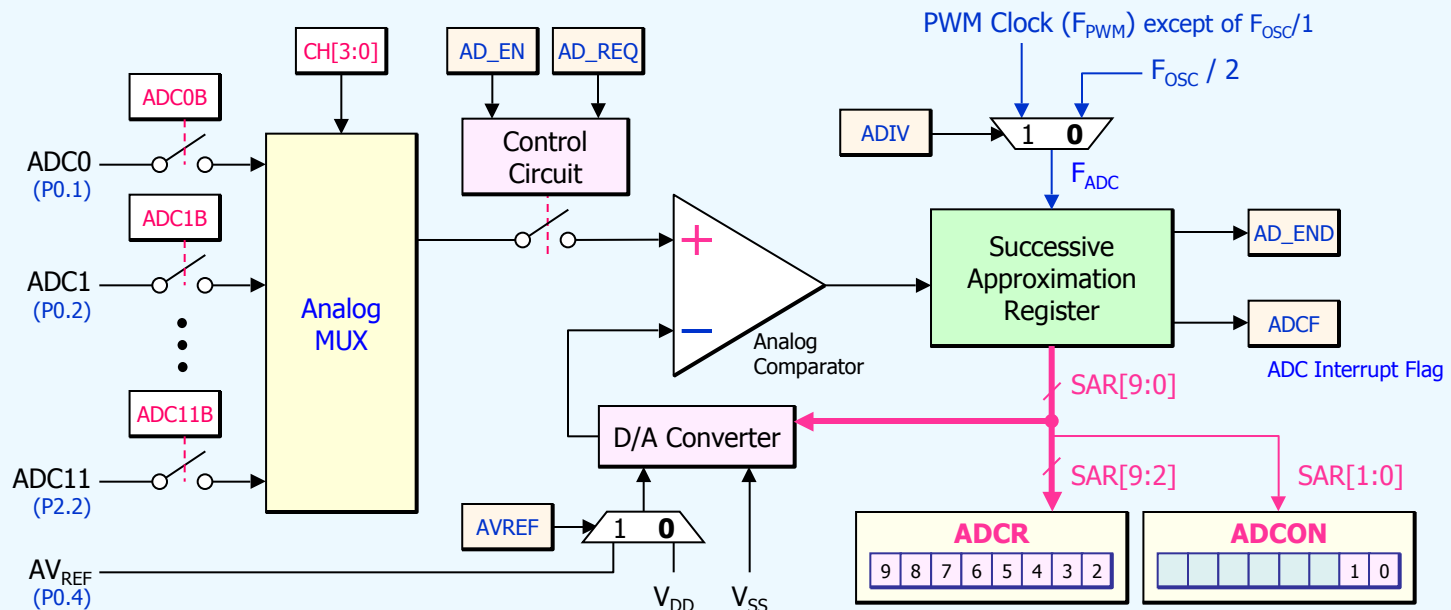
ADC3B	ADC2B	ADC1B	ADC0B	CH3	CH2	CH1	CH0
R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)

✓ **ADCON** (EFh) : ADC Control & ADC Result Low Register

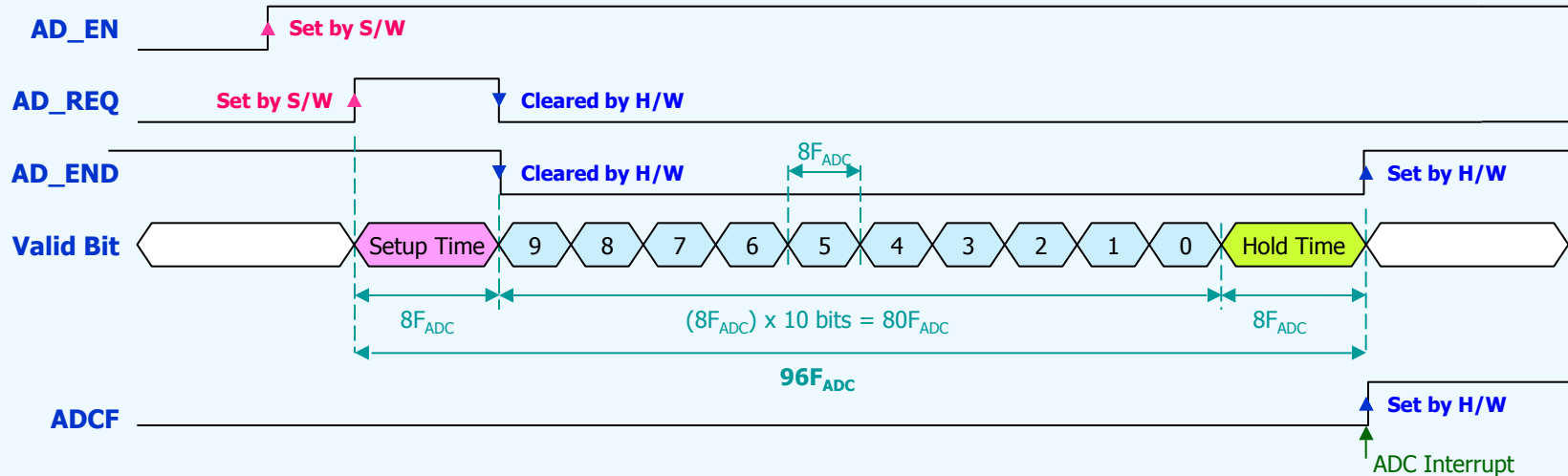
AD_EN	AD_REQ	AD_END	ADCF	AVREF	ADIV	SAR1	SAR0
R/W(0)	R/W(0)	R(1)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

✓ **ADCR** (EEh) : ADC Result High Register

SAR9	SAR8	SAR7	SAR6	SAR5	SAR4	SAR3	SAR2
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)



6.12. ADC : Conversion Timing



- ✓ **AD_EN** : ADC Block Enable Signal.
Set or Cleared by S/W.
- ✓ **AD_REQ** : ADC Conversion Request Start Bit.
Set by S/W and Cleared by H/W.
This bit must be set at each sample conversion.
- ✓ **AD_END** : Set or Cleared by H/W.
Clear when Conversion started.
Set when Conversion ended.
- ✓ **ADCF** : ADC Interrupt Flag.
Set by H/W and Cleared by S/W.
You should clear ADCF bit in ADC interrupt routine.

[An Example of ADC Conversion Table]

System Clock (F_{OSC})	Divide (ADIV=0)	F_{ADC}	T_{ADC} ($1/F_{ADC}$)	1 Sample Conversion Time
20MHz @ 5V	$F_{OSC}/2$	10MHz	100ns	9.6us
10MHz @ 5V	$F_{OSC}/2$	5MHz	200ns	19.2us
10MHz @ 3V	$F_{OSC}/2$	5MHz	200ns	19.2us
5MHz @ 3V	$F_{OSC}/2$	2.5MHz	400ns	38.4us

6.13. Interrupt : 11 Sources / 2-level Priority

- ◆ 10 Interrupt Sources
 - ✓ Timer 0/1, UART, ADC, WDT, PWM, 4 External.
- ◆ 2-level Interrupt Priority

[Interrupt Vector Address]

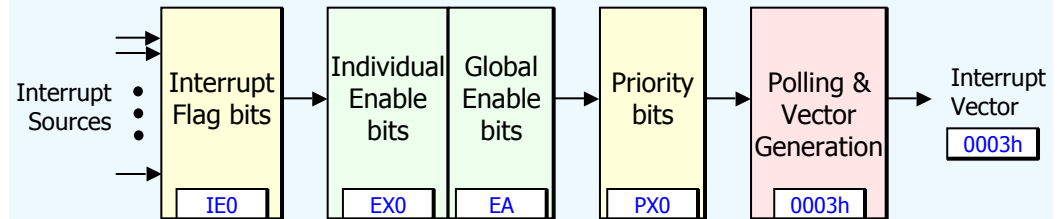
Interrupt Sources	Address	Priority Level
INT0	0003h	2 Levels
TF0	000Bh	2 Levels
INT1	0013h	2 Levels
TF1	001Bh	2 Levels
RI+TI	0023h	2 Levels
ADC	003Bh	2 Levels
INT2	0043h	2 Levels
INT3	004Bh	2 Levels
WDT	0063h	2 Levels
PWM	006Bh	2 Levels

↑ HIGH PRIORITY
↓ LOW PRIORITY

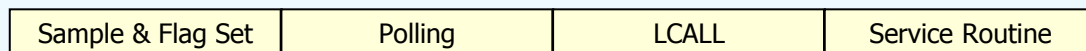
*** Interrupt related to SFR (refer to Appendix B : SFR Description)**

✓ TCON (88h)	TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0
✓ EXIF (91h)	-	-	IE3	IE2	XT/RG	RGMD	RGSL	BGS
✓ IE (A8h)	EA	EADC	-	ES	ET1	EX1	ET0	EX0
✓ IP (B8h)	-	PADC	-	PS	PT1	PX1	PT0	PX0
✓ EIE (E8h)	-	-	EPWM	EWDT	-	-	EX3	EX2
✓ EIP (F8h)	-	-	PPWM	PWDT	-	-	PX3	PX2
✓ WDCON (D8h)	WD1	WD0	-	-	WDIF	WTRF	EWT	RWT
✓ PWMCON (DCh)	POSEL	PS2_P0	PS1_P0	PS0_P0	-	PWMF	CLR_P0	RUN_P0

[Interrupt Vector Generation Flow]

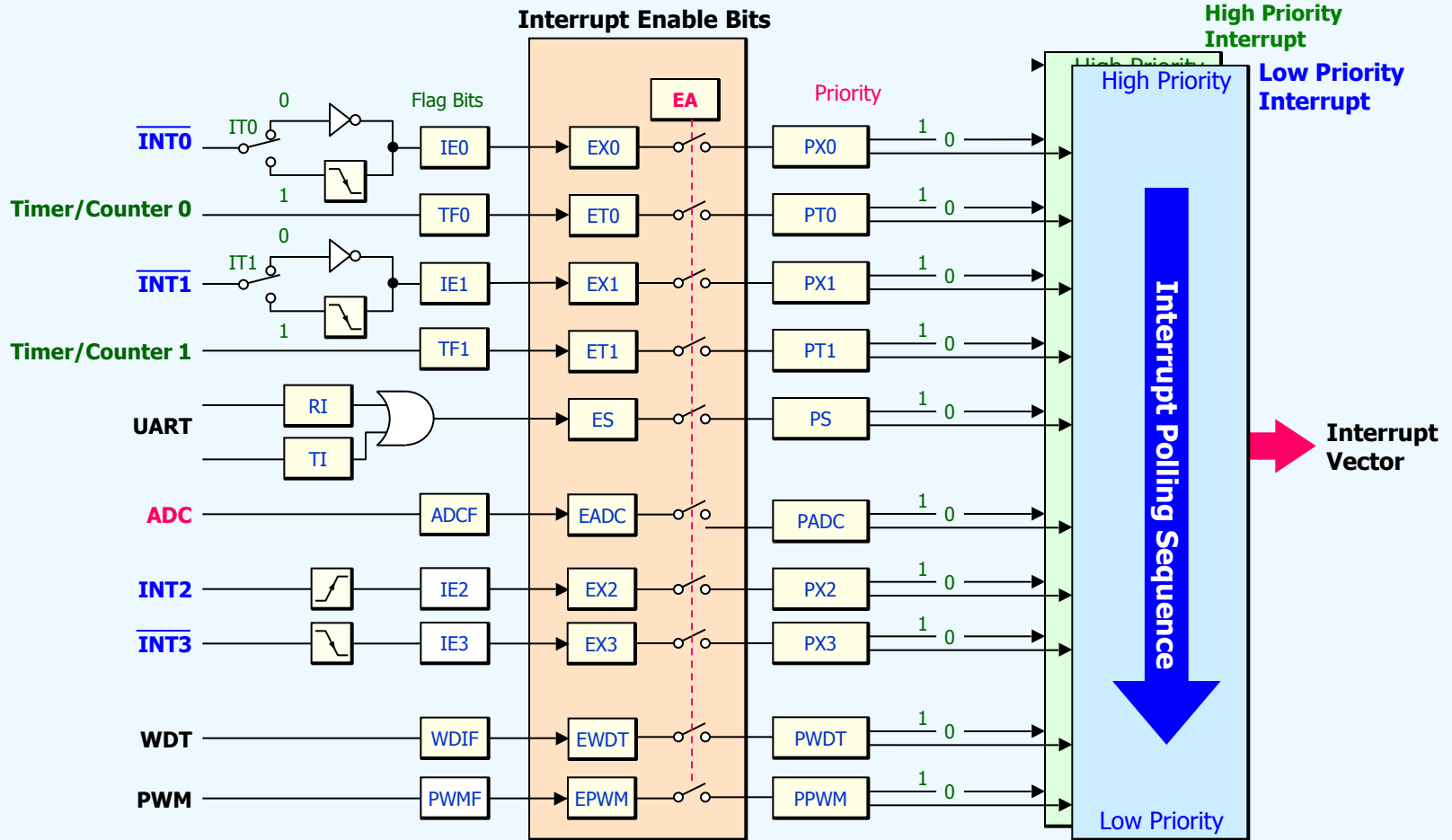


[Response Sequence]



↑ Last Cycle & High Priority & Not-update Interrupt Register

6.13. Interrupt Functional Description



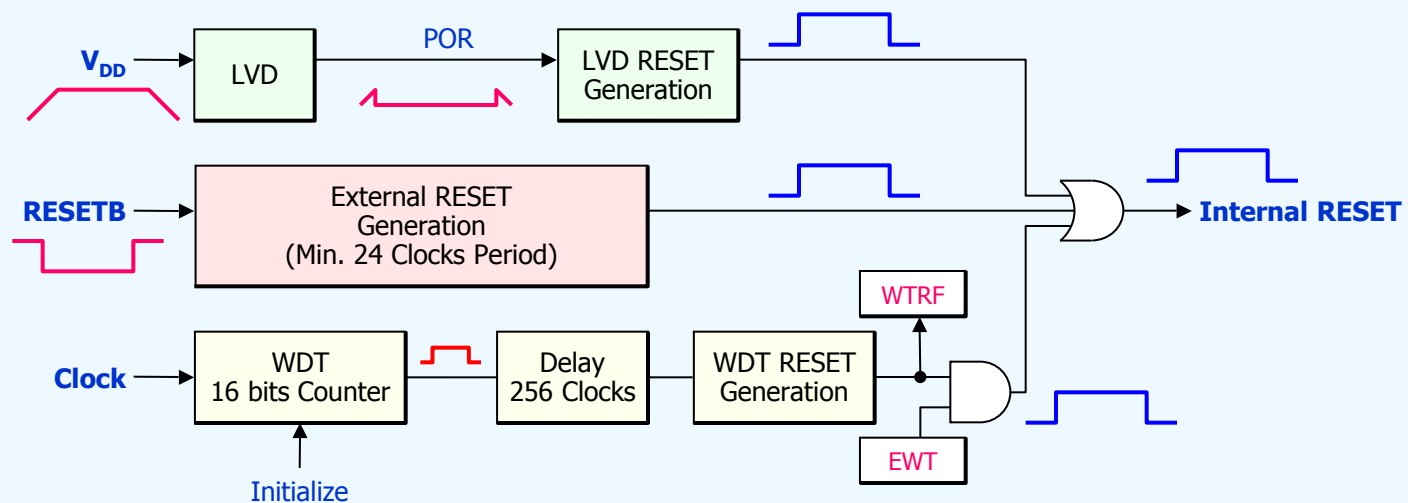
6.14. Reset Circuit : Three Reset Sources

- ◆ LVD(POR) Reset
 - ✓ Power-on Reset when Power-Up.
 - ✓ Power-fail Reset under V_{RST}
- ◆ External RESET Pin
 - ✓ RESETB Pin must hold "L" for min. 24 clocks period.
 - ✓ Ring OSC. must be running.
 - ✓ **Caution, Reset Signal not must be Glitch noise.**
- ◆ WDT Reset : Optional Control by S/W

✓ **WDCON** (D8h) : Watchdog Timer Control Register

WD1	WD0	-	-	WDIF	WTRF	EWT	RWT
R/W(1)	R/W(1)	R/W(0)	R/W(1)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- WTRF : Watchdog Timer Reset Flag. Only cleared by S/W.
- EWT : Watchdog Timer Reset Enable.



6.15. Clock Circuit

- ◆ 2 System Clock Sources : Ring OSC. or External Crystal
- ◆ Default System Clock is Ring OSC.
- ◆ Fast Wake-up from Power-down Mode using Ring OSC.

Control Flag				System Clock	Status Bit	
XT/RG	XTOFF	RINGON	RGSL		RGMD	XTUP
1	0	X	X	Crystal OSC.	0	1
0	X	1	X	Ring OSC.	1	0/1
1	0	X	0	Crystal OSC. (during Power-down Wake-up)	0	0
0	X	1	1	Ring OSC. (during Power-down Wake-up)	1	0

✓ **EXIF** (91h) : External Interrupt Flag Register

-	-	IE3	IE2	XT/RG	RGMD	RGSL	BGS
R/W(0)		R/W(0)	R/W(0)	R(1)	R/W(0)	R/W(1)	

✓ **OSCICN** (BEh) : Internal Ring Oscillator Control Register

-	-	-	-	-	RINGON	DIV1	DIV0
					R/W(1)	R/W(0)	R/W(0)

✓ **STATUS** (C5h) : Crystal Status Register

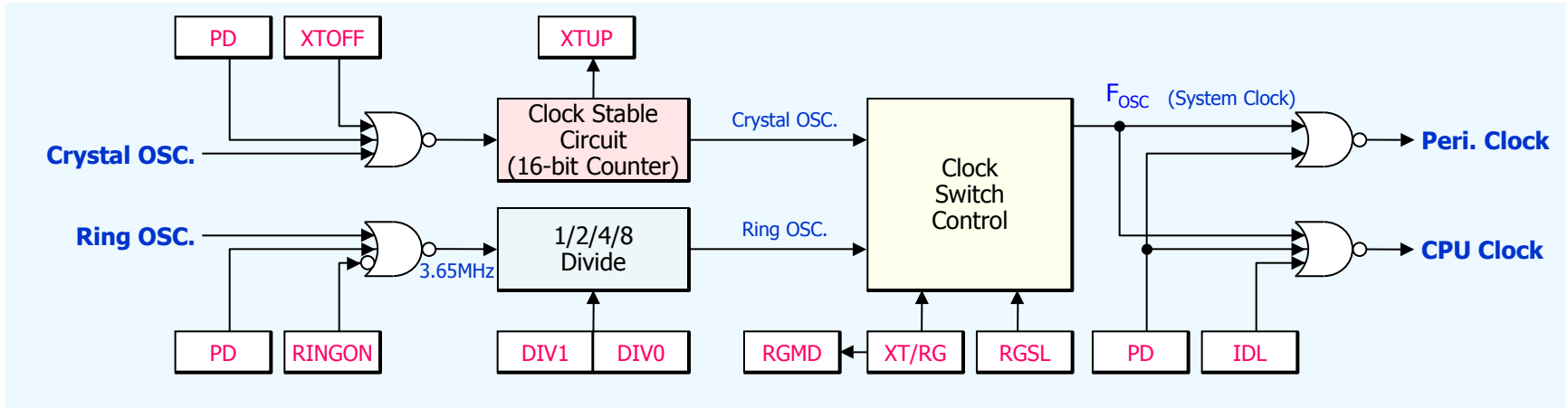
-	-	-	XTUP	-	-	-	-
R(0)							

✓ **PMR** (C4h) : Power Management Control Register

-	-	-	-	XTOFF	-	-	-
R(0)							

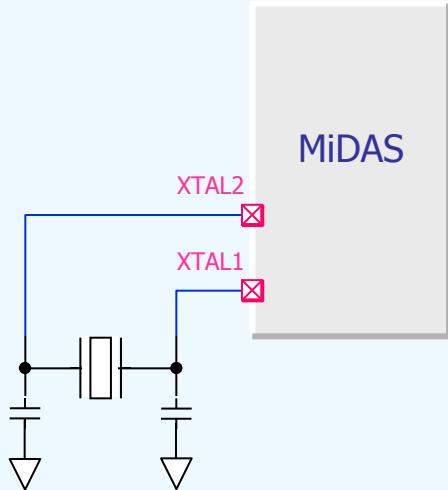
✓ **PCON** (87h) : Power Control Register

SMOD1	-	-	POF	GF1	GF0	PD	IDL
R/W(0)		R/W(1)		R/W(0)	R/W(0)	R/W(0)	R/W(0)

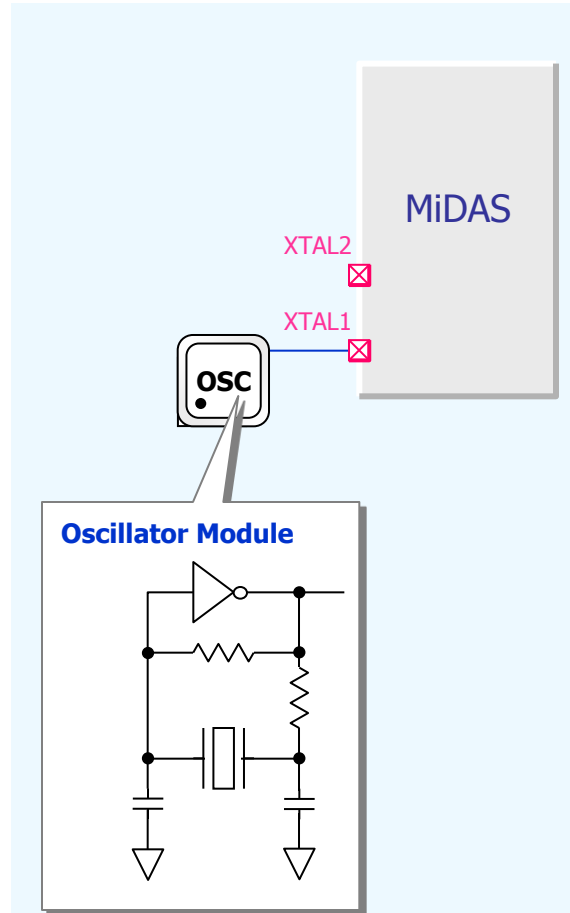


6.15. Clock Circuit : Guideline for Configuration

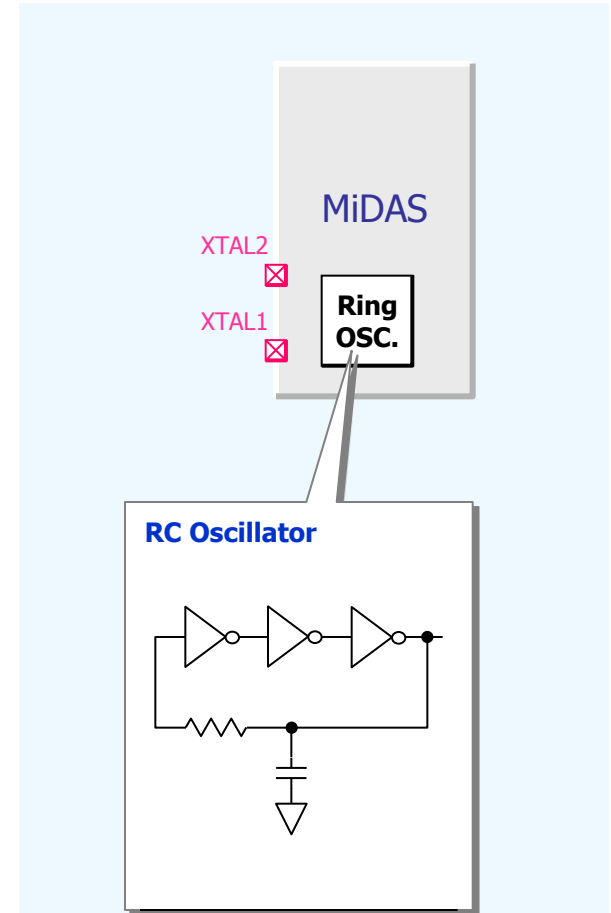
◆ Crystal Oscillator (only A0 version)



◆ Oscillator Module



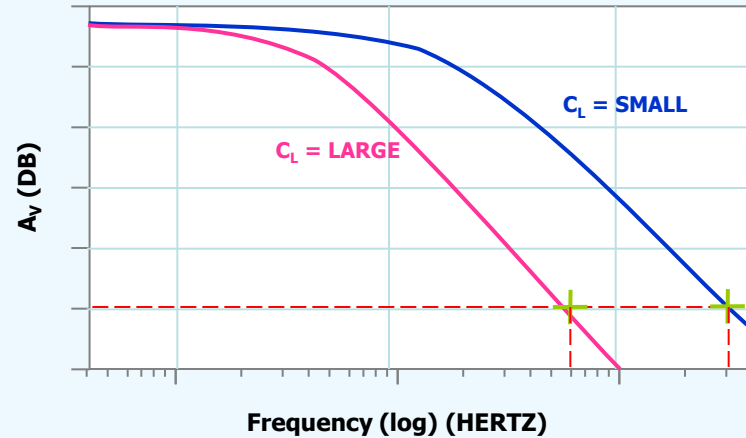
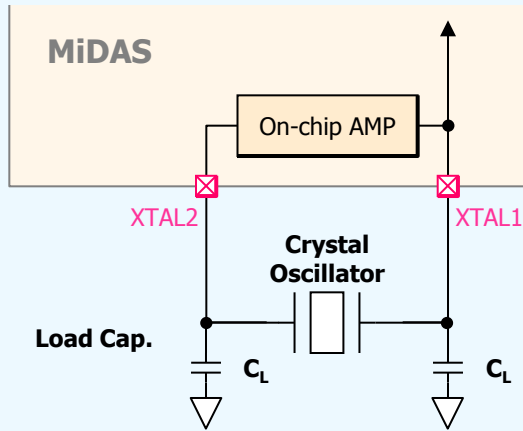
◆ Internal Ring Oscillator



6.15. Clock Circuit : Guideline for Crystal Usage

◆ Crystal Oscillator & Load Capacitors (only A0 version)

◆ Graph for Load Capacitor & Frequency



◆ Recommended C_L (Load Capacitor)

$V_{DD} = 5\text{ V}$

	Crystal Oscillator [MHz]	
		~ 11.0592
Load Cap. C_L	47pF	20pF

6.16. Power Management : 3 Modes

◆ **Active Mode** : CPU and Peripheral are running.

◆ **Idle Mode** : Only Peripheral is running.

- ✓ Wake-up from any kinds of interrupts. CPU continues.
But, WDT and Level Interrupt are not allowed.
- ✓ Wake-up from all kinds of resets. CPU restarts.

◆ **Stop Mode 1/2** : CPU and Peripheral will stop.

◆ **Stop Mode 1** : When WDT is off

- ✓ Wake-up from external interrupt INT0/INT1 (level detect).
→ MCU continues.
- ✓ Wake-up from all kinds of resets. (ex: RESETB, LVD. etc)
→ MCU restarts.

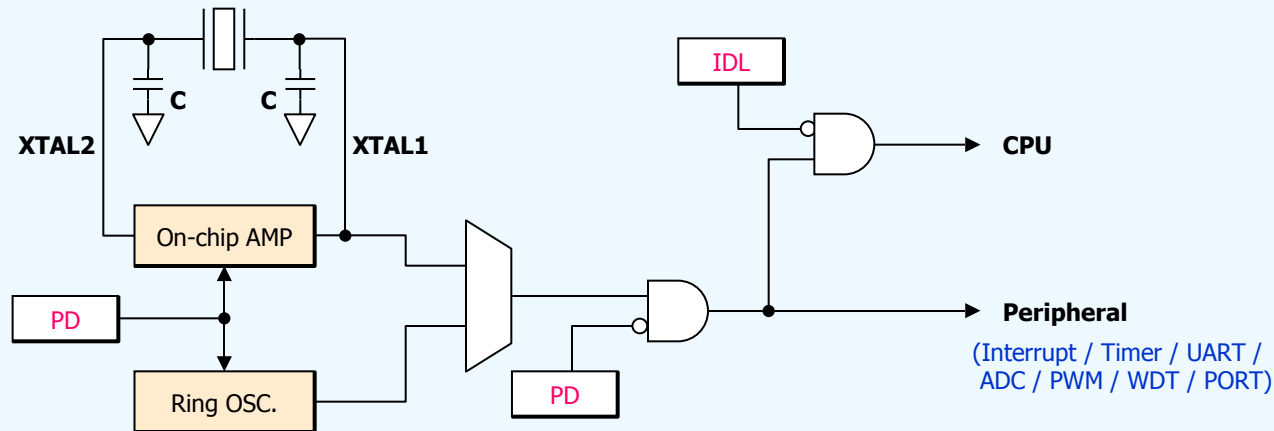
◆ **Stop Mode 2** : When WDT is on

- ✓ Wake-up from external interrupt INT0/INT1 (level detect), or WDT interrupt. → MCU continues.
- ✓ Wake-up from all kinds of resets. (ex: RESETB, LVD, .etc)
→ MCU restarts.

✓ **PCON** (87h) : Power Control Register

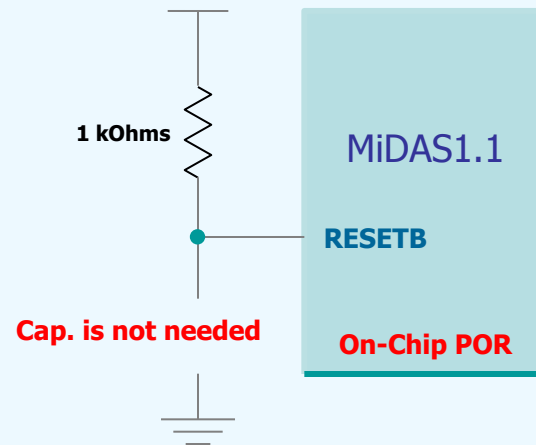
SMOD1	-	-	POF	GF1	GF0	PD	IDL
R/W(0)			R/W(1)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- PD : Stop Mode (Power-down) Enable.
- IDL : IDLE Mode Enable.



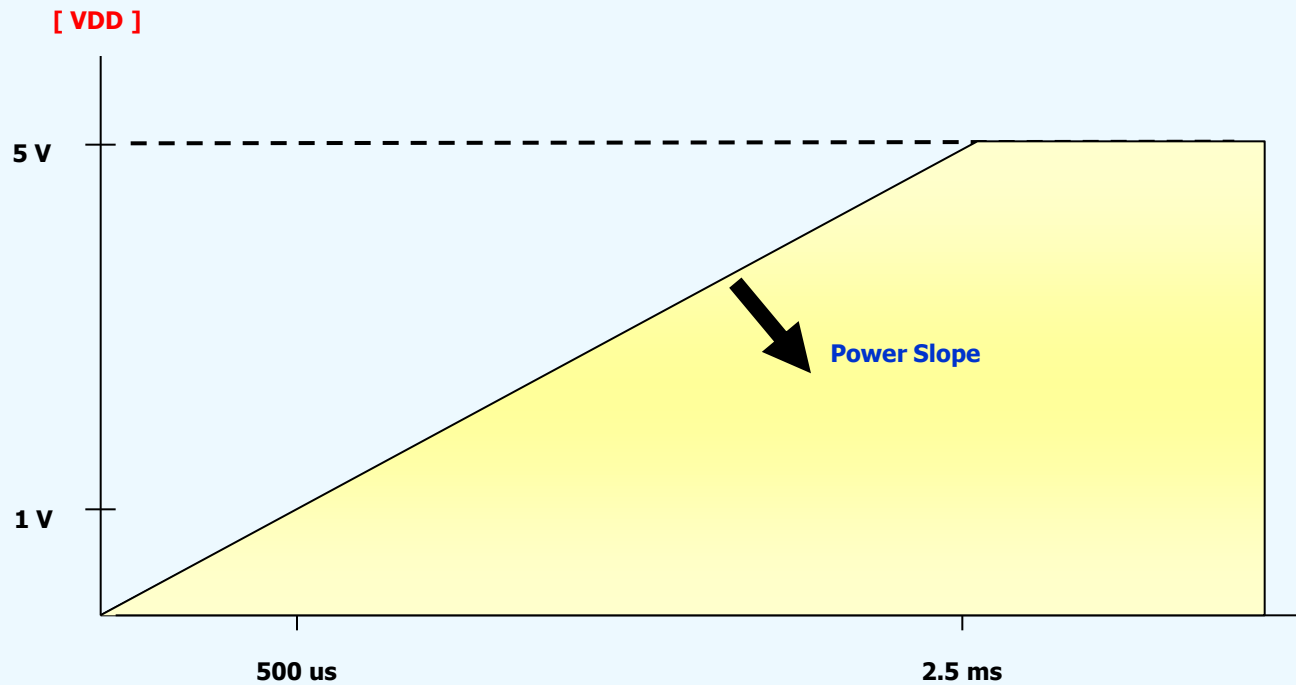
7. Strong Point : On-Chip POR

- ◆ On-Chip POR (Power On Reset) can reduce system cost by removing needless capacitor.



8. Recommended Power Slope

- ◆ The supply voltage slope must be in the range from 0.0V/us to 1.0V/500us. (5V/2.5ms)
(That is, the supply voltage should be increasing monotonically until it reaches to the normal range.)



9. Absolute Maximum Ratings

Items	Conditions	Ranges
Voltage on any pin relative to Ground	-	-0.5V to ($V_{DD}+0.5V$)
Voltage in V_{DD} relative to Ground	-	-0.5V to 6.5V
Output Voltage	-	-0.5V to ($V_{DD}+0.5V$)
Output Current High	One I/O pin active	-25mA
	All I/O pin active	-100mA
Output Current Low	One I/O pin active	+30mA
	All I/O pin active	+150mA
Operating Temperature	-	-40 °C to 120 °C
Storage Temperature	-	-65 °C to +150 °C
Soldering Temperature	-	260 °C for 10 seconds

10. DC Characteristics

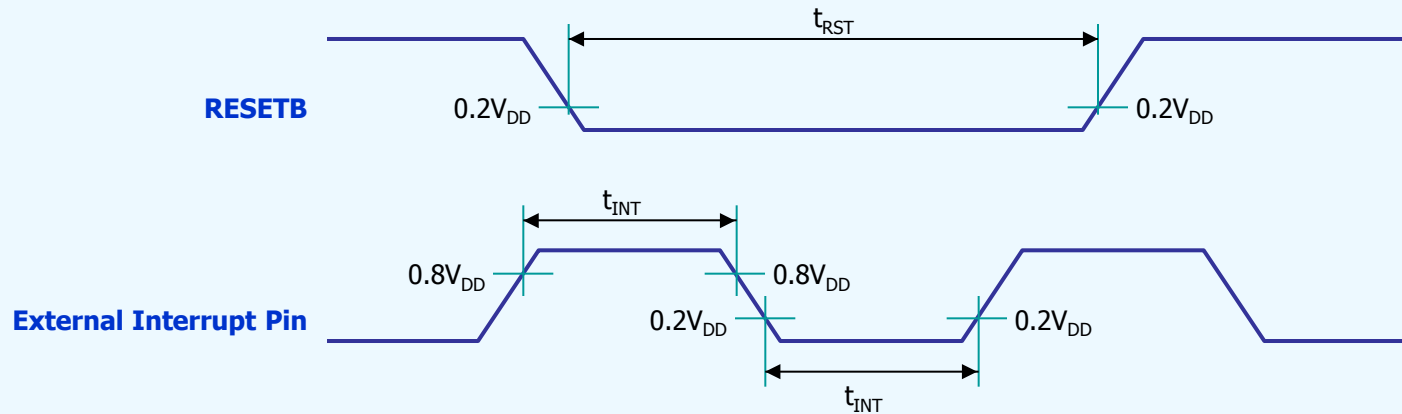
* TA = -20 °C ~ +85 °C, V_{DD} = 2.4V ~ 5.5V unless otherwise specified.

Parameter	Symbol	Pin	Conditions	Value			Unit
				Min.	Typ.	Max.	
Input Low Voltage	V _{IL1}	P0, P2	V _{DD} = 2.4V~5.5V	-0.5	-	0.2V _{DD} -0.1	V
	V _{IL2}	XTAL1, XTAL2, RESETB		-0.5	-	0.3V _{DD}	
Input high Voltage	V _{IH1}	P0, P2	V _{DD} = 2.4V~5.5V	0.2V _{DD} +1.0	-	V _{DD} +0.5	V
	V _{IH2}	XTAL1, XTAL2, RESETB		0.7V _{DD}	-	V _{DD} +0.5	
Output Low Voltage	V _{OL1}	XTAL1, XTAL2, P0, P2	I _{OL} = 20mA @V _{DD} =5V (I _{OL} = 5mA @V _{DD} =2.6V)	-	-	0.3V _{DD}	V
	V _{OL2}	RESETB	I _{OL} = 10mA @V _{DD} =5V (I _{OL} = 2.5mA @V _{DD} =2.6V)	-	-	0.3V _{DD}	
Output High Voltage	V _{OH}	XTAL1, XTAL2, P0, P2	I _{OH} = -15mA @V _{DD} =5V (I _{OH} = -2.5mA @V _{DD} =2.6V)	0.7V _{DD}	-	-	V
	V _{OHP1}	P0, P2 (pull-up resistor only)	I _{OH} = -140uA @V _{DD} =5V (I _{OH} = -20uA @V _{DD} =2.6V)	0.7V _{DD}	-	-	V
	V _{OHP2}	XTAL1, XTAL2 (pull-up resistor only)	I _{OH} = -10uA @V _{DD} =5V (I _{OH} = -1.5uA @V _{DD} =2.6V)	0.7V _{DD}	-	-	V
Input Leakage Current	I _{IL}	All pins except XTAL1,XTAL2	V _{IN} = V _{IH} or V _{IL}	-	-	±1	μA
Pin Capacitance	C _{I0}	All	V _{DD} = 5V	-	10	-	pF

11. AC Characteristics

* TA = -20 °C ~ +85 °C unless otherwise specified.

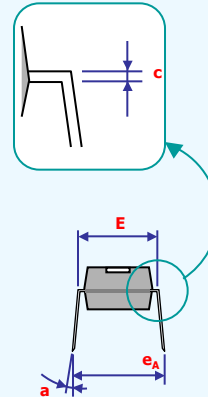
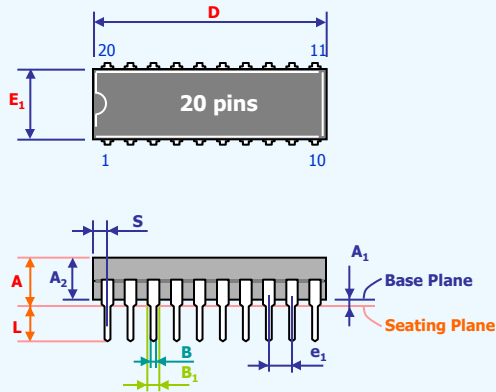
Parameter	Symbol	Pin	Conditions	Value			Unit
				Min.	Typ.	Max.	
Operating Frequency	F _{OSC}	XTAL1, XTAL2	V _{DD} = 5V ± 10%	1	-	20	MHz
			V _{DD} = 3V ± 10%	1	-	10	
RESETB Input Width	t _{RST}	RESETB	V _{DD} = 5V ± 10%	24	-	-	F _{OSC}
			V _{DD} = 3V ± 10%	24	-	-	
External Interrupt Input Width	t _{INT}	External Interrupt	V _{DD} = 5V ± 10%	4	-	-	F _{OSC}
			V _{DD} = 3V ± 10%	4	-	-	



12. ADC Specifications

Parameter	Symbol	Conditions	Value			Unit	
			Min.	Typ.	Max.		
Supply Voltage	V_{DDADC}	-	2.4	-	5.5	V	
Input Voltage	V_{INADC}	-	V_{SS}	-	V_{DD}	V	
Resolution	RES_{ADC}	-	-	10	-	bit	
Operating Frequency	F_{ADC}	$V_{DD} = 4.5V \sim 5.5V$ $V_{DD} = 2.4V \sim 3.3V$	-	-	10 5	MHz	
Conversion Time	t_{ADC}	-	-	$96 / F_{ADC}$	-	s	
Overall Accuracy	OA_{ADC}	$V_{DD} = 5V, F_{ADC} = 10MHz$ $V_{DD} = 3V, F_{ADC} = 5MHz$	-	± 2	± 4	LSB	
Integral Nonlinearity	INL_{ADC}	$V_{DD} = 5V, F_{ADC} = 10MHz$ $V_{DD} = 3V, F_{ADC} = 5MHz$	-	± 2	± 4	LSB	
Differential Nonlinearity	DNL_{ADC}	$V_{DD} = 5V, F_{ADC} = 10MHz$ $V_{DD} = 3V, F_{ADC} = 5MHz$	-	± 0.5	± 1	LSB	
Zero Input Error	ZIE_{ADC}	$V_{DD} = 5V, F_{ADC} = 10MHz$ $V_{DD} = 3V, F_{ADC} = 5MHz$	-	± 2	± 4	LSB	
Full Scale Error	FSE_{ADC}	$V_{DD} = 5V, F_{ADC} = 10MHz$ $V_{DD} = 3V, F_{ADC} = 5MHz$	-	± 2	± 4	LSB	
Analog Input Capacitance	C_{INADC}	-	-	10	15	pF	
ADC Current	Active	I_{ADC}	$V_{DD} = 5V, F_{ADC} = 10MHz$	-	1	2	mA
			$V_{DD} = 3V, F_{ADC} = 5MHz$	-	0.3	0.6	
	Power-down	$V_{DD} = 5V$	-	-	100	nA	

13. Package Dimensions : 20-PDIP



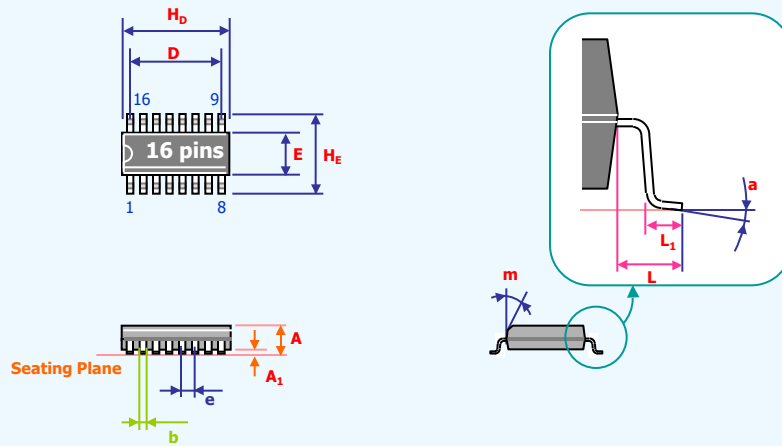
[20-SPDIP]

Symbol	Dimension in Inches			Dimension in mm		
	Min.	Nom.	Max.	Min.	Nom.	Max.
A	-	-	0.200	-	-	5.080
A ₁	0.015	-	-	0.381	-	-
A ₂	0.150	0.155	0.160	3.810	3.937	4.064
B	0.016	0.018	0.022	0.406	0.457	0.559
B ₁	0.045	0.055	0.065	1.143	1.397	1.651
c	0.008	0.010	0.012	0.203	0.254	0.356
D	1.045	1.055	1.075	26.543	26.797	27.305
E	0.290	0.300	0.310	7.366	7.62	7.874
E ₁	0.249	0.250	0.251	6.10	6.35	6.60
e ₁	0.090	0.100	0.110	2.286	2.540	2.794
L	0.120	0.130	0.140	3.048	3.302	3.556
a	0 ^ø	-	15 ^ø	0 ^ø	-	15 ^ø
e _A	0.330	0.350	0.370	8.382	8.89	9.398
S	-	-	0.090	-	-	2.286

Notes:

1. Dimension D Max. & S include mold flash or tie bar Burns.
2. Dimension E₁ dose not include interlead flash.
3. Dimension D & E₁ include mold mismatch and are determined at the mold parting line.
4. Dimension B₁ does not include dambar protrusion/intrusion.
5. General appearance spec. should be based on final visual inspection spec.

13. Package Dimensions : 16-TSSOP



[16-TSSOP]

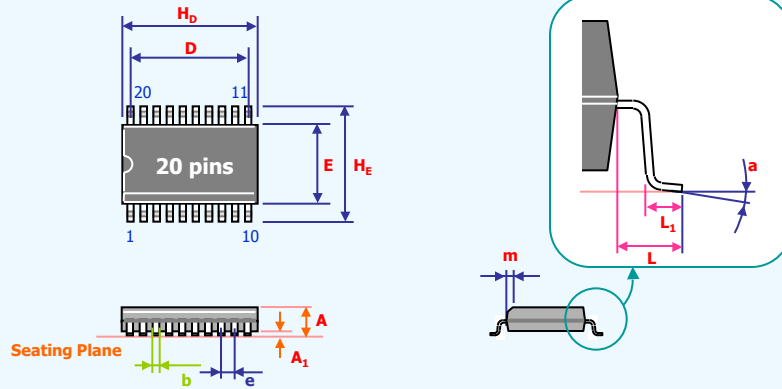
Symbol	Dimension in Inches			Dimension in mm		
	Min.	Nom.	Max.	Min.	Nom.	Max.
A	0.037	0.039	0.041	0.95	1.00	1.05
A_1	0.015	0.017	0.019	0.3865	0.4365	0.4865
b	0.008	0.009	0.009	0.20	0.22	0.24
D	0.176	0.179	0.182	4.47	4.55	4.63
E	0.171	0.173	0.175	4.35	4.4	4.45
H_b	0.200	0.202	0.204	5.077	5.127	5.177
H_e	0.248	0.252	0.248	6.30	6.40	6.30
L	0.033	0.037	0.041	0.85	0.95	1.05
L_1	0.020	0.024	0.028	0.50	0.60	0.70
a	1°	3°	5°	1°	3°	5°
e	0.026 BSC			0.65 BSC		
m	10°	12°	14°	10°	12°	14°

Notes:

1. Dimension D & E include mold mismatch and are determined at the mold parting line.
2. General appearance spec. should be based on final visual inspection spec.

13. Package Dimensions : 20/16-SOP

[20-SOP]

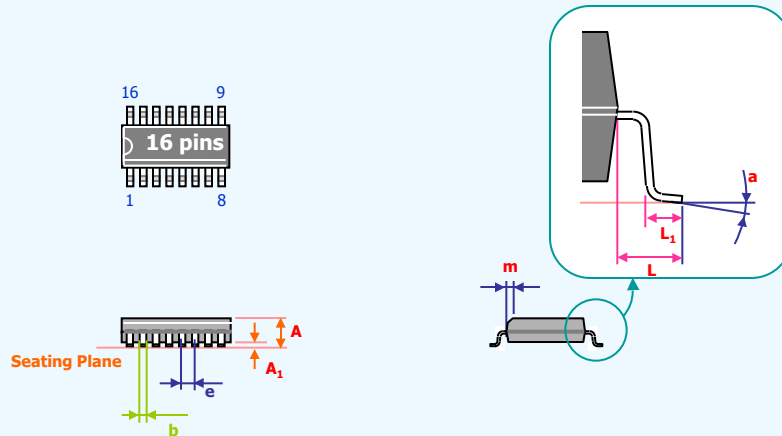


Symbol	Dimension in Inches			Dimension in mm		
	Min.	Nom.	Max.	Min.	Nom.	Max.
A	0.093	0.099	0.104	2.35	2.45	2.65
A ₁	0.004	0.008	0.012	0.10	0.20	0.30
b	0.014	0.016	0.019	0.35	0.42	0.49
D	-	0.450	-	-	11.43	-
E	0.291	0.295	0.299	7.40	7.50	7.60
H _b	0.496	0.504	0.512	12.60	12.80	13.00
H _E	0.404	0.411	0.419	10.26	10.45	10.65
L	0.057	0.058	0.060	1.43	1.48	1.53
L ₁	0.034	0.038	0.042	0.86	0.96	1.07
a	0°	-	8°	0°	-	8°
e	0.050 BSC			1.27 BSC		
m	0.020	0.025	0.030	0.50	0.62	0.75

Notes:

1. Dimension D & E include mold mismatch and are determined at the mold parting line.
2. General appearance spec. should be based on final visual inspection spec.

[16-SOP]

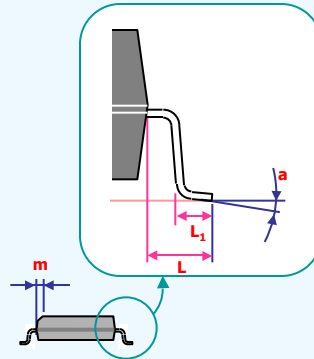
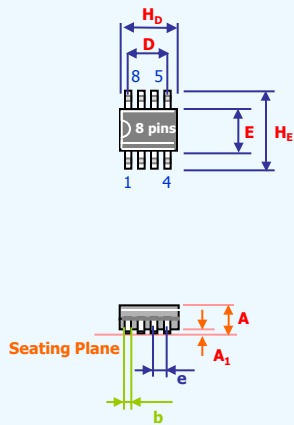


Symbol	Dimension in Inches			Dimension in mm		
	Min.	Nom.	Max.	Min.	Nom.	Max.
A	0.093	0.099	0.104	2.35	2.45	2.65
A ₁	0.004	0.008	0.012	0.10	0.20	0.30
b	0.014	0.016	0.019	0.35	0.42	0.49
D	-	.350	-	-	8.89	-
E	0.150	0.153	0.157	3.80	3.90	4.00
H _b	0.398	0.405	0.413	10.10	10.29	10.50
H _E	0.234	0.239	0.244	5.95	6.07	6.20
L	0.038	0.043	0.048	0.97	1.08	1.2
L ₁	0.022	0.027	0.032	0.58	0.70	0.82
a	0°	-	8°	0°	-	8°
e	0.050 BSC			1.27 BSC		
m	0.010	0.015	0.020	0.25	0.37	0.50

Notes:

1. Dimension D & E include mold mismatch and are determined at the mold parting line.
2. General appearance spec. should be based on final visual inspection spec.

13. Package Dimensions : 8-SOP



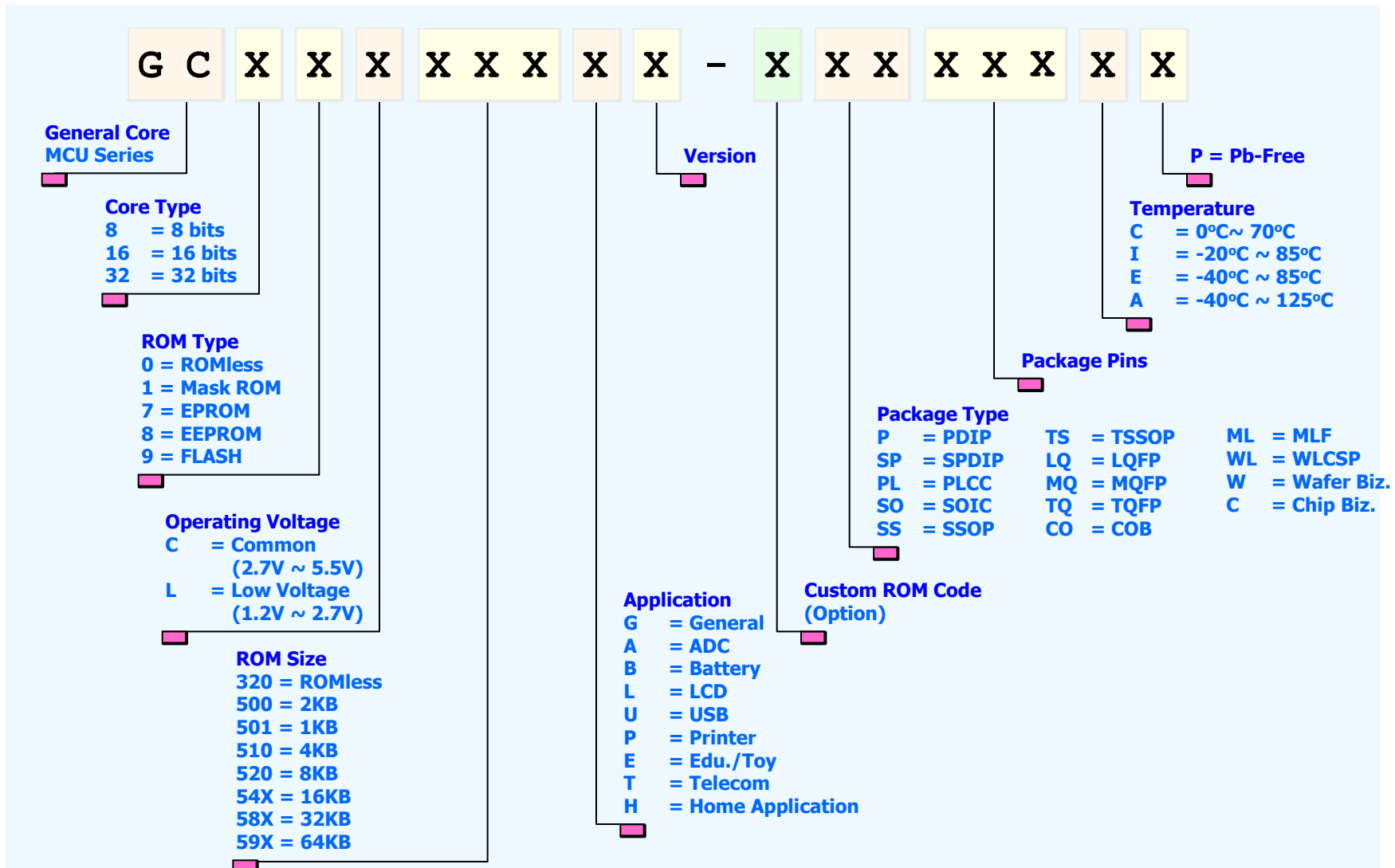
[8-SOP]

Symbol	Dimension in Inches			Dimension in mm		
	Min.	Nom.	Max.	Min.	Nom.	Max.
A	0.093	0.099	0.104	2.35	2.45	2.65
A_1	0.004	0.008	0.012	0.10	0.20	0.30
b	0.014	0.016	0.019	0.35	0.42	0.49
D	-	0.150	-	-	3.81	-
E	0.150	0.153	0.157	3.80	3.90	4.00
H_b	0.189	0.193	0.197	4.80	4.90	5.00
H_E	0.234	0.239	0.244	5.95	6.07	6.20
L	0.038	0.043	0.048	0.97	1.08	1.2
L_1	0.022	0.027	0.032	0.58	0.70	0.82
a	0°	-	8°	0°	-	8°
e	0.050 BSC			1.27 BSC		
m	0.010	0.015	0.020	0.25	0.37	0.50

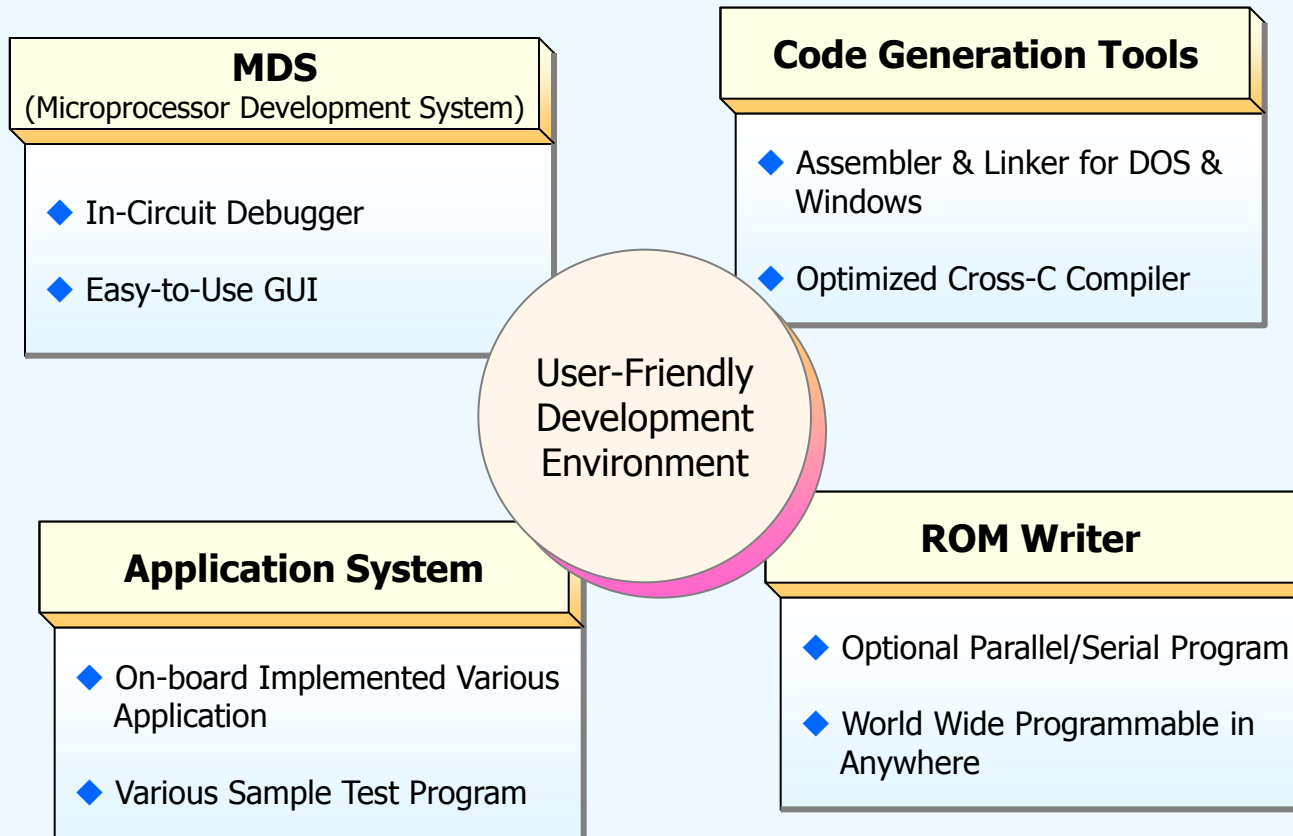
Notes:

1. Dimension D & E include mold mismatch and are determined at the mold parting line.
2. General appearance spec. should be based on final visual inspection spec.

14. Product Numbering System



15. Supporting tools



Appendix A : Instruction Set (1/19)

◆ Note on Instruction Set and Addressing Modes

Notation	Descriptions
Rn	Register R0 ~ R7 of the currently selected Register Bank (RB0 ~ RB3).
direct	The address of 8-bit internal data location. This could be an IRAM location (0x00 ~ 0x7F; 128 bytes) or a SFR (0x80 ~ 0xFF).
@Ri	8-bit IRAM location (0x00 ~ 0xFF; 256 bytes) addressed indirectly through register R0 or R1 .
#data	8-bit constant included in instruction.
#data16	16-bit constant included in instruction.
addr16	16-bit destination address. Used by LCALL & LJMP . The branch can be anywhere within the 64kbytes program memory address space. (MiDAS1.1 Family : 4kbytes program memory)
addr11	11-bit destination address. Used by ACALL & AJMP . The branch will be within the same 2kbytes page of program memory as the first byte of the following instruction.
rel	Signed (2's complement number) 8-bit offset byte. Used by SJMP and all conditional jumps. Range is -128 to +127 byte relative to first byte of the following instruction.
bit	Direct addressed bit n IRAM of SFR.

Appendix A : Instruction Set (2/19)

ADD A, <src-byte>

Add

ADD A, Rn

Operation : (A) \leftarrow (A) + (Rn)

ADD A, @Ri

Operation : (A) \leftarrow (A) + ((Ri))

ADD A, direct

Operation : (A) \leftarrow (A) + (direct)

ADD A, #date

Operation : (A) \leftarrow (A) + data

ADDC A, <src-byte>

Add with Carry

ADDC A, Rn

Operation : (A) \leftarrow (A) + (C) + (Rn)

ADDC A, @Ri

Operation : (A) \leftarrow (A) + (C) + ((Ri))

ADDC A, direct

Operation : (A) \leftarrow (A) + (C) + (direct)

ADDC A, #date

Operation : (A) \leftarrow (A) + (C) + data

1 Machine Cycle = 4 Clocks

Encoding : HEX: 28h, #bytes: 1, Cycles: 1

0	0	1	0	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : HEX: 26h, #bytes: 1, Cycles: 1

0	0	1	0	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : HEX: 25h, #bytes: 2, Cycles: 2

0	0	1	0	0	1	0	1
---	---	---	---	---	---	---	---

direct addr

Encoding : HEX: 24h, #bytes: 2, Cycles: 2

0	0	1	0	0	1	0	0
---	---	---	---	---	---	---	---

immediate data

Encoding : HEX: 38h, #bytes: 1, Cycles: 1

0	0	1	1	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : HEX: 36h, #bytes: 1, Cycles: 1

0	0	1	1	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : HEX: 35h, #bytes: 2, Cycles: 2

0	0	1	1	0	1	0	1
---	---	---	---	---	---	---	---

direct addr

Encoding : HEX: 34h, #bytes: 2, Cycles: 2

0	0	1	1	0	1	0	0
---	---	---	---	---	---	---	---

immediate data

Appendix A : Instruction Set (3/19)

SUBB A, <src-byte>

Subtract with Borrow

SUBB A, Rn

Operation : (A) \leftarrow (A) - (C) - (Rn)

SUBB A, @Ri

Operation : (A) \leftarrow (A) - (C) - ((Ri))

SUBB A, direct

Operation : (A) \leftarrow (A) - (C) - (direct)

SUBB A, #data

Operation : (A) \leftarrow (A) - (C) - data

INC <byte>

Increment

INC A

Operation : (A) \leftarrow (A) + 1

INC Rn

Operation : (Rn) \leftarrow (Rn) + 1

INC @Ri

Operation : ((Ri)) \leftarrow ((Ri)) + 1

INC direct

Operation : (direct) \leftarrow (direct) + 1

INC DPTR

Operation : (DPTR) \leftarrow (DPTR) + 1

Encoding : HEX: 98h, #bytes: 1, Cycles: 1

1	0	0	1	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : HEX: 96h, #bytes: 1, Cycles: 1

1	0	0	1	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : HEX: 95h, #bytes: 2, Cycles: 2

1	0	0	1	0	1	0	1
---	---	---	---	---	---	---	---

direct addr

Encoding : HEX: 94h, #bytes: 2, Cycles: 2

1	0	0	1	0	1	0	0
---	---	---	---	---	---	---	---

immediate data

Encoding : HEX: 04h, #bytes: 1, Cycles: 1

0	0	0	0	0	1	0	0
---	---	---	---	---	---	---	---

Encoding : HEX: 08h, #bytes: 1, Cycles: 1

0	0	0	0	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : HEX: 06h, #bytes: 1, Cycles: 1

0	0	0	0	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : HEX: 05h, #bytes: 2, Cycles: 2

0	0	0	0	0	1	0	1
---	---	---	---	---	---	---	---

direct addr

Encoding : HEX: A3h, #bytes: 1, Cycles: 1

1	0	1	0	0	0	1	1
---	---	---	---	---	---	---	---

Appendix A : Instruction Set (4/19)

DEC <byte>

Decrement

DEC A

Operation : (A) \leftarrow (A) - 1

DEC Rn

Operation : (Rn) \leftarrow (Rn) - 1

DEC @Ri

Operation : ((Ri)) \leftarrow ((Ri)) - 1

DEC direct

Operation : (direct) \leftarrow (direct) - 1

Encoding : HEX: 14h, #bytes: 1, Cycles: 1

0	0	0	1	0	1	0	0
---	---	---	---	---	---	---	---

Encoding : HEX: 18h, #bytes: 1, Cycles: 1

0	0	0	1	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : HEX: 16h, #bytes: 1, Cycles: 1

0	0	0	1	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : HEX: 15h, #bytes: 1, Cycles: 1

0	0	0	1	0	1	0	1
---	---	---	---	---	---	---	---

direct addr

MUL AB

Multiply

Operation : (A)₇₋₀ \leftarrow (A) \times (B)
(B)₁₅₋₈

Encoding : HEX: A4h, #bytes: 1, Cycles: 3

1	0	1	0	0	1	0	0
---	---	---	---	---	---	---	---

DIV AB

Divide

Operation : (A)₁₅₋₈ \leftarrow (A) / (B)
(B)₇₋₀

Encoding : HEX: 84h, #bytes: 1, Cycles: 3

1	0	0	0	0	1	0	0
---	---	---	---	---	---	---	---

Appendix A : Instruction Set (5/19)

DA A

Decimal-adjust Accumulator for Addition

Operation :

```

IF [[ (A3-0) > 9] ∨ [(AC)=1]]
    THEN (A3-0) ← (A3-0) + 6
IF [[ (A7-4) > 9] ∨ [(C)=1]]
    THEN (A7-4) ← (A7-4) + 6
    
```

Encoding : HEX: D4h, #bytes: 1, Cycles: 1

1	1	0	1	0	1	0	0
---	---	---	---	---	---	---	---

ANL <dest-byte>, <src-byte>

Logical AND for byte variables

ANL A, Rn

Operation : (A) ← (A) ^ (Rn)

ANL A, @Ri

Operation : (A) ← (A) ^ ((Ri))

ANL A, direct

Operation : (A) ← (A) ^ (direct)

ANL A, #data

Operation : (A) ← (A) ^ data

ANL direct, A

Operation : (direct) ← (direct) ^ (A)

ANL direct, #data

Operation : (direct) ← (direct) ^ data

Encoding : HEX: 58h, #bytes: 1, Cycles: 1

0	1	0	1	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : HEX: 56h, #bytes: 1, Cycles: 1

0	1	0	1	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : HEX: 55h, #bytes: 2, Cycles: 2

0	1	0	1	0	1	0	1	direct addr
---	---	---	---	---	---	---	---	-------------

Encoding : HEX: 54h, #bytes: 2, Cycles: 2

0	1	0	1	0	1	0	0	immediate data
---	---	---	---	---	---	---	---	----------------

Encoding : HEX: 52h, #bytes: 2, Cycles: 2

0	1	0	1	0	0	1	0	direct addr
---	---	---	---	---	---	---	---	-------------

Encoding : HEX: 53h, #bytes: 3, Cycles: 3

0	1	0	1	0	0	1	1	direct addr	immediate data
---	---	---	---	---	---	---	---	-------------	----------------

Appendix A : Instruction Set (6/19)

ANL C, <src-bit>

Logical AND for bit variables

ANL C, bit

Operation : (C) \leftarrow (C) \wedge (bit)

ANL C, /bit

Operation : (C) \leftarrow (C) \wedge \sim (bit)

Encoding : HEX: 82h, #bytes: 2, Cycles: 2

1 0 0 0 0 0 1 0

bit addr

Encoding : HEX: B0h, #bytes: 2, Cycles: 2

1 0 1 1 0 0 0 0

bit addr

ORL <dest-byte>, <src-byte>

Logical OR for byte variables

ORL A, Rn

Operation : (A) \leftarrow (A) \vee (Rn)

ORL A, @Ri

Operation : (A) \leftarrow (A) \vee ((Ri))

ORL A, direct

Operation : (A) \leftarrow (A) \vee (direct)

ORL A, #data

Operation : (A) \leftarrow (A) \vee data

ORL direct, A

Operation : (direct) \leftarrow (direct) \vee (A)

ORL direct, #data

Operation : (direct) \leftarrow (direct) \vee data

Encoding : HEX: 48h, #bytes: 1, Cycles: 1

0 1 0 0 1 r r r

Encoding : HEX: 46h, #bytes: 1, Cycles: 1

0 1 0 0 0 1 1 i

Encoding : HEX: 45h, #bytes: 2, Cycles: 2

0 1 0 0 0 1 0 1

direct addr

Encoding : HEX: 44h, #bytes: 2, Cycles: 2

0 1 0 0 0 1 0 0

immediate data

Encoding : HEX: 42h, #bytes: 2, Cycles: 2

0 1 0 0 0 0 1 0

direct addr

Encoding : HEX: 43h, #bytes: 3, Cycles: 3

0 1 0 0 0 0 1 1

direct addr

immediate data

Appendix A : Instruction Set (7/19)

ORL C, <src-byte>

Logical OR for byte variables

ORL C, bit

Operation : (C) \leftarrow (C) \vee (bit)

ORL C, /bit

Operation : (C) \leftarrow (C) \vee \sim (bit)

XRL <dest-byte>, <src-byte>

Logical Exclusive-OR for byte variables

XRL A, Rn

Operation : (A) \leftarrow (A) \oplus (Rn)

XRL A, @Ri

Operation : (A) \leftarrow (A) \oplus ((Ri))

XRL A, direct

Operation : (A) \leftarrow (A) \oplus (direct)

XRL A, #data

Operation : (A) \leftarrow (A) \oplus data

XRL direct, A

Operation : (direct) \leftarrow (direct) \oplus (A)

XRL direct, #data

Operation : (direct) \leftarrow (direct) \oplus data

Encoding : HEX: 72h, #bytes: 2, Cycles: 2

0 1 1 1 0 0 1 0

bit addr

Encoding : HEX: A0h, #bytes: 2, Cycles: 2

1 0 1 0 0 0 0 0

bit addr

Encoding : HEX: 68h, #bytes: 1, Cycles: 1

0 1 1 0 1 r r r

Encoding : HEX: 66h, #bytes: 1, Cycles: 1

0 1 1 0 0 1 1 i

Encoding : HEX: 65h, #bytes: 2, Cycles: 2

0 1 1 0 0 1 0 1

direct addr

Encoding : HEX: 64h, #bytes: 2, Cycles: 2

0 1 1 0 0 1 0 0

immediate data

Encoding : HEX: 62h, #bytes: 2, Cycles: 2

0 1 1 0 0 0 1 0

direct addr

Encoding : HEX: 63h, #bytes: 3, Cycles: 3

0 1 1 0 0 0 1 1

direct addr

immediate Data

Appendix A : Instruction Set (8/19)

CLR A

Clear Accumulator

Operation : (A) ← 0

Encoding : **HEX:** E4h, #bytes: 1, Cycles: 1

1	1	1	0	0	1	0	0
---	---	---	---	---	---	---	---

CLR <bit>

Clear bit

CLR C

Operation : (C) ← 0

Encoding : **HEX:** C3h, #bytes: 1, Cycles: 1

1	1	0	0	0	0	1	1
---	---	---	---	---	---	---	---

CLR bit

Operation : (bit) ← 0

Encoding : **HEX:** C2h, #bytes: 2, Cycles: 2

1	1	0	0	0	0	1	0
---	---	---	---	---	---	---	---

bit addr

CPL A

Complement Accumulator

Operation : (A) ← ~ (A)

Encoding : **HEX:** F4h, #bytes: 1, Cycles: 1

1	1	1	1	0	1	0	0
---	---	---	---	---	---	---	---

CPL <bit>

Complement bit

CPL C

Operation : (C) ← ~ (C)

Encoding : **HEX:** B3h, #bytes: 1, Cycles: 1

1	0	1	1	0	0	1	1
---	---	---	---	---	---	---	---

CPL bit

Operation : (bit) ← ~ (bit)

Encoding : **HEX:** B2h, #bytes: 2, Cycles: 2

1	0	1	1	0	0	1	0
---	---	---	---	---	---	---	---

bit addr

Appendix A : Instruction Set (9/19)

RL A

Rotate Accumulator Left

Operation : $(A_{n+1}) \leftarrow (A_n)$ $n=0\sim6$
 $(A_0) \leftarrow (A_7)$

Encoding : HEX: 23h, #bytes: 1, Cycles: 1

0	0	1	0	0	0	1	1
---	---	---	---	---	---	---	---

RLC A

Rotate Accumulator Left through the Carry flag

Operation : $(A_{n+1}) \leftarrow (A_n)$ $n=0\sim6$
 $(A_0) \leftarrow (C)$
 $(C) \leftarrow (A_7)$

Encoding : HEX: 33h, #bytes: 1, Cycles: 1

0	0	1	1	0	0	1	1
---	---	---	---	---	---	---	---

RR A

Rotate Accumulator Right

Operation : $(A_n) \leftarrow (A_{n+1})$ $n=0\sim6$
 $(A_7) \leftarrow (A_0)$

Encoding : HEX: 03h, #bytes: 1, Cycles: 1

0	0	0	0	0	0	1	1
---	---	---	---	---	---	---	---

RRC A

Rotate Accumulator Right through the Carry flag

Operation : $(A_n) \leftarrow (A_{n+1})$ $n=0\sim6$
 $(A_7) \leftarrow (C)$
 $(C) \leftarrow (A_0)$

Encoding : HEX: 13h, #bytes: 1, Cycles: 1

0	0	0	1	0	0	1	1
---	---	---	---	---	---	---	---

SWAP A

Swap nibbles within the Accumulator

Operation : $(A_{3-0}) \leftrightarrow (A_{7-4})$

Encoding : HEX: C4h, #bytes: 1, Cycles: 1

1	1	0	0	0	1	0	0
---	---	---	---	---	---	---	---

Appendix A : Instruction Set (10/19)

MOV <dest-byte>, <src-byte>

Move byte variable

MOV	A, Rn
Operation :	(A) ← (Rn)
MOV	A, @Ri
Operation :	(A) ← ((Ri))
MOV	A, direct
Operation :	(A) ← (direct)
MOV	A, #date
Operation :	(A) ← data
MOV	Rn, A
Operation :	(Rn) ← (A)
MOV	Rn, direct
Operation :	(Rn) ← (direct)
MOV	Rn, #date
Operation :	(Rn) ← data
MOV	direct, A
Operation :	(direct) ← (A)
MOV	direct, Rn
Operation :	(direct) ← (Rn)

Encoding : HEX: E8h, #bytes: 1, Cycles: 1

1	1	1	0	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : HEX: E6h, #bytes: 1, Cycles: 1

1	1	1	0	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : HEX: E5h, #bytes: 2, Cycles: 2

1	1	1	0	0	1	0	1
---	---	---	---	---	---	---	---

direct addr

Encoding : HEX: 74h, #bytes: 2, Cycles: 2

0	1	1	1	0	1	0	0
---	---	---	---	---	---	---	---

immediate data

Encoding : HEX: F8h, #bytes: 1, Cycles: 1

1	1	1	1	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : HEX: A8h, #bytes: 2, Cycles: 2

1	0	1	0	1	r	r	r
---	---	---	---	---	---	---	---

direct addr

Encoding : HEX: 78h, #bytes: 2, Cycles: 2

0	1	1	1	1	r	r	r
---	---	---	---	---	---	---	---

immediate data

Encoding : HEX: F5h, #bytes: 2, Cycles: 2

1	1	1	1	0	1	0	1
---	---	---	---	---	---	---	---

direct addr

Encoding : HEX: 88h, #bytes: 2, Cycles: 2

1	0	0	0	1	r	r	r
---	---	---	---	---	---	---	---

direct addr

Appendix A : Instruction Set (11/19)

MOV	direct, @Ri
Operation :	(direct) ← ((Ri))
MOV	direct, direct
Operation :	(direct) ← (direct)
MOV	direct, #data
Operation :	(direct) ← data
MOV	@Ri, A
Operation :	((Ri)) ← (A)
MOV	@Ri, direct
Operation :	((Ri)) ← (direct)
MOV	@Ri, #data
Operation :	((Ri)) ← data

MOV <dest-bit>, <src-bit>

Move bit data

MOV	C, bit
Operation :	(C) ← (bit)
MOV	bit, C
Operation :	(bit) ← (C)

Encoding : HEX: 86h, #bytes: 2, Cycles: 2

1	0	0	0	0	1	1	i	direct addr
---	---	---	---	---	---	---	---	-------------

Encoding : HEX: 85h, #bytes: 3, Cycles: 3

1	0	0	0	0	1	0	1	direct addr(src)	direct addr(dest)
---	---	---	---	---	---	---	---	------------------	-------------------

Encoding : HEX: 75h, #bytes: 3, Cycles: 3

0	1	1	1	0	1	0	1	direct addr	immediate data
---	---	---	---	---	---	---	---	-------------	----------------

Encoding : HEX: F6h, #bytes: 1, Cycles: 1

1	1	1	1	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : HEX: A6h, #bytes: 2, Cycles: 2

1	0	1	0	0	1	1	i	direct addr
---	---	---	---	---	---	---	---	-------------

Encoding : HEX: 76h, #bytes: 2, Cycles: 2

0	1	1	1	0	1	1	i	immediate Data
---	---	---	---	---	---	---	---	----------------

Encoding : HEX: A2h, #bytes: 2, Cycles: 2

1	0	1	0	0	0	1	0	bit addr
---	---	---	---	---	---	---	---	----------

Encoding : HEX: 92h, #bytes: 2, Cycles: 2

1	0	0	1	0	0	1	0	bit addr
---	---	---	---	---	---	---	---	----------

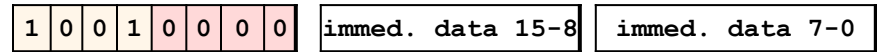
Appendix A : Instruction Set (12/19)

MOV DPTR, #data16

Load Data Pointer with a 16-bit constant

Operation : (DPTR) \leftarrow data₁₅₋₀
 (DPH, DPL) \leftarrow (data₁₅₋₈, data₇₋₀)

Encoding : HEX: 90h, #bytes: 3, Cycles: 3



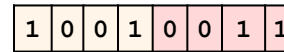
MOVC A, @A + <base-reg>

Move Code byte

MOVC A, @A + DPTR

Operation : (A) \leftarrow ((A) + (DPTR))

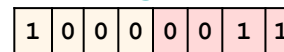
Encoding : HEX: 93h, #bytes: 1, Cycles: 2



MOVC A, @A + PC

Operation : (PC) \leftarrow (PC) + 1
 (A) \leftarrow ((A) + (PC))

Encoding : HEX: 83h, #bytes: 1, Cycles: 2



Appendix A : Instruction Set (13/19)

XCH **A, <src-byte>**

Exchange Accumulator with byte variable

XCH **A, Rn**

Operation : (A) ↔ (Rn)

XCH **A, @Ri**

Operation : (A) ↔ ((Ri))

XCH **A, direct**

Operation : (A) ↔ (direct)

Encoding : **HEX: C8h, #bytes: 1, Cycles: 1**

1	1	0	0	1	r	r	r
---	---	---	---	---	---	---	---

Encoding : **HEX: C6h, #bytes: 1, Cycles: 1**

1	1	0	0	0	1	1	i
---	---	---	---	---	---	---	---

Encoding : **HEX: C5h, #bytes: 2, Cycles: 2**

1	1	0	0	0	1	0	1	direct addr
---	---	---	---	---	---	---	---	-------------

XCHD **A, @Ri**

Exchange Digit

Operation : (A₃₋₀) ↔ ((Ri))₃₋₀

Encoding : **HEX: D6h, #bytes: 1, Cycles: 1**

1	1	0	1	0	1	1	i
---	---	---	---	---	---	---	---

PUSH **direct**

Push onto stack

Operation : (SP) ← (SP) + 1
 ((SP)) ← (direct)

Encoding : **HEX: C0h, #bytes: 2, Cycles: 2**

1	1	0	0	0	0	0	0	direct addr
---	---	---	---	---	---	---	---	-------------

POP **direct**

Pop onto stack

Operation : (direct) ← ((SP))
 (SP) ← (SP) - 1

Encoding : **HEX: D0h, #bytes: 2, Cycles: 2**

1	1	0	1	0	0	0	0	direct addr
---	---	---	---	---	---	---	---	-------------

Appendix A : Instruction Set (14/19)

SETB <bit>

Set bit

SETB C

Operation : (C) \leftarrow 1

SETB bit

Operation : (bit) \leftarrow 1

JC rel

Jump if Carry is set

Operation : (PC) \leftarrow (PC) + 2
If (C) = 1, then (PC) \leftarrow (PC) + rel

JNC rel

Jump if Carry is not set

Operation : (PC) \leftarrow (PC) + 2
If (C) = 0, then (PC) \leftarrow (PC) + rel

JB bit, rel

Jump if Bit is set

Operation : (PC) \leftarrow (PC) + 3
If (bit) = 1, then (PC) \leftarrow (PC)+rel

JNB bit, rel

Jump if Bit is not set

Operation : (PC) \leftarrow (PC) + 3
If (bit) = 0, then (PC) \leftarrow (PC)+rel

Encoding : HEX: D3h, #bytes: 1, Cycles: 1

1	1	0	1	0	0	1	1
---	---	---	---	---	---	---	---

Encoding : HEX: D2h, #bytes: 2, Cycles: 2

1	1	0	1	0	0	1	0
---	---	---	---	---	---	---	---

bit addr

Encoding : HEX: 40h, #bytes: 2, Cycles: 3

0	1	0	0	0	0	0	0
---	---	---	---	---	---	---	---

relative addr

Encoding : HEX: 50h, #bytes: 2, Cycles: 3

0	1	0	1	0	0	0	0
---	---	---	---	---	---	---	---

relative addr

Encoding : HEX: 20h, #bytes: 3, Cycles: 4

0	0	1	0	0	0	0	0
---	---	---	---	---	---	---	---

bit addr

relative addr

Encoding : HEX: 30h, #bytes: 3, Cycles: 4

0	0	1	1	0	0	0	0
---	---	---	---	---	---	---	---

bit addr

relative addr

Appendix A : Instruction Set (15/19)

JBC bit, rel

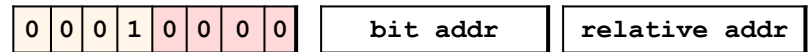
Jump if Bit is set and Clear bit

Operation :

$$(PC) \leftarrow (PC) + 3$$

If (bit) = 1,
then (bit) \leftarrow 0, (PC) \leftarrow (PC) + rel

Encoding : HEX: 10h, #bytes: 3, Cycles: 4



ACALL addr11

Absolute Subroutine Call

Operation :

$$(PC) \leftarrow (PC) + 2$$

$$(SP) \leftarrow (SP) + 1$$

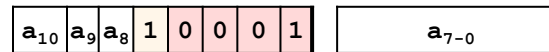
$$((SP)) \leftarrow (PC_{7-0})$$

$$(SP) \leftarrow (SP) + 1$$

$$((SP)) \leftarrow (PC_{15-8})$$

$$(PC_{10-0}) \leftarrow \text{page address}$$

Encoding : HEX: 11h, #bytes: 2, Cycles: 3



LCALL addr16

Long Subroutine Call

Operation :

$$(PC) \leftarrow (PC) + 3$$

$$(SP) \leftarrow (SP) + 1$$

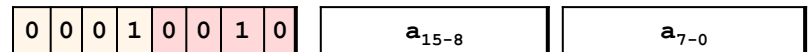
$$((SP)) \leftarrow (PC_{7-0})$$

$$(SP) \leftarrow (SP) + 1$$

$$((SP)) \leftarrow (PC_{15-8})$$

$$(PC) \leftarrow \text{addr}_{15-0}$$

Encoding : HEX: 12h, #bytes: 3, Cycles: 4



Appendix A : Instruction Set (16/19)

RET

Return from Subroutine

Operation :

$$\begin{aligned} (PC_{15-8}) &\leftarrow ((SP)) \\ (SP) &\leftarrow (SP) - 1 \\ (PC_{7-0}) &\leftarrow ((SP)) \\ (SP) &\leftarrow (SP) - 1 \end{aligned}$$

Encoding : HEX: 22h, #bytes: 1, Cycles: 2

0	0	1	0	0	0	1	0
---	---	---	---	---	---	---	---

RETI

Return from Interrupt

Operation :

$$\begin{aligned} (PC_{15-8}) &\leftarrow ((SP)) \\ (SP) &\leftarrow (SP) - 1 \\ (PC_{7-0}) &\leftarrow ((SP)) \\ (SP) &\leftarrow (SP) - 1 \end{aligned}$$

Encoding : HEX: 32h, #bytes: 1, Cycles: 2

0	0	1	1	0	0	1	0
---	---	---	---	---	---	---	---

AJMP addr11

Absolute Jump

Operation :

$$\begin{aligned} (PC) &\leftarrow (PC) + 2 \\ (PC_{10-0}) &\leftarrow \text{page address} \end{aligned}$$

Encoding : HEX: 01h, #bytes: 2, Cycles: 3

a ₁₀	a ₉	a ₈	0	0	0	0	1	a ₇₋₀
-----------------	----------------	----------------	---	---	---	---	---	------------------

SJMP rel

Short Jump (Relative address)

Operation :

$$\begin{aligned} (PC) &\leftarrow (PC) + 2 \\ (PC_{10-0}) &\leftarrow (PC) + \text{rel} \end{aligned}$$

Encoding : HEX: 80h, #bytes: 2, Cycles: 3

1	0	0	0	0	0	0	0	relative addr
---	---	---	---	---	---	---	---	---------------

LJMP addr16

Long Jump

Operation : (PC) \leftarrow addr₁₅₋₀

Encoding : HEX: 02h, #bytes: 3, Cycles: 4

0	0	0	0	0	0	1	0	a ₁₅₋₈	a ₇₋₀
---	---	---	---	---	---	---	---	-------------------	------------------

Appendix A : Instruction Set (17/19)

JMP @A + DPTR

Jump Indirect Relative to the DPTR

Operation : (PC) \leftarrow (A) + (DPTR)

Encoding : HEX: 73h, #bytes: 1, Cycles: 2

0	1	1	1	0	0	1	1
---	---	---	---	---	---	---	---

JZ rel

Jump if Accumulator is Zero

Operation : (PC) \leftarrow (PC) + 2
If (A)=0, then (PC) \leftarrow (PC) + rel

Encoding : HEX: 60h, #bytes: 2, Cycles: 3

0	1	1	0	0	0	0	0
---	---	---	---	---	---	---	---

relative addr

JNZ rel

Jump if Accumulator is Not Zero

Operation : (PC) \leftarrow (PC) + 2
If (A) \neq 0, then (PC) \leftarrow (PC) + rel

Encoding : HEX: 70h, #bytes: 2, Cycles: 3

0	1	1	1	0	0	0	0
---	---	---	---	---	---	---	---

relative addr

Appendix A : Instruction Set (18/19)

CJNE <dest-byte>, <src-byte>, rel

Compare and Jump if Not Equal

CJNE A, direct, rel

(PC) ← (PC) + 3
 If (A) ≠ (direct),
 then (PC) ← (PC) + rel
 If (A) < (direct), then (C) ← 1
 Else (C) ← 0

CJNE A, #data, rel

(PC) ← (PC) + 3
 If (A) ≠ data,
 then (PC) ← (PC) + rel
 If (A) < data, then (C) ← 1
 Else (C) ← 0

CJNE Rn, #data, rel

(PC) ← (PC) + 3
 If (Rn) ≠ data,
 then (PC) ← (PC) + rel
 If (Rn) < data, then (C) ← 1
 Else (C) ← 0

CJNE @Ri, #data, rel

(PC) ← (PC) + 3
 If ((Ri)) ≠ data,
 then (PC) ← (PC) + rel
 If ((Ri)) < data, then (C) ← 1
 Else (C) ← 0

Encoding : HEX: B5h, #bytes: 3, Cycles: 4

1	0	1	1	0	1	0	1	direct addr	relative addr
---	---	---	---	---	---	---	---	-------------	---------------

Encoding : HEX: B4h, #bytes: 3, Cycles: 4

1	0	1	1	0	1	0	0	immediate data	relative addr
---	---	---	---	---	---	---	---	----------------	---------------

Encoding : HEX: B8h, #bytes: 3, Cycles: 4

1	0	1	1	1	r	r	r	immediate data	relative addr
---	---	---	---	---	---	---	---	----------------	---------------

Encoding : HEX: B6h, #bytes: 3, Cycles: 4

1	0	1	1	0	1	1	i	immediate data	relative addr
---	---	---	---	---	---	---	---	----------------	---------------

Appendix A : Instruction Set (19/19)

DJNZ <byte>, rel

Decrement and Jump if Not Zero

DJNZ Rn, rel

Operation :
(PC) ← (PC) + 2
(Rn) ← (Rn) - 1
If (Rn) ≠ 0, then (PC) ← (PC) + rel

Encoding : HEX: D8h, #bytes: 2, Cycles: 3

1	1	0	1	1	r	r	r	relative addr
---	---	---	---	---	---	---	---	---------------

DJNZ direct, rel

Operation :
(PC) ← (PC) + 3
(direct) ← (direct) - 1
If (direct) ≠ 0,
then (PC) ← (PC) + rel

Encoding : HEX: D5h, #bytes: 3, Cycles: 4

1	1	0	1	0	1	0	1	direct addr	relative addr
---	---	---	---	---	---	---	---	-------------	---------------

NOP

No Operation

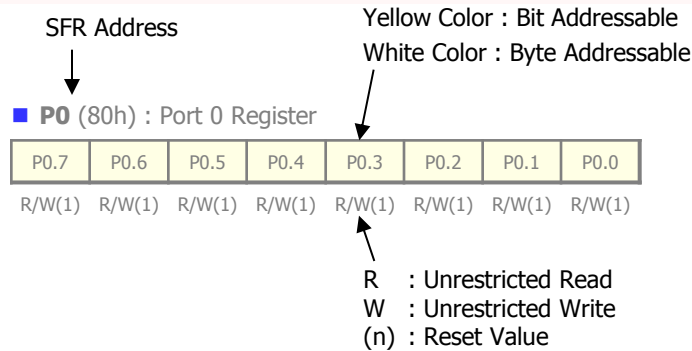
Operation : (PC) ← (PC) + 1

Encoding : HEX: 00h, #bytes: 1, Cycles: 1

0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---

Appendix B : SFR Description [80h ~ 87h] (1/7)

[How to Read a SFR Descriptions]



■ **P0** (80h) : Port 0 Register

P0.7	P0.6	P0.5	P0.4	P0.3	P0.2	P0.1	P0.0
------	------	------	------	------	------	------	------

R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)

- ◆ Port 0 Register

■ **SP** (81h) : Stack Pointer Register

SP.7	SP.6	SP.5	SP.4	SP.3	SP.2	SP.1	SP.0
------	------	------	------	------	------	------	------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(1) R/W(1) R/W(1)

- ◆ Indicate where stack will start.
- ◆ Increment by PUSH and decrement by POP.

■ **DPL** (82h) : Data Pointer Low Register

DPL.7	DPL.6	DPL.5	DPL.4	DPL.3	DPL.2	DPL.1	DPL.0
-------	-------	-------	-------	-------	-------	-------	-------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

■ **DPH** (83h) : Data Pointer High Register

DPH.7	DPH.6	DPH.5	DPH.4	DPH.3	DPH.2	DPH.1	DPH.0
-------	-------	-------	-------	-------	-------	-------	-------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

■ **PCON** (87h) : Power Control Register

SMOD1	-	-	POF	GF1	GF0	PD	IDL
-------	---	---	-----	-----	-----	----	-----

R/W(0) R/W(1) R/W(0) R/W(0) R/W(0) R/W(0)

- ◆ SMOD1 : Timer 1 baudrate double in UART mode 1.
- ◆ POF : Power off flag.
When power-on, this bit will be set by H/W.
- ◆ GF1, GF0 : General purpose flag bit.
- ◆ PD : Power-down (Stop) mode enable.
- ◆ IDL : IDLE mode enable.

Appendix B : SFR Description [88h ~ 90h] (2/7)

■ TCON (88h) : Timer/Counter 0/1 Control Register

TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0
-----	-----	-----	-----	-----	-----	-----	-----

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- ◆ TF1 : Timer 1 overflow flag.
- ◆ TR1 : Timer 1 run enable.
- ◆ TF0 : Timer 0 overflow flag.
- ◆ TR0 : Timer 0 run enable.
- ◆ IE1 : External interrupt 1 flag.
If IT1 = 0, cleared by S/W (software).
If IT1 = 1, cleared automatically when go to routine.
- ◆ IT1 : External interrupt 1 type select flag.
Edge detect (IT1=1) / Level detect (IT1=0; Default)
- ◆ IE0 : External interrupt 0 flag.
If IT0 = 0, cleared by S/W (software).
If IT0 = 1, cleared automatically when go to routine.
- ◆ IT0 : External interrupt 0 type select flag.
Edge detect (IT0=1) / Level detect (IT0=0; Default)

■ TMOD (89h) : Timer/Counter 0 Mode Control Register

-	-	-	-	GATE	C/T	M1	M0
---	---	---	---	------	-----	----	----

R/W(0) R/W(0) R/W(0) R/W(0)

- ◆ GATE[3] : Timer 0 gate control.
- ◆ C/T[2] : Timer 0 Counter/Timer select.
0 = Timer by $F_{osc}/12$. (Default)
1 = Counter by T0 pin.
- ◆ M1, M0 : Timer 0 mode selection.
[0,0] : Mode0, 13-bit T/C
[0,1] : Mode1, 16-bit T/C
[1,0] : Mode2, 8-bit T/C with auto-reload
[1,1] : Mode3, Two 8-bit T/C

■ TLO (8Ah) : Timer/Counter 0 Low Byte Register

TL0.7	TL0.6	TL0.5	TL0.4	TL0.3	TL0.2	TL0.1	TL0.0
-------	-------	-------	-------	-------	-------	-------	-------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

■ TL1 (8Bh) : Timer/Counter 1 Low Byte Register

TL1.7	TL1.6	TL1.5	TL1.4	TL1.3	TL1.2	TL1.1	TL1.0
-------	-------	-------	-------	-------	-------	-------	-------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

■ TH0 (8Ch) : Timer/Counter 0 High Byte Register

TH0.7	TH0.6	TH0.5	TH0.4	TH0.3	TH0.2	TH0.1	TH0.0
-------	-------	-------	-------	-------	-------	-------	-------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

■ TH1 (8Dh) : Timer/Counter 1 High Byte Register

TH1.7	TH1.6	TH1.5	TH1.4	TH1.3	TH1.2	TH1.1	TH1.0
-------	-------	-------	-------	-------	-------	-------	-------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

■ P1 (90h) : Port 1 Register

-	-	-	-	-	P1.2	P1.1	P1.0
---	---	---	---	---	------	------	------

R/W(1) R/W(1) R/W(1)

- ◆ P1.0 : XTAL 1 alternative
- ◆ P1.1 : XTAL 2 alternative
- ◆ P1.2 : RESETB alternative

Appendix B : SFR Description [91h ~ A8h] (3/7)

■ EXIF (91h) : External Interrupt Flag Register

-	-	IE3	IE2	XT/RG	RGMD	RGSL	BGS
		R/W(0)	R/W(0)	R/W(0)	R(1)	R/W(0)	R/W(1)

- ◆ IE3 : External interrupt 3 flag. Cleared by S/W.
- ◆ IE2 : External interrupt 2 flag. Cleared by S/W.
- ◆ XT/RG : System clock selection
0 = Internal Ring oscillator is selected as system clock.
1 = External clock is selected as system clock.
- ◆ RGMD : Ring mode. Now system clock is Ring or XTAL.
Generally RGMD is the invert of XT/RG.
- ◆ RGSL : Ring select bit when power-down wake-up.
1 = When wake-up from power-down mode in XTAL clock, use Ring oscillator as system clock during 65,536 XTAL clocks.
- ◆ BGS : Band-gap select. (Default = 1)
0 = Band-gap block (LVD) will do not run in power-down mode, but function during normal mode.
It will support the significant power savings in power-down mode.
1 = Band-gap block (LVD) will run in power-down mode.

■ SCON (98h) : Serial Port Control Register of UART0

-	-	-	REN	-	-	TI	RI
			R/W(0)			R/W(0)	R/W(0)

- ◆ REN : Serial reception enable.
- ◆ TI : Transmission interrupt flag. Must be cleared by S/W.
- ◆ RI : Reception interrupt flag. Must be cleared by S/W.

■ SBUF (99h) : Serial Data Buffer Register

SBUF.7	SBUF.6	SBUF.5	SBUF.4	SBUF.3	SBUF.2	SBUF.1	SBUF.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- ◆ Transmission buffer and reception buffer are separated.
- ◆ Read and write address are same.

■ P2 (A0h) : Port 2 Register

-	P2.6	P2.5	P2.4	P2.3	P2.2	P2.1	P2.0
	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)

- ◆ Port 2 Register

■ IE (A8h) : Interrupt Enable Register

EA	EADC	-	ES	ET1	EX1	ET0	EX0
R/W(0)	R/W(0)		R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- ◆ EA : Global interrupt enable.
- ◆ EADC : ADC interrupt enable.
- ◆ ES : Serial port interrupt enable.
- ◆ ET1 : Timer 1 interrupt enable.
- ◆ EX1 : External interrupt 1 enable.
- ◆ ET0 : Timer0 interrupt enable.
- ◆ EX0 : External interrupt 0 enable.

Appendix B : SFR Description [B8h ~ D4h] (4/7)

■ IP (B8h) : Interrupt Priority Register

-	PADC	-	PS	PT1	PX1	PT0	PX0
R(1)	R/W(0)		R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- ◆ PADC : ADC interrupt priority.
- ◆ PS : Serial port interrupt priority.
- ◆ PT1 : Timer 1 interrupt priority.
- ◆ PX1 : External interrupt 1 priority.
- ◆ PT0 : Timer 0 interrupt priority.
- ◆ PX0 : External interrupt 0 priority.

■ OSCICN (BEh) : Internal Ring Oscillator Control Register

-	-	-	-	-	RINGON	DIV1	DIV0
					R/W(1)	R/W(0)	R/W(0)

- ◆ RINGON : 1 = Internal ring oscillator is running.
0 = Internal ring oscillator is killed.
Don't clear RINGON bit when XTRG = 0.
- ◆ DIV1, DIV0 : Ring oscillator divider.
[0,0] = 3.65MHz/1
[0,1] = 3.65MHz/2
[1,0] = 3.65MHz/4
[1,1] = 3.65MHz/8

■ PMR (C4h) : Power Management Control Register

-	-	-	-	XTOFF	-	-	-
				R/W(0)			

- ◆ XTOFF : Internal amplifier disable for external crystal oscillator.
1 = External crystal will be killed.
0 = External crystal will run (Default).
Don't set XTOFF bit when XT/RG = 1.

■ STATUS (C5h) : Crystal Status Register

-	-	-	XTUP	-	-	-	-
			R(0)				

- ◆ XTUP : Crystal oscillator warm-up status.
It represents the crystal clock is stable (1) or not (0).
Cleared by H/W when Power-on reset and all kinds of reset.
Cleared by H/W when XTOFF bit is set.
Cleared by during Power-down wake-up when XT/RG = 1.
Set by H/W after XTAL stabilization time.

■ PSW (D0h) : Program Status Word Register

CY	AC	F0	RS1	RS0	OV	F1	P
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R(0)

- ◆ CY : Carry flag.
- ◆ AC : Auxiliary carry flag.
- ◆ F0 : User flag 0.
- ◆ RS1, RS0 : Register bank select
[0,0] : Bank 0 [1,0] : Bank 2
[0,1] : Bank 1 [1,1] : Bank 3
- ◆ OV : Overflow flag.
- ◆ F1 : User flag 1.
- ◆ P : Parity bit. Set/clear by H/W according to ACC odd parity.

■ P0TYPE (D4h) : Port 0 Type Control Register

P0TYPE.7	P0TYPE.6	P0TYPE.5	P0TYPE.4	P0TYPE.3	P0TYPE.2	P0TYPE.1	P0TYPE.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- ◆ 0 = Push-pull Output (Default)

Appendix B : SFR Description [D5h ~ E0h] (5/7)

■ P1TYPE (D5h) : Port 1 Type Control Register

-	-	-	-	-	-	P1TYPE.1	P1TYPE.0
						R/W(0)	R/W(0)

- ◆ 0 = Push-pull output (Default)

■ P2TYPE (D6h) : Port 2 Type Control Register

-	P2TYPE.6	P2TYPE.5	P2TYPE.4	P2TYPE.3	P2TYPE.2	P2TYPE.1	P2TYPE.0
	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- ◆ 0 = Push-pull Output (Default)

■ WDCON (D8h) : Watchdog Timer Control Register

WD1	WD0	-	-	WDIF	WTRF	EWT	RWT
R/W(1)	R/W(1)	R/W(0)	R/W(1)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- ◆ WD1. WD0 : Watchdog timer mode select
 - [0,0] : 1×2^{16} clocks (interrupt) + 256 clocks (reset)
 - [0,1] : 4×2^{16} clocks (interrupt) + 256 clocks (reset)
 - [1,0] : 16×2^{16} clocks (interrupt) + 256 clocks (reset)
 - [1,1] : 32×2^{16} clocks (interrupt) + 256 clocks (reset)
- ◆ WDIF : Watchdog timer interrupt flag.
- ◆ WTRF : Watchdog timer reset flag. Cleared by S/W.
- ◆ EWT : Watchdog timer reset enable.
- ◆ RWT : Restart watchdog tier.

■ PWMCON (DCh) : PWM Control Register

POSEL	PS2_P0	PS1_P0	PS0_P0	-	PWMF	CLR_P0	RUN_P0
R/W(0)	R/W(0)	R/W(0)	R/W(0)		R/W(0)	R/W(0)	R/W(0)

- ◆ POSEL : PWM waveform output enable to P0.6.
- ◆ PS2_P0, PS1_P0, PS0_P0 : Pre-scaled Clock Selection.
 - [0,0,0] = $F_{osc}/1$, [0,0,1] = $F_{osc}/2$, [0,1,0] = $F_{osc}/4$,
 - [0,1,1] = $F_{osc}/8$, [1,0,0] = $F_{osc}/16$, [1,0,1] = $F_{osc}/32$,
 - [1,1,0] = $F_{osc}/64$, [1,1,1] = $F_{osc}/128$

* **PWM Clock (F_{PWM}) to ADC should not be set to $F_{osc}/1$.**
- ◆ PWMF : PWM interrupt flag. Cleared by S/W.
- ◆ CLR_P0 : Counter reset enable. Cleared by H/W.
- ◆ RUN_P0 : Counter start enable.

■ PWMD (DEh) : PWM Duty Data Register

PWMD.7	PWMD.6	PWMD.5	PWMD.4	PWMD.3	PWMD.2	PWMD.1	PWMD.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

■ ACC/A (E0h) : Accumulator

ACC.7	ACC.6	ACC.5	ACC.4	ACC.3	ACC.2	ACC.1	ACC.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

Appendix B : SFR Description [E1h ~ E6h] (6/7)

■ ADCSELH (E1h) : ADC Channel Selection High Register

ADC11B	ADC10B	ADC9B	ADC8B	ADC7B	ADC6B	ADC5B	ADC4B
--------	--------	-------	-------	-------	-------	-------	-------

R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)

- ◆ ADC11B : 0 = ADC11 input enable & digital input disable at P2.2.
- ◆ ADC10B : 0 = ADC10 input enable & digital input disable at P2.3.
- ◆ ADC9B : 0 = ADC9 input enable & digital input disable at P2.4.
- ◆ ADC8B : 0 = ADC8 input enable & digital input disable at P2.5.
- ◆ ADC7B : 0 = ADC7 input enable & digital input disable at P2.6.
- ◆ ADC6B : 0 = ADC6 input enable & digital input disable at P0.7.
- ◆ ADC5B : 0 = ADC5 input enable & digital input disable at P0.6.
- ◆ ADC4B : 0 = ADC4 input enable & digital input disable at P0.5.

■ ADCSEL (E2h) : ADC Channel Selection Low & MUX Selection Register

ADC3B	ADC2B	ADC1B	ADC0B	CH3	Ch2	CH1	CH0
-------	-------	-------	-------	-----	-----	-----	-----

R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1) R/W(1)

- ◆ ADC3B : 0 = ADC3 / AV_{REF} input enable & digital input disable at P0.4
- ◆ ADC2B : 0 = ADC2 input enable & digital input disable at P0.3
- ◆ ADC1B : 0 = ADC1 input enable & digital input disable at P0.2
- ◆ ADC0B : 0 = ADC0 input enable & digital input disable at P0.1

◆ CH[3:0] : ADC MUX Selection

[0,0,0,0] = ADC0 Selection (=0h)

[0,0,0,1] = ADC1 Selection (=1h)

[0,0,1,0] = ADC2 Selection (=2h)

:

[1,0,1,1] = ADC11 Selection (=Bh)

* Ch, Dh, Eh, Fh : All ADC input disable

■ ALTSEL (E3h) : Alternative Function Control Register

IOXEN	IORSTEN	CLO	PWM00	TVO	TX	-	-
-------	---------	-----	-------	-----	----	---	---

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- ◆ IOXEN : 1 = XTAL and XTAL2 is configured as I/O.
Must be XTOFF (PMR.3) = 1 (Oscillator Amp. Off)
- ◆ IORSTEN : 1 = RESETB is configured as I/O.
- ◆ CLO : 1 = System clock output to P2.6.
- ◆ PWMD0 : 1 = PWM waveform output enable to P0.0.
- ◆ TVO : 1 = Timer 0 overflow clock to P0.0.
- ◆ TX : 1 = UART TX data output to P0.2.
User must set TX bit to use UART.

■ POSEL (E4h) : Port 0 Pull-up Control Register

POSEL.7	POSEL.6	POSEL.5	POSEL.4	POSEL.3	POSEL.2	POSEL.1	POSEL.0
---------	---------	---------	---------	---------	---------	---------	---------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- ◆ 0 = Internal Pull-up resistor is ON (Default)
- ◆ 1 = Internal Pull-up resistor is OFF when ADC_EN (ADCON[7]) = 1

■ P1SEL (E5h) : Port 1 Pull-up Control Register

-	-	-	-	-	-	P1SEL.1	P1SEL.0
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R/W(1) R/W(1)

- ◆ 0 = Internal Pull-up resistor is ON / 1 = OFF (Default)

■ P2SEL (E6h) : Port 2 Pull-up Control Register

	P2SEL.6	P2SEL.5	P2SEL.4	P2SEL.3	P2SEL.2	P2SEL.1	P2SEL.0
--	---------	---------	---------	---------	---------	---------	---------

R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0) R/W(0)

- ◆ 0 = Internal Pull-up resistor is ON (Default)
- ◆ 1 = Internal Pull-up resistor is OFF when ADC_EN (ADCON[7]) = 1

Appendix B : SFR Description [E8h ~ F8h] (7/7)

■ EIE (E8h) : Extended Interrupt Enable Register

-	-	EPWM	EWDT	-	-	EX3	EX2
		R/W(0)	R/W(0)			R/W(0)	R/W(0)

- ◆ EPWM : PWM interrupt enable.
- ◆ EWDT : Watchdog interrupt enable.
- ◆ EX3 : External 3 interrupt enable.
- ◆ EX2 : External 2 interrupt enable.

■ ADCR (EEh) : ADC Result High Register : Value[9:2]

SAR9	SAR8	SAR7	SAR6	SAR5	SAR4	SAR3	SAR2
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

■ ADCON (EFh) : ADC Control & ADC Result Low Register : Value[1:0]

AD_EN	AD_REQ	AD_END	ADCF	AVREF	ADIV	SAR1	SAR0
R/W(0)	R/W(0)	R(1)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

- ◆ AD_EN : ADC ready enable.
- ◆ AD_REQ : ADC start.
Cleared by H/W when AD_END goes to 1 from 0.
- ◆ AD_END : Current ADC status.
0 = ADC is running now.
- ◆ ADCF : ADC interrupt flag. Must be cleared by S/W.
- ◆ AVREF : 1 = ADC reference voltage enable from P0.4.
- ◆ ADIV : ADC input clock select
0 = System clock (F_{OSC}) / 2. (Default)
1 = PWM input clock (F_{PWM})
- ◆ SAR1, SAR0 : Low bits of ADC result value.

■ B (F0h) : B Register

B.7	B.6	B.5	B.4	B.3	B.2	B.1	B.0
R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)	R/W(0)

■ PODIR (F4h) : Port 0 Input/Output Control Register

PODIR.7	PODIR.6	PODIR.5	PODIR.4	PODIR.3	PODIR.2	PODIR.1	PODIR.0
R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)

- ◆ 1 = Input (Default) / 0 = Output

■ P1DIR (F5h) : Port 1 Input/Output Control Register

-	-	-	-	-	P1DIR.2	P1DIR.1	P1DIR.0
					R/W(1)	R/W(1)	R/W(1)

- ◆ 1 = Input (Default) / 0 = Output

■ P2DIR (F6h) : Port 2 Input/Output Control Register

-	P2DIR.6	P2DIR.5	P2DIR.4	P2DIR.3	P2DIR.2	P2DIR.1	P2DIR.0
	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)

- ◆ 1 = Input (Default) / 0 = Output

■ EIP (F8h) : Extended Interrupt Priority Register

-	-	PPWM	PWDT	-	-	PX3	PX2
		R/W(0)	R/W(0)			R/W(0)	R/W(0)

- ◆ PPWM : PWM interrupt priority bit.
- ◆ PWDT : Watchdog timer interrupt priority bit.
- ◆ PX3 : External interrupt 3 priority bit.
- ◆ PX2 : External interrupt 2 priority bit.

Appendix C : Update History

- ◆ V2.0
 - ✓ Updating the Marking of Package
- ◆ V2.1
 - ✓ Remove open-drain output
 - ✓ Change RING frequency specification
 - 4MHz @ 5V → 3.65MHz @ 5V
- ◆ V2.2
 - ✓ Updating Power Management
 - IDLE Mode, Change wakeup attribute.
- ◆ V2.3
 - ✓ Change RING frequency specification
 - 3.65MHz @ 5V → 3.65MHz (15%) @ 5V
 - ✓ Add on the ESD Structure of Pads slide
 - ✓ Update the External Reset slide.
 - ✓ Update the 'On-Chip POR' slide.
 - ✓ Update the Package Dimensions.
 - ✓ Update the Product Numbering System.
- ◆ V2.4
 - ✓ Modify the Supply voltage.
 - 2.4V ~ 5.5V
 - ✓ Modify the Operating Temperature.
 - -40 °C to 120 °C
- ◆ V2.5
 - ✓ Modify the 8-SOIC Package Dimension.
- ◆ V2.6
 - ✓ Add the 16-TSSOP Package.
 - ✓ Remove the 14-SPDIP/SOIC Package.
- ◆ V2.7
 - ✓ Add on the Power Slope slide.
 - ✓ Feedback Pull-up Issue : Update PnSEL Control
 - ✓ Update 'On-Chip POR' slide
- ◆ V2.8
 - ✓ Describes the initial port state.
- ◆ V2.9
 - ✓ Modify the package types.